

EXCLUSIVE! WES SALAZAR'S '59 EL CAMINO

FineScale

May/June 2026

Modeler®



NIGHT BOMBER

PAINT DECALS FOR SPECIAL LOZENGE CAMO



PLUS

ACCURIZE A PATTERN
1914 ROLLS-ROYCE
ARMORED CAR

LIGHTLY
DAMAGE A
T-62

FALLOUT
POWER ARMOR
FROM A USB HUB

A LOT OF AIRCRAFT MADE HISTORY



(1/72) **PV-1 PATROL BOMBER USN** (12587)

Twin-engine bomber and patrol aircraft

- Accurate replica of dorsal turret with twin machine guns
- USAAF & Britain deployed it for anti-submarine search/attack
- Decals for six marking options



COMING SOON

(1/144) **MiG-21 PF FISHBED** (12664)

- Accurate cockpit and landing gear
- Deploys missiles for air-to-air combat
- First Soviet Fighter to fly faster than twice the speed of sound

HERE ARE FOUR FROM ACADEMY-MINICRAFT

If nothing else, Academy-Minicraft's collection of military aircraft is undeniably extensive and highly detailed. Combining their half century of kit making with Academy's modeling versatility, delivers the accuracy and selection to upgrade your collection. Here's just a taste of their latest introductions. To savor the entire collection visit www.modelrectifier.com



(1/144) **C-54 SKYMASTER™** (12652)

Active as transport during WWII, Korean War & Berlin airlift

- Designed as a civilian DC4, the military added four fuel tanks, cargo door with hoist and winch
- Four extremely detailed engines
- Build landing gear in open or closed position



(1/144) **SEA HARRIER FRS.1** (12657)

British vertical/short take-off and landing V/STOL jet

- During Falklands conflict, despite being outnumbered, it shot down 21 enemy planes and lost none
- Serves as reconnaissance aircraft and attack fighter
- Two marking options



M O D E L R E C T I F I E R C O R P O R A T I O N

360 Main Street, Suite 2, Matawan, NJ 07747 • 732-225-2100 • www.modelrectifier.com

FOUNDED BY ROY C. GELBER

■ Train Controls

■ Model Railroad Accessories

■ Plastic Model Kits

■ Scenery

■ Educational Kits

ACADEMY
HOBBY MODEL KITS

MINICRAFT
MODEL KITS

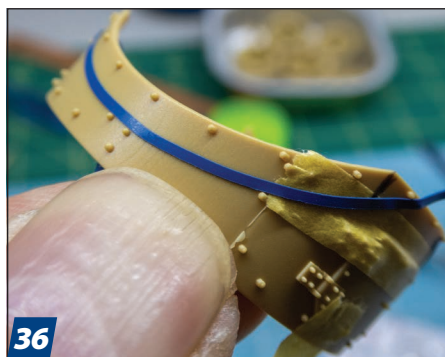
CONTENTS

May 2026 /// Vol. 44 /// No. 3



FEATURES

- 10 Keep moving**
Model a damaged T-62 fighting in Afghanistan
JARI HEMILÄ
- 18 Into the Wasteland**
Modeling skills turn a desktop USB hub into a scale replica
ALFONSO PEREIRA
- 24 Show Galleries**
Butch O'Hare, ACME Southern Nationals, and Build a Model Month
KENDRA BELL & TIM KIDWELL
- 30 One Great Model**
Li'l Red Lowrider
WES SALAZAR
- 32 Portfolio: Brady Wallskog**
One modeler looks to unleash his creativity
BRADY WALLSKOG & KENDRA BELL
- 36 A pattern to follow**
Modifying a model can be daunting, but don't let it stop you
ANDREW COOPER
- 42 Are you ready to scumble?**
An unusual painting technique sets a 1/32 scale AEG G.IV bomber apart
RICARDO DACOBA



KIT REVIEWS

- 50 Estes Soyuz rocket**
- 52 Academy USAF B-2A bomber**
- 53 Eduard MiG-21bis Dual Combo**
- 54 ICM B-26G Marauder**
- 55 MPC Chevelle SS street machine**

IN EVERY ISSUE

- 4 Editor's Page**
- 6 At a Glance**
- 8 New Products**
- 22 Reader Gallery**
- 57 Classified Marketplace & Hobby Shop Directory**
- 58 Classic Car Kits**
MPC Howmet TX and TX Mark II

ON THE COVER

Ricardo Dacoba's Wingnut Wings 1/32 scale AEG G.IV bomber adorned with nighttime camouflage and a "scumble" pattern.

By Tim Kidwell

As you like it

This issue, we're exploring the idea of going your own way and modeling as you see fit, the way you want, or if you prefer, as you like it. I am willing to bet that every one of you reading this have at one time or another seen a photo of a vehicle or person, real or imagined, and thought, I need to build a model of that. Or maybe you wanted to replicate one particular aspect of what you saw. Or maybe you wanted to combine markings from one photo with a detail or two from another to build a third subject.

The point is, all of the modelers featured in this issue had a particular aspect of their model in mind, whether it's Dacoba's nighttime camouflage, Cooper's Pattern 1914 armored car, or Hemilä's mine-damaged tank. An aspect snagged their interest, and they didn't let it go. Even in the face of not knowing how to achieve their end results, they kept at it and puzzled their way through. So, learn not only from their skills and techniques, but from the determination to go their own way.

You'll also notice in this issue a new section we're kicking off called One Great Model, which you can find located across the center spread. We go to plenty of shows during the year, and as we're out, we'll be looking for models to feature in this new section. This issue, we chose an El Camino by a virtuoso modeler from Missouri, Wes Salazar.

Lastly, sometimes there are certain techniques we've covered in depth in the past that appear in an series of articles in the current issue, and we can't devote space in the articles going over them. When this happens, we've decided to provide an section near the front of the issue called "At a Glance." This will be a refresher for some, new information for others, but it should help you understand the references in the following stories, because we're promoting modeling knowledge and skills, not keeping secrets.



editor@finescale.com

▼ Brady Wallskog couldn't decide between a custom or factory stock 1958 Chevy Impala, so he did both. For more of Brady's work, turn to Page 32.



FineScale Modeler

Editor-in-Chief Tim Kidwell
Assistant Editor, Digital Kendra Bell
Assistant Design Director Lisa Schroeder
Assistant Design Director Scott M. Krall
Editorial Associate Monica Freitag

ART & PRODUCTION

Illustrator Kellie Jaeger
Production Director Kelly Kramer Weekley
Production Coordinator Jodi Jeranek

REGULAR CONTRIBUTING MODELERS

Tim Boyd, Paul Boyer, Andy Cooper, Raúl Corral, Chris Cortez, Marcos Cruz, Frank Cuden, Ricardo Dacoba, Chuck Davis, Walt Fink, Tom Foti, Phillip Gore, Jari Hemilä, Caleb Horn, Ted Horn, Joe Hudson, Anders Isaksson, Jim James, Mark Jones, Mark Karolus, Andy Keyes, Rick Lawler, Rafal Lebioda, John Maher, Ivan Momcilovic, John Plzak, Darren Roberts, Mike Scharf, Cookie Sewell, Bob Steinbrunn, Don Suratos, Nico Suratos, Karel Sutt, Matthew Walker, Ilya Yut

FIRECROWN MEDIA

Chief Executive Officer: Craig Fuller
Chief Revenue Officer: Jonathan Keller
Chief Operations Officer: Nicole McGuire
Chief Financial Officer: Tripp Thurston
Executive Vice President, Media Sales: Preston Brown
Vice President, Finance/Controller: Amanda Joyce
Vice President, Creative: Barry Carpenter
Group President, Hobby Division: Nicole McGuire
Group President, Aviation Division: Ryan Ewing
Group President, Marine Division: David Carr
Vice President, General Counsel: Darren Caputo
Human Resources Director: Suzie Matoh

ADVERTISING DEPARTMENT

Kristi Rummel
Email: kristi.rummel@firecrown.com
Phone: (608) 435-6220
Ad Services
adservices@firecrown.com

RETAIL ORDERS & INQUIRIES

Selling *FineScale Modeler* magazine or products in your store:
Email: tradesales@firecrown.com

CUSTOMER SALES AND SERVICE

Phone 877-246-4847
Customer Service
FineScaleModeler@Omeda.com

SPECIAL EMAIL & WEB ADDRESSES

Article Submissions submissions.firecrown.com
Ad Sales adsales@FineScale.com
Letters to the Editor editor@FineScale.com
New Products monica.freitag@firecrown.com
Reader Gallery submissions.firecrown.com
Reader Questions questions@FineScale.com
Reader Tips tips@FineScale.com

Copyright © 2026 Firecrown Media Inc., all rights reserved. This publication may not be reproduced in any form without permission. Printed in the U.S.A. Allow 6 to 8 weeks for new subscriptions and address changes. Subscription rate: single copy: \$9.99 (U.S.). Print + digital subscription rate: U.S. 1 year \$52.95. Digital subscription rate: U.S. 1 year \$39.95. Canadian and International subscriptions available for the digital edition only: 1 year for \$39.95, payable in U.S. funds, drawn on a U.S. bank. BN 12271 3209 RT. Not responsible for unsolicited materials. Letters, FSM Forum posts, news releases, new-product information, and review samples are accepted as gratis contributions to *FineScale Modeler*. All submissions are paid for upon publication, at which time *FineScale Modeler* obtains all reproduction rights unless otherwise agreed.



FIRECROWN



Go online and subscribe to receive *FineScale Modeler* issues filled with expert step-by-step build articles, proven painting and finishing techniques, in-depth kit and tool reviews, and inspiring photo galleries from top modelers.
www.finescale.com/subnow

Non-toxic • Non-flammable • Easy to Use • 0% Shrinkage • Waterproof • Superior Strength & Detail

AVES® Products will Blow you Away!

Make sure Apoxie® Sculpt is in your Arsenal!

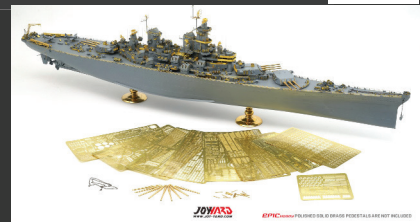
- Your aid in customization & fabrication.
- Perfect for figurine conversions, original sculpts, kit bashing, tanks, trains, boats & planes.
- Create your own tarps, coats, bedrolls, ground work, rocks, etc.
- Apoxie® Sculpt adheres to: vinyl, plastic, resin, kits, wood, metal, ceramic, glass, polymers, foam, fiberglass & more!
- Ask your hobby shop to carry Aves® products!
- Visit our web site for more information.



Elephant with Custom Apoxie® Sculpt Zim merit by Joe Porter

P.O. Box 344
River Falls, WI 54022
1-800-261-2837
www.avesstudio.com

JOYARD



*4 - * 4 /
\$. *0-\$ *) /) \$. *) .)

drydockmodelsandparts.com

Have you seen what's new on **FineScale.com**?

PRODUCT INFO | EXTRAS | VIDEOS | SHOPS

GALLERIES | HOW TO | COMMUNITY | AND MORE!

GO TO FINESCALE.COM TODAY!

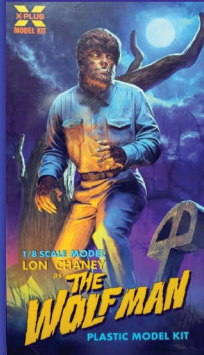
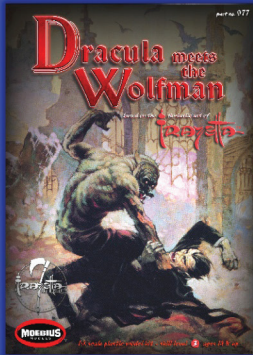
STYRENE STRIPS, SHEETS & SHAPES
for scratchbuilding,
model detailing & crafts

At your local hobby retailer

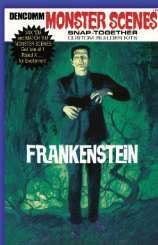


Evergreen scale models

visit us at www.evergreenscalemodels.com
Toll Free (877) 376-9099
f /EvergreenScaleModels



Dracula Meets Wolfman The Wolfman



Monster Scenes Return



Star Wars TIE Bomber
Coming soon!



Artemis 1:144 Airfix



USS Enterprise 1701-E



USS Enterprise 1701-C

Spaceships & Monsters!

Model kits, detail sets, lighting, decals & more

Shop at www.CultTVmanShop.com

Catalog now available \$8 - Phone: 770-797-5533



Before you dive in, a brief refresher

DOT FILTERS

SIMILAR TO A WASH, you apply a filter to the surface of your model in a controlled way so it doesn't accumulate along the edges of details or in recesses and panel lines. Your goal is to alter the overall color of the model, often to mimic fading and discoloration. For a dot filter, you'll need various colors of artist oils and a thinner like mineral spirits or Turpenoid.

Choose three or four colors (you're open to use any colors you wish, but consider your desired effect) and dot them on your model over either flat or semigloss paint or clear coat. Then dampen a broad flat brush with your thinning agent and blend the colors together, pulling in the natural direction of airflow or gravity. The filter will subtly change the colors beneath it.

Be careful that your filter doesn't turn muddy. Every couple of swipes, clean your brush, dampen it again with thinner, and repeat the process.



CHIPPING PAINT WITH SALT

YOU'LL NEED your model with a base coat, table salt for fine paint chips and Kosher salt for bigger areas, water, a paintbrush, and a hair dryer.

With your paintbrush, apply water to your model, targeting the areas where you want chipped paint. Do not try to do the whole model at once. Work in manageable areas.

While the areas are still wet with water, sprinkle salt over them. Some of the salt will stick to the damp areas. Sprinkle as much or as little as you want, and then blow away the excess. Use your hair dryer to speed up the drying process so the water doesn't dissolve the salt. Repeat the process until you have salt everywhere you want chipped paint.

Spray your next coat of paint over the base coat and the salt. When the paint has dried, you can use your fingers and a stiff-bristled brush to knock off the salt, leaving behind the chipped paint. This technique will work with any type of paint: acrylic, enamel, or lacquer.

CHIPPING PAINT WITH HAIRSPRAY

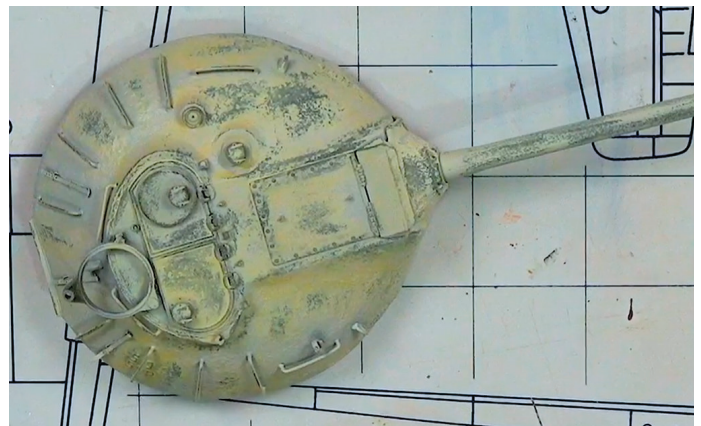
SPRAY YOUR MODEL with primer or a base coat and let it dry 24 hours. This can be any sort of paint, but you want it to be durable to stand up to the weathering to come.

Next, coat your model with aerosol hairspray (not mousse!). Let it dry anywhere from 15 minutes to a couple of hours. To make sure you have good coverage, it's a good idea to apply two coats of hairspray.

When the hairspray is dry, airbrush an acrylic paint — not enamel or lacquer — over the hairspray. Let the acrylic paint dry to the touch. You do not want to wait too long because the longer you wait, the harder it will be to chip the paint. For chipping, you'll need a small dish of water, paintbrush, toothpicks, and a toothbrush.

Wet the dry acrylic paint with your paintbrush, focusing on small sections at a time. As the paint releases, use your toothbrush and toothpicks to make realistic chipping and fine scratches. Randomness is key, making sure to keep the effect natural looking, not planned.

When you're satisfied with your work, seal it under clear coat.





**FineScale
Modeler**
MAGAZINE

SAVE UP TO 35%

ON 1 YEAR OF FINESCALE MODELER

With your subscription, you'll get a full year of issues featuring step-by-step modeling projects, expert tips & techniques, how-to articles, reliable kit reviews, and inspiring photo galleries. Plus, get our weekly e-newsletter and early access to digital issues!

SCAN ME!



SUBSCRIBE NOW:

[FINESCALE.COM/SUBSCRIBE](https://www.finescale.com/subscribe)

DOWNLOAD THE *FINESCALE MODELER* APP



Download the *FineScale Modeler* app through the iOS™ App Store™ for an enhanced, interactive experience with issue features exclusive to the *FineScale Modeler* mobile app.

GET THE APP:
[FINESCALE.COM/IOSAPP](https://www.finescale.com/iosapp)



NEW PRODUCTS

Compiled by Monica Freitag

AIRCRAFT



1/32 SCALE

Macchi MC.200 No. 552516 \$179.99 from MRC/Italeri.

1/48 SCALE

PZL M18 Dromader - Polish Crop Duster (two-seater) No. 48002 \$85.99 from IBG Models.

PZL M18 Dromader - Firefighter Aircraft in Greek service No. 48004 \$85.99 from IBG Models.

MH-6J Little Bird U.S. Special Forces helicopter No. 48369 \$TBA from ICM.

B-26 Marauder U.S. crew with 4 figures (100% new molds) No. 48131 \$TBA from ICM.

P-47N-1RE Thunderbolt (Advanced Kit) No. 48062 \$74 from MiniArt.

MH-53E Sea Dragon No. 12703 \$119 from MRC/Academy.

F-35A Lightning II (Beast Mode) No. 552836 \$119.99 from MRC/Italeri.

Focke-Wulf Fw 190-D Mimetal Prod. Jagdgeschwader 301 (Basic Kit) No. 48040 \$TBA from MiniArt.

Thunderbolt Mk.I Royal Air Force (Basic Kit) No. 48033 \$55.99 from MiniArt.

1/72 SCALE

Supermarine Spitfire Mk.Vb - North West Europe 1941-44 - Black Box Limited Edition No. 72591 \$106.99 from IBG Models.

Focke-Wulf Fw 190D-9 Jagdgeschwader 301 No. 72543 \$40.99 from IBG Models.

Supermarine Spitfire PR Type C - Heston Special 1940-41 No. 72583 \$45.99 from IBG Models.

Gotha Go 242B-2 German medium cargo glider No. 72576 \$65.99 from IBG Models.

Luftwaffe night fighters No. 72209 \$TBA from ICM.

ARMOR

1/16 SCALE

German SdKfz. 165 Hummel (Late Production) No. 700953 \$319.99 from MRC/Trumpeter.

1/35 SCALE

German command bus GAZ-05-193 No. 35202 \$74.99 from MiniArt.

M3 Stuart hybrid No. 35446 \$68 from MiniArt.

RSO/01 Early Prod with 7.5cm Pak.40 and crew No. 35485 \$83 from MiniArt.

KFZ.1 German troop carrier Type 170VK No. 35486 \$50 from MiniArt.

R.O.K. Army K808 wheeled armored vehicle No. 13569 \$48 from MRC/Academy.
Archer artillery system FH77BW L52 No. 84579 \$184.99 from MRC/HobbyBoss.

Cougar H A1 4x4 MRAP No. 80156 \$68.99 from MRC/HobbyBoss.

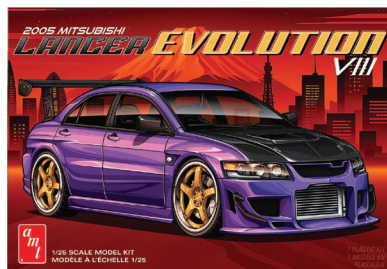
G7117 cargo truck with water trailer No. 53066 \$95.99 from MiniArt.

1/72 SCALE

Captured Bedford MW in German service No. 72165 \$33.99 from IBG Models.

Cromwell Mk.IV British tank (Hull Type C) - Deep Wading No. 72156 \$32.99 from IBG Models.

AUTOS



1/25 SCALE

1995 Mitsubishi Lancer Evo No. AMT1552M \$35.99 from AMT.

2004 Pontiac GTO No. AMT1548M \$35.99 from AMT.

1965 Dodge Coronet 500 Hardtop Hemi No. AMT1499M \$35.99 from AMT.

Li'l Stogie show rod No. AMT1555 \$34.99 from AMT.

1975 Datsun Pickup BRE No. MPC1029 \$35.99 from MPC.

Bobby Isaac 1972 Ford Torino stock car No. MPC1038 \$35.99 from MPC.

1963 Ford F-100 (Four Sixes Ranch) No. AMT1559 \$36.99 from AMT.

1991 Ford Taurus No. AMT1554M \$35.99 from AMT.

Volkswagen Van Show Rod Coca-Cola No. AMT1518 \$36.99 from AMT.

1957 Ford Fairlane Hardtop 3n1 No. AMT1533 \$35.99 from AMT.

1/35 SCALE

U.S. tow truck G506 Special Edition No. 38113 \$70 from MiniArt.

FIGURES

1/35 SCALE

U.S. repairmen No. 53047 \$19.99 from MiniArt.

U.S. tank riders winter 1944-1945 No. 53045 \$19.99 from MiniArt.

1/48 SCALE

Luftwaffe pilots and command staff No. 49026 \$19.99 from MiniArt.

MISCELLANEOUS

1/35 SCALE

Ventilation shaft set No. 35650 \$21.99 from MiniArt.

All-around/Rowcrop Standard N tractor 1936 conversion No. 38096 \$52.99 from MiniArt.

AIRCRAFT DECAL SETS



1/72 SCALE

Delta Airlines DC-10s, Delivery Colors No. 44-DC10-22A, \$55; also available in 1/144 \$17.50; 1/125 \$22; 1/200 \$11 from Draw Decal.

Korean Air A321neo 2025 scheme No. 44-A3N-126, \$44; also available in 1/144 \$13.50 from Draw Decal.

DHL Central Airlines 777Fs No. 777-72C, \$82.50; also available in 1/144 \$22 from Draw Decal.

Korean Air Skyteam 777-300ER No.44-777-20B, \$88; also available in 1/144 \$22 from Draw Decal.

AIRCRAFT DETAIL SETS

1/32 SCALE

Ta 152H-1 landing gear for Zoukei-Mura
No. 48483, \$25 from Scale Aircraft Conversions.

1/48 SCALE

Hs 129B-2/3 landing gear No. 48483, \$25
from Scale Aircraft Conversions.

**PZL M18 Dromader engine and exhaust
3D-printed set** No. 48U002, \$TBA from IBG
Models.

**PZL M18 Dromader propeller 3D-printed
set** No. 48U003, \$TBA from IBG Models.

PZL M18 Dromader wheels 3D-printed set
No. 48U004, \$TBA from IBG Models.

**PZL M18 Dromader water discharge hatch
3D-printed set** No. 48U005, \$TBA from IBG
Models.

1/72 SCALE

**Spitfire Mk.Vb 1941-43 early windscreen
(external bulletproof panel)** No. 80001
\$TBA from IBG Models.

**Spitfire Mk.Vb 1941-43 later windscreen
(integrated bulletproof panel)** No. 80002
\$TBA from IBG Models.

**Spitfire Mk.V cockpit structure insert
without under seat armor 3D-printed set**
No. 72U090, \$TBA from IBG Models.

**Spitfire Mk.V cockpit structure insert with
under seat armor and no headrest
3D-printed set** No. 72U091, \$TBA from IBG
Models.

**Supermarine Spitfire wheels with IJ13
tires 3D-printed set** No. 72U092, \$TBA from
IBG Models.

**Supermarine Spitfire exhausts Fishtail
type 3D-printed set** No. 72U093, \$TBA from
IBG Models.

**Supermarine Spitfire exhausts Fishtail
type with gun heating pipes 3D-printed
set** No. 72U094, \$TBA from IBG Models.

**Supermarine Spitfire exhausts individual
type 3D-printed set** No. 72U095, \$TBA from
IBG Models.

**Supermarine Spitfire wheels with IJ13
tires and hub covers 3D-printed set** No.
72U096, \$TBA from IBG Models.

AIRCRAFT MASK SETS

1/48 SCALE

PZL M18 Dromader painting mask No.
8M001, \$TBA from IBG Models.

PAINTS

**Acrylic paint set for U.S. Special Forces
helicopters** No. 3096, \$TBA from IBG Models.

BOOKS

Heinkel He 219 Units, \$25 by Martin Streetly,
96 pages, soft cover, color artwork plates and
maps; B/W and color photographs and
illustrations. ISBN: 978-1-47286-791-9 from
Osprey Publishing.

Afrikakorps at War 1941-43, \$45 by George
Forty and Simon Forty, Casemate Illustrated

Special, 256 pages,
hard cover, 350
photographs ISBN:
978-1-63624-635-2
from Casemate
Publishers.

Soviet Tanks at Stalingrad 1942-43,

\$20 by William E.

Hiestand, 48 pages, soft cover, illustrated
throughout with 40 photos and 8 pages of
color illustrations. ISBN: 978-1-47286-522-9
from Osprey Publishing.

Airmen of Chernobyl - Aviation and the Chernobyl Nuclear Disaster, 1986, \$29.95 by

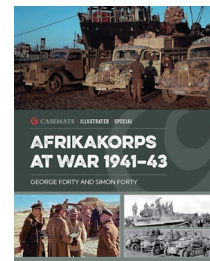
Krzysztof Dabrowski, Europe at War series, 62
pages, soft cover, 47 B/W photos, 13 color
photos, 12 color profiles, 2 color maps, 1 B/W
map, 2 diagrams, 8 tables ISBN: 978-1-80451-
868-7 from Helion/Casemate Publishers.

Skyhookers - An Illustrated History of Hook-on Aircraft and Their Dirigible Motherships,

\$49.95 by William Wolf, 200
pages, hard cover, 175 mono illustrations ISBN:
978-1-03613-774-8; digital download \$29.99
ISBN: 978-1-03613-776-2 from Air World/
Casemate Publishers.

Gulf War 1990-91 - Saddam's Iraq Faces Operation Desert Storm,

\$25 by Steven J.
Zaloga, 96 pages, soft cover, color illustrations
throughout, including battle-scene artworks,
maps, 3D diagrams and photographs. ISBN:
978-1-47286-890-9 from Osprey Publishing.



GREX USA

Tritium.TS
Pistol Grip Trigger
Side Feed

Tritium.TG
Pistol Grip Trigger
Top Feed

Genesis.XSi
Top Button Trigger
Side Feed

Genesis.XGi
Top Button Trigger
Top Feed

Genesis.XBi
Top Button Trigger
Bottom Siphon Feed

**THE MOST
VERSATILE
& ADAPTABLE
AIRBRUSH
SYSTEM**

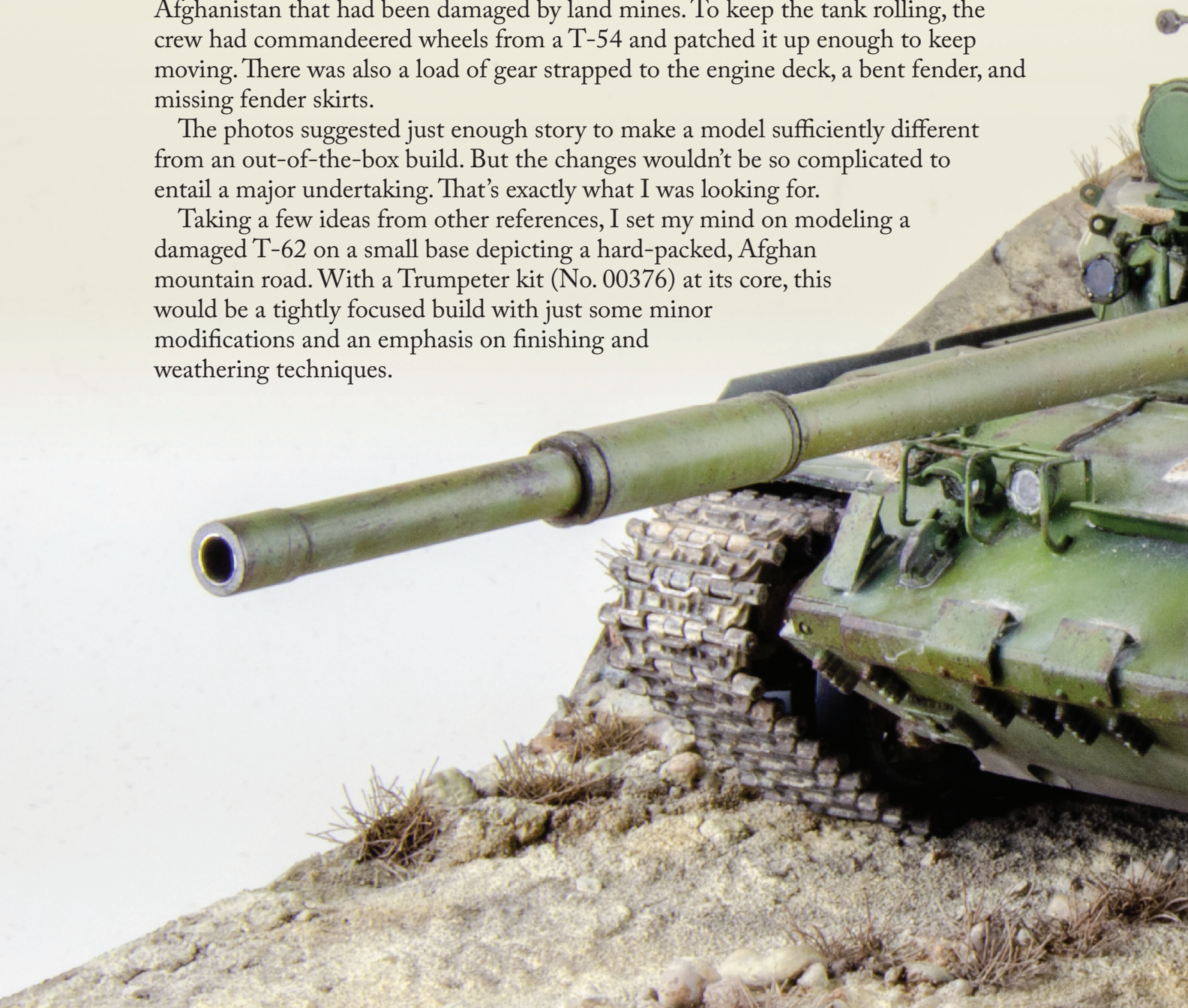
FIND YOUR DEALER
www.grexusa.com 888-447-3926

KEEP M

We have all seen photos of a subject that subsequently inspired us to build a model. This happened to me while I was sorting through my collection of reference images of armored fighting vehicles I've curated over the years. A couple of photographs showed a Soviet T-62 with BDD applique armor in Afghanistan that had been damaged by land mines. To keep the tank rolling, the crew had commandeered wheels from a T-54 and patched it up enough to keep moving. There was also a load of gear strapped to the engine deck, a bent fender, and missing fender skirts.

The photos suggested just enough story to make a model sufficiently different from an out-of-the-box build. But the changes wouldn't be so complicated to entail a major undertaking. That's exactly what I was looking for.

Taking a few ideas from other references, I set my mind on modeling a damaged T-62 on a small base depicting a hard-packed, Afghan mountain road. With a Trumpeter kit (No. 00376) at its core, this would be a tightly focused build with just some minor modifications and an emphasis on finishing and weathering techniques.

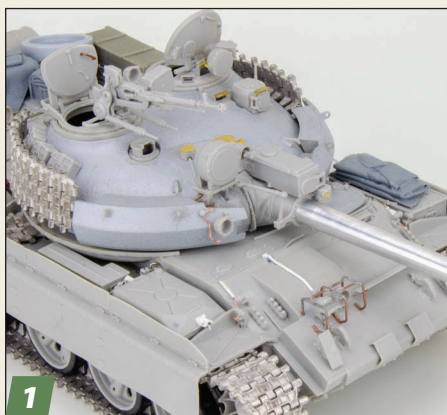


MOVING

Model a damaged T-62 fighting in Afghanistan

BY JARI HEMILÄ





Assembling the Trumpeter T-62 was easy. I made the headlight cages from soldered copper wire and ran thinner wire for cables detailed with Mig Productions connectors (out of production). Other details like latches and clasps were made from styrene sheet and strip.



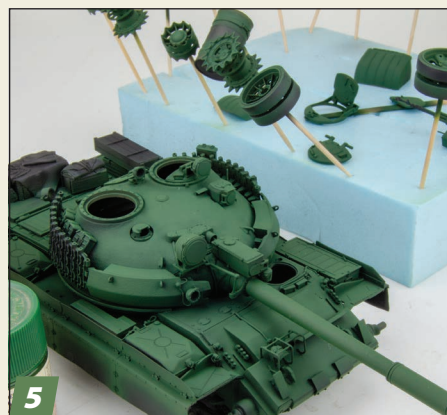
On the port side, where the land mine damaged the tank, I replaced part of the kit fender with a new one and supports made of .25mm styrene sheet. Between bending the styrene and gluing it in place, I was able to get the shape I wanted without heat.



I used DEF Model 1/35 scale T-54 resin-cast wheels (No. DW35059), Friulmodel metal tracks (No. ATL-11), and the kit's running gear. Stowage from my spares covered the engine deck. I stippled Tamiya Putty diluted with Extra Thin Cement on the turret with an old brush ...



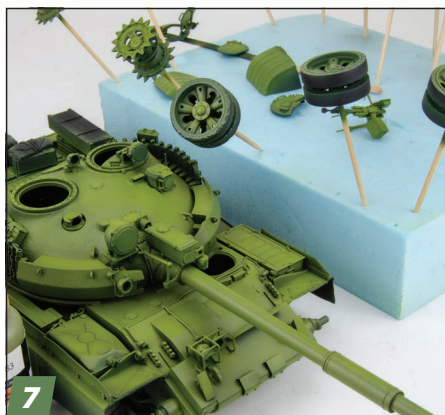
... for the cast texture. After checking to make sure everything was where I wanted it, I stripped the tank down to its subassemblies to ease painting. Everything was washed with warm water and liquid dish detergent and left to dry. Now, the fun began!



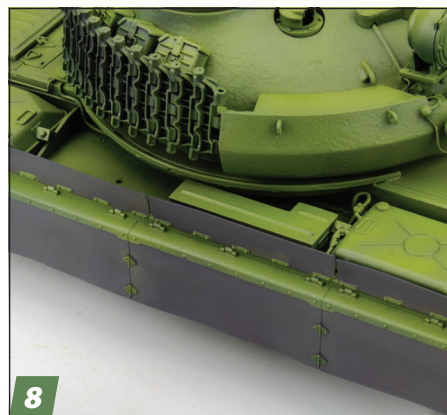
After priming the subassemblies with Mr. Surfacer Black thinned with Tamiya Lacquer Thinner (for a consistent and durable color over mixed media), I base-coated the T-62 with Tamiya Deep Green (No. XF-26), thinned with lacquer thinner.



To warm up and brighten the colors, I thinned Ammo Specific XB-518 (No. A.MIG-083) 1:1 with Ammo Acrylic Thinner (No. A.MIG-2000) and airbrushed it over the deep green, letting the darker color show through in areas where shadows would naturally occur.



For highlights, I added a few drops of Ammo Yellow (No. A.MIG-048) to Specific XB-518 and thinned it 1:4 paint to thinner. I airbrushed this mix onto upper surfaces, concentrating on panel centers and places that would catch light or benefit from a bit of light color.



Vallejo Panzer Aces Dark Rubber (No. 70.306) worked well for both the fender skirts and wheels. Rather than mask and apply it via airbrush, I opted for a soft, round paintbrush and hand-painted instead.



9 My T-62 wasn't a specific tank, but an amalgamation of ideas, so I concocted a fake number for it — 216. I airbrushed Tamiya Semigloss Clear (No. X-35) on the turret's BDD or "brow" armor and applied the numbers supplied in the kit.



10 Ammo Ultra Decal Set (No. A.MIG-2029) and Fix (No. A.MIG-2030) helped settle the decals. When I was sure they had dried sufficiently, I protected them under another coat of semigloss clear.



11 The tops of raised details, like bolt heads, cables, and tops of vision blocks received a touch of Ammo Russian Highlight (No. A.MIG-934). Then I sealed the model with a couple of thin layers of semigloss clear to protect my work thus far and prepare it for washes.



12 I airbrushed the spare tracks on turret sides Tamiya German Gray (No. XF-63) for a heavy, steely look. The same color worked for the galvanized fuel drums, lightened with a touch of Mr. Color Off White (No. C-69).



13 The big storage boxes received the deep green base coat like the rest of the tank. Then I lightened the deep green with Tamiya Dark Yellow 2 (No. XF-88) and thinned the mix 1:9 paint to thinner and airbrushed the separate planks. The smaller boxes were base-coated Vallejo Black Brown (No. 70.822) and then painted with several lighter brown and tan glazes. I finished the tarpaulins with various green and khaki colors.



14 This battle-hardened T-62's paint needed to be chipped up. I applied Vallejo Black Brown to the tank with a small-celled sponge. Dip the sponge in the paint, wipe off the excess on a paper towel (an important step!), and then gently touch the sponge to your model.



15 Ammo Wash for Green Vehicles (No. A.MIG-1005) thinned with enamel thinner was applied with a 0000 paintbrush as a pinwash around details. Just touch the tip of the brush to the panel line or next to the detail and let capillary action do the work.



16 After the pinwash dries, it turns flat. Blend the washes with a dry makeup sponge or with a small paintbrush damp with enamel thinner. Be careful not to flood the surface with thinner, eliminating your wash or working through the clear coat.



17

Ammo Streaking Rust Effect (No. A.MIG-1204) and Light Rust Wash (No. A.MIG-1004) were added to areas of chipped paint as a pinwash. I let the wash dry and then blended the edges. On the turret, the left side has been blended and the right side is waiting to be touched up.



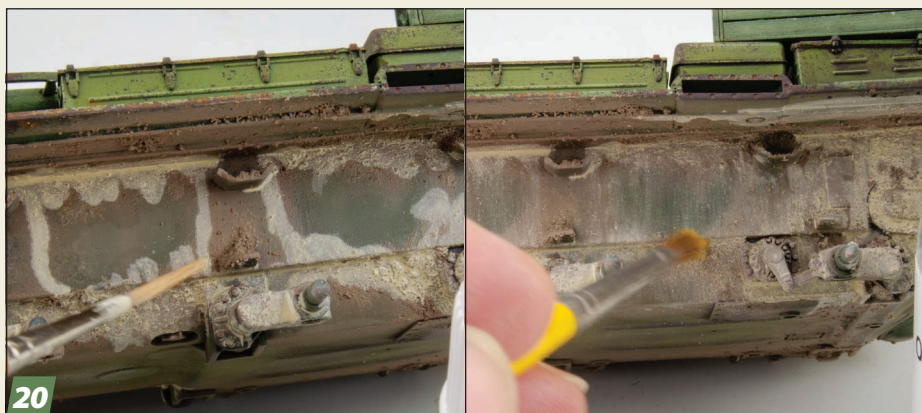
18

Time to get dirty! Ammo Light Earth Ground (No. A.MIG-2102) makes mud easy. I built up dirt accumulation on the lower hull and wheels with an old brush. Be careful when using this product, because it's sticky and hard to remove. The paste can be adjusted with water. When I was satisfied with the appearance, I let it dry overnight.



19

To help blend the mud into the rest of the model, I mixed Tamiya Flat Earth (No. XF-52), Deck Tan (No. XF-55), and German Gray in a 5:2:1 ratio. Then I thinned my "dust" color 1:1 and airbrushed it over the mud and misted it onto the surrounding areas.



20

I followed up with Ammo Dry Earth (No. A.MIG-1750) thinned 1:3 with enamel thinner. It was applied randomly around the lower hull, allowed to dry for 15 minutes, and then blended into the surrounding areas where appropriate.



21

I daubed Ammo Nature Effects Earth (No. A.MIG-1403) on areas of heavy mud and let it dry thoroughly. Final adjustments were made with Ammo Dark Brown Wash for Green Vehicles, which I let dry for 15 minutes before blending with a small brush damp with enamel thinner.



22

I cleaned the Friulmodel metal tracks with acetone and a toothbrush before soaking them in a 1:1 solution of Ammo Burnishing Fluid (No A.MIG-2020) and water for 25 minutes. Wearing gloves, I washed the tracks in soapy water, rinsed them and let them dry.



23

Returning to my "dust" color from Step 19, thinned 1:1 with lacquer thinner, I brushed an overall wash onto the tracks, tops and bottoms. The wash dried in minutes thanks to the lacquer thinner.



24

As with the hull, I followed up with both Ammo Dry Earth and Earth enamel washes, placing the colors randomly over the tracks. The final step was to spatter those colors onto the tracks by dragging my finger over a stiff-bristled brush wet with the wash.



25

Let the wash dry for two hours and then use a sanding stick to reveal the metal beneath, like I did with the tread horns. Alternatively, color the treads with a graphite stick and polish it with a silicone brush as shown here. I used the graphite and silicone brush technique on the idlers and sprockets, too.



26

At this point, with everything painted and weathered, I put the T-62 BDD back together. Final weathering and adjustments to running gear would happen at the end of the build. For now, I set the tank aside and focused on making the base.



27

I cut the base from XPS foam insulation and created a slight slope and ditch with a hot-wire cutter. The bottom of a hill was cut from another foam piece. I clad the sides with .4mm birch plywood and then covered the foam in Ammo Concrete (No. A.MIG-2108).



28

I placed large stones from my yard at the bottom of the hill and arranged mid-sized stones from Landscapes in Detail - Stones (No. LANDS103) around them. I sprinkled small stones from the same set on the road surface and then covered the road with fine sand.



29

While the Ammo Concrete was still wet, I sprinkled slightly coarser marble sand on the roadside slopes and rolled a spare truck wheel lightly along the road. Then I set the T-62 on the base and adjusted the running gear before applying scenery glue to the groundwork.



30

I turned to Green Stuff World 4mm and 6mm nylon flock for grass. Also known as "static grass," just apply white glue where you want grass and then use the applicator to shake the flock over the surface. The grass sticks straight up in the glue and you tap off the excess.



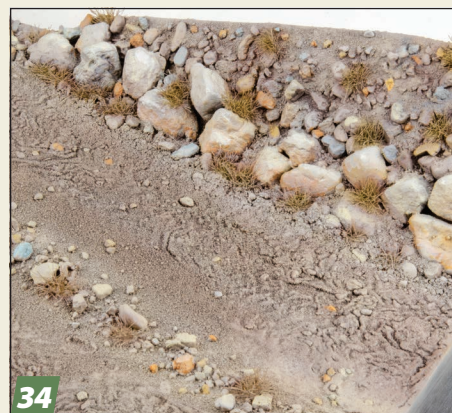
31 After repeating the flocking process, working in four manageable areas, I let the glue dry fully and then primed the whole base black directly from a spray can.



32 To bring the base back to life, I airbrushed the grassy areas Mr. Hobby Chocolate Brown (No. H-406), followed by Tamiya Desert Yellow (No. XF-59). Tamiya Dark Yellow provided highlights to the grass, sprayed from directly overhead.



33 With the grass painted, it was time to paint the terrain. I airbrushed the road and visible earth, covering the grass overspray, Tamiya Flat Earth. To add variation, depth, and build an arid feel for the environment, I followed up with dustings of Tamiya Buff (No. XF-57) and then Deck Tan.



34 I hand-painted the all the stones with a range of Vallejo colors: Deck Tan (No. 70.986), Light Mud (No. 70.315), Old Wood (No. 70.310), Light Green (No. 70.972), and Neutral Gray (No. 70.992). Each was diluted heavily, 1 part paint to 5 parts water, and applied as washes.



35 To tie everything together, I first applied Ammo Dry Earth enamel wash, starting with the road surface before moving onto the slopes and stones on either side. There are two reasons for this approach. First, it makes work easier, and ...



36 ... second, I came back with the darker Ammo Earth enamel wash while the first wash was still wet. Placing it sparingly in the most shadowed areas between stones and under tufts of grass, a wet-on-wet wash made blending seamless and almost instantaneous.



37 The last task for the base was to paint the sides flat black for a professional, modern look. Now, it was time to use the colors from the base to tie the model into its surroundings.



38

I sprinkled fine sand on the T-62's upper surfaces, adjusted it with a dry paint brush, and then affixed it with scenery glue applied with an eyedropper. Do not touch the sand! Let capillary action do the job.



39

The areas of accumulated sand were touched up with quick, light bursts of Tamiya Buff from an airbrush. It unified the sand color and blended the area into the surrounding surfaces.



40

I touched diluted Ammo Dry Earth enamel wash to the sandy areas, let it sit for a few minutes, and removed or blended the excess with a paintbrush moistened with enamel thinner. This left a light, dusty general wash on model.



41

Then I went back with Ammo Earth enamel wash and applied it as a pinwash, delineating specific locations. As before, I blended the edges where necessary and let my work dry for two hours.



42

Lastly, Ammo Dark Brown for Green Vehicles was added to small corners where the sand had accumulated and on the fuel tanks and exhausts for oil stains. And with that, I placed my T-62 with BDD armor on its base and called it done! Seeing the T-54 wheel under the bent fender adds something to this weary battle tank. Small, easily achieved modifications can make an enormous impact on your model's final appearance and visual impact. **FSM**





WAS

Fallout

Into the STELAND

Modeling skills turn
a desktop USB hub into
a scale replica

BY ALFONSO PEREIRA

The T-51 power armor is an icon of the *Fallout* family of video games and streaming TV series. In *Fallout* lore, the T-51 first saw action in the Battle of Anchorage in 2066, fighting the communist Chinese.

I happened to have a Power Up Factory four-port USB hub showing a T-51 undergoing maintenance in a power armor station. The scale of the vignette was not stated, but I clocked it about 1/20 scale. While the level of detail is fairly good, there was plenty of room for

improvement as some of the parts were bent out of shape, and the overall finish gave it a toy-like appearance. It's nothing new to apply our modeling skills to toys or pre-finished replicas, but I was excited to try my hand at it.

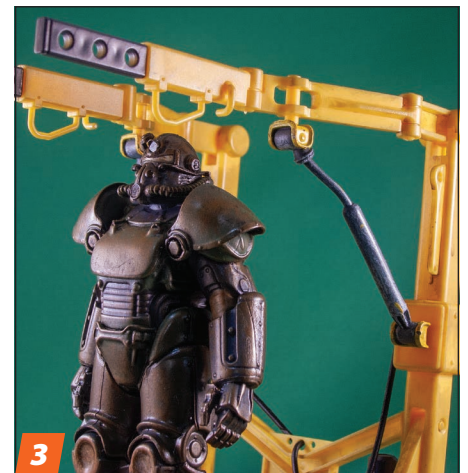
To do the T-51 justice, the most glaring mistakes would have to be fixed, and the whole thing needed to be repainted and weathered for the rusty, corroded, and grimy appearance so prevalent in the *Fallout* universe's harsh, post-nuclear holocaust environment.



Let's be honest, the T-51 doesn't look great coming out of the box, but then again, it's not supposed to be an accurate replica. However, it has potential. And there's a cool headlamp!



I clipped the clunky plastic power cables that snake through the power armor with sprue cutters, planning to replace them with wires for added realism.

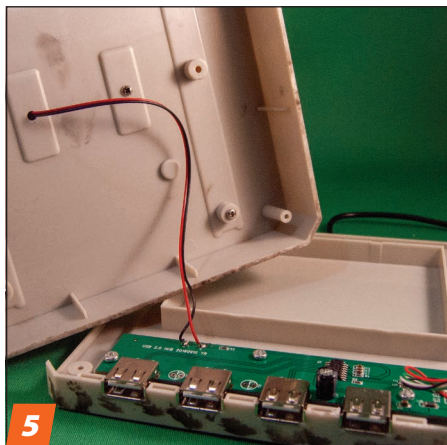


At the same time, I removed the hydraulic pistons that hold up the upper arms of the repair station. Misshapen beyond repair, they needed to be completely replaced.



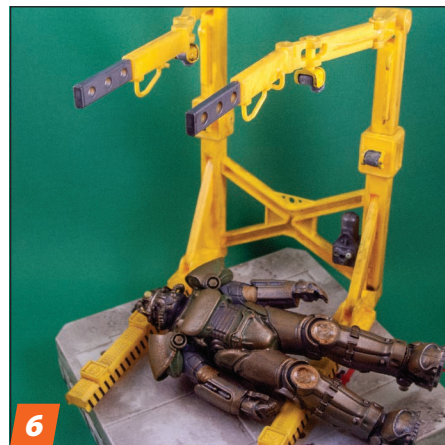
4

I patterned the new hydraulics, built from brass and styrene tubing (right) off the old ones (left). The bottoms of the old cylinders were sliced off and added to the new ones.



5

Painting and weathering the T-51 power armor and station wasn't going to work. So, I took the power station apart, and cut the wires from the USB control board. Gulp!



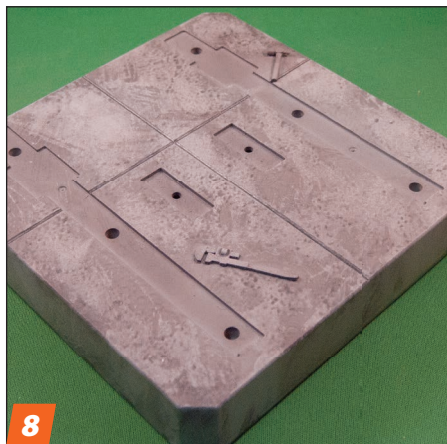
6

With the power armor and station in separate pieces, the parts would be easier to manage. Did I just re-kit a pre-build model?



7

The base represents a concrete slab with a couple of tools molded in. I sprayed it with gray primer and ran a soft-leaded pencil along the expansion joints to darken them.



8

I first applied a thick coat of hair spray, let it dry, and then airbrushed shades of gray acrylic paint randomly over the base. After it was dry to the touch, I attacked it with a stiff paintbrush and water for a well-used look.



9

The tools molded onto the base had adequate detail. I hand-painted them with a fine brush. I ground a couple of shades of brown artist pastels and applied them to the base for dirt before sealing everything with flat clear.



10

The lift required careful handling because it became extremely fragile without the pistons. I addressed some of the more prominent gaps with putty and sanded away mold lines before applying a primer coat. This revealed more spots for correction. Then I sprayed the part with rust-colored enamel as a base coat.



11

As with the base, I hit the lift with a thick coat of hair spray, let it dry, and then airbrushed it with yellow acrylic paint. A couple of places were highlighted with olive green. Again, I scuffed up the paint with a stiff brush and water, letting the rust to show through. Then I used a soft pencil to show bare metal.



12

The original safety stripes were lost under the new paint, and I didn't think I'd be able to replicate them with masking. Instead, I used custom decals I designed and printed that simulated distressed paint. I applied them over a coat of Pledge Floor Gloss (PFG) and then sealed them with PFG after they'd dried.



13

I attached the scratchbuilt hydraulic pistons and ran electrical wire for the removed hydraulic lines. A dot filter of raw sienna, burnt umber, and black artist oils provided some subtle color variation and added to the grime.



14

The T-51 power armor was vinyl. I masked the headlamp with Silly Putty and sprayed a few coats of rust-colored primer. I cleaned up the now highlighted mold lines and rough spots with a hobby knife and sanding pads.



15

I kept the power armor scheme simple with the default of bare metal, blue on the arms, legs, and helmet, and olive drab on the torso. First, I masked the torso with Silly Putty and airbrushed the figure with steel acrylic paint.



16

After the steel dried, I revealed the torso and masked the head, arms, and legs before spraying chest and shoulders with hair spray. I let the hair spray dry before following up with coats of khaki, more masking, and olive drab.



17

I peeled off the Silly Putty and once again turned to a stiff brush and water to distress the torso, front, and back. I laid into it pretty hard, because the typical power armor suit appears fairly beaten up in the games.



18

I picked out small details with a paintbrush, and gave the legs, arms, and helmet a thin wash of metallic blue paint. Then I covered the figure with a dot filter, same as the lift. After that dried, I sprayed flat clear over everything.



19

Time to repair the damage done during the disassembly process. I screwed the power armor and lift back onto the base and soldered the severed wires, protecting the connections with heat-shrink sleeves.



20

Even though I was happy with the painting and weathering, the base needed the iconic *Fallout* logo. So, I designed and 3D-printed one. A thick coat of Mr. Surfacer 500 smoothed out any layer lines. I painted the logo yellow and gray over rust-colored primer and used the hair-spray method to distress it.

FINAL THOUGHTS

SOMETIMES THERE ISN'T A SCALE model kit of a subject we would like as a replica. However, you might find something that can serve as a start, like my T-51 power armor USB hub.

With just a bit of scratchbuilding and painting and weathering techniques we modelers often use, I was able to upgrade what was essentially a toy to higher modeling standards, and it retained its functionality, too!

Don't dismiss what could turn into a cool modeling project just because it doesn't come in a kit box from a model manufacturer. You may find yourself with a one-of-a-kind replica and a conversation starter that also charges your phone. **FSM**



▲ **GERARD VANGHEYTENBEEK**
WELLAND, ONTARIO,
CANADA

Inspired by Marvel Comics, Gerard finished a 1/85 scale Artesania Latina *Mayflower* 1620 kit as something that may have been sailed by a 17th-century Punisher working for an early version of S.H.I.E.L.D.



► **ANDREW DOUGLAS**
NORTH BENDIGO, VICTORIA,
AUSTRALIA

For Andrew's first attempt at a small diorama, he took a Tamiya 1/35 Scale U.S. 2½-ton 6x6 cargo truck and added a Tamiya Allied vehicles accessory kit and Trumpeter Logistics Supply Team.





◀ **JOHN LATTANZIO**
MELBOURNE, VICTORIA,
AUSTRALIA

John built the Aoshima 1/72 *Thunderbirds Jet Mole*. Inspired by the British puppet show, *Thunderbirds*, he says its logical problem solving and teamwork were "good lessons for young minds." John put the drill on a base to show it ready to start work.



▲ **CHRIS AMOS**
BRIDGEND, WALES

Chris built a HobbyBoss 1/48 scale A-10C Thunderbolt II straight out of the box, including the decals. He used Vallejo paints, varnishes, and washes to finish his Warthog. Chris used Micro Set and Micro Sol to settle markings, which he said conformed well with the solutions.



▲ **ROB CROFT**
LONDON, ONTARIO, CANADA

Rob finished his Revell 1/25 scale '57 Ford Del Rio Ranch Wagon as an old-school Lexington cigarettes delivery car. He based the build on a real car in the striking red-and-white livery.

By Tim Kidwell



**JOSHUA MORGAN
ROBBINSVILLE, NORTH CAROLINA**

Joshua's *The Viking* monster truck details a competition spec ride pushed to the limits. Starting with an AMT 1/25 scale *Grave Digger*, he discarded about 90% of what was in the box. Joshua scratchbuilt the chassis and a majority of the details. He airbrushed Gravity Paints Chevy Red Hot over a marbled base for the curdled crimson appearance. Check out those swords!

► **ANDY LOWERY
MANDISON, ALABAMA**

The *Nautilus* car from *The League of Extraordinary Gentlemen* movie has an unmistakable steampunk appearance. Andy built a Rave 1/24 scale kit, but wanted to take the model further than what the plastic provided out of the box. He cut open the hood and installed an Allison engine inside and named it *Leviathan* — appropriate, considering that this car belongs to the infamous Captain Nemo.





◀ **DANNY EDWARDS**
DAYTON, TENNESSEE

LB Productions decals and NuNu Detail Up Parts elevate Danny's NuNu 1/24 scale Porsche 911 RS. The decals essentially create a wrap over the entire car. Danny took care of the rest with Tamiya Black spray paint.



◀ **RYAN HUTSON**
UPatoi, GEORGIA

This post-apocalyptic 1/24 scale VW bus and figure were 3D-printed and painted by Ryan with Scale Finishes lacquers.



◀ **IRVIN ARTER JR.**
ROCK HILL, SOUTH CAROLINA

Irvin brought an Iceman Collections 3D-printed Ford 8N kustom tractor to the show. He moved the axle forward 1/2 inch and added brass tubing to extend the radius rods. Irvin painted the fiendish Ford Tropical Glitz Pineapple Lollipop with Candy Apple fades. The front grille is Scale Scenic aluminum micro mesh, and you can see 3D-printed Moon pedals and battery clamps from MCV.

By Tim Kidwell

► **SCOTT ANDEEN**
SCHAUMBURG, ILLINOIS

Scott reworked every aspect of a Revell 1/25 scale 1969 Chevy Nova to model his Yenko Nova. He sank a 3D-printed Chevy 572 big-block between the front wheel wells and equipped it with spark-plug wires and Pro Tech braided line. Resin rear wheels, slicks, and a driver figure rounded out the aftermarket parts, and scratchbuilt wheel tubs, subframe, and traction bars completed construction. When basing the Nova, Scott wanted the viewer to feel the acceleration, so the front wheels were lifted off the pavement and the side-view mirror has detached, tumbling into the billowing tire smoke.



▲ **SERGIO BARRIENTOS**
KENOSHA, WISCONSIN

The Y-wing rates as one of Sergio's top three favorite starships in the *Star Wars* universe. To add one to his collection, he built a Bandai 1/144 scale kit, primed, and performed basic pre-shading. He masked for the yellow accent up front and hand-painted everything else. Sergio weathered with Vallejo acrylics and used Citadel Nuln Oil wash for shadows.



▲ **BILL WEDEWARD**
WATERLOO, WISCONSIN

Bill built an Airfix 1/48 scale kit for his Westland Lynx HMA.8 marked for service with the British Royal Navy. He airbrushed the finish with Vallejo acrylic paints and applied decals from the kit. Eduard photo-etched metal parts added details.

**RICHARD ROMANIAK
DES PLAINES, ILLINOIS**

HMS *Sultana* has the distinction of being the smallest schooner to ever be entered into the Royal Navy's lists and had a remarkably brief career (1768–1773) serving mostly off the North American coast before being sold at auction. Richard scratchbuilt his 1/64 scale wooden ship model. Any paint he used was acrylic and applied with a brush and a mixture of masks and freehand.



◀ **CHRIS DOPPLER
HOBART, INDIANA**

This unique Panzer II bridge layer comes from a Bronco 1/35 scale kit. Chris bumped up the detail with a set of Friulmodel metal tracks. He primed with black Mr. Surfacer 1500 and then airbrushed Tamiya acrylics over it. Ammo washes and pigments handled weathering. The base was made of foam board with VMS Smart Mud, static grass, and tufts of Gamers Grass.

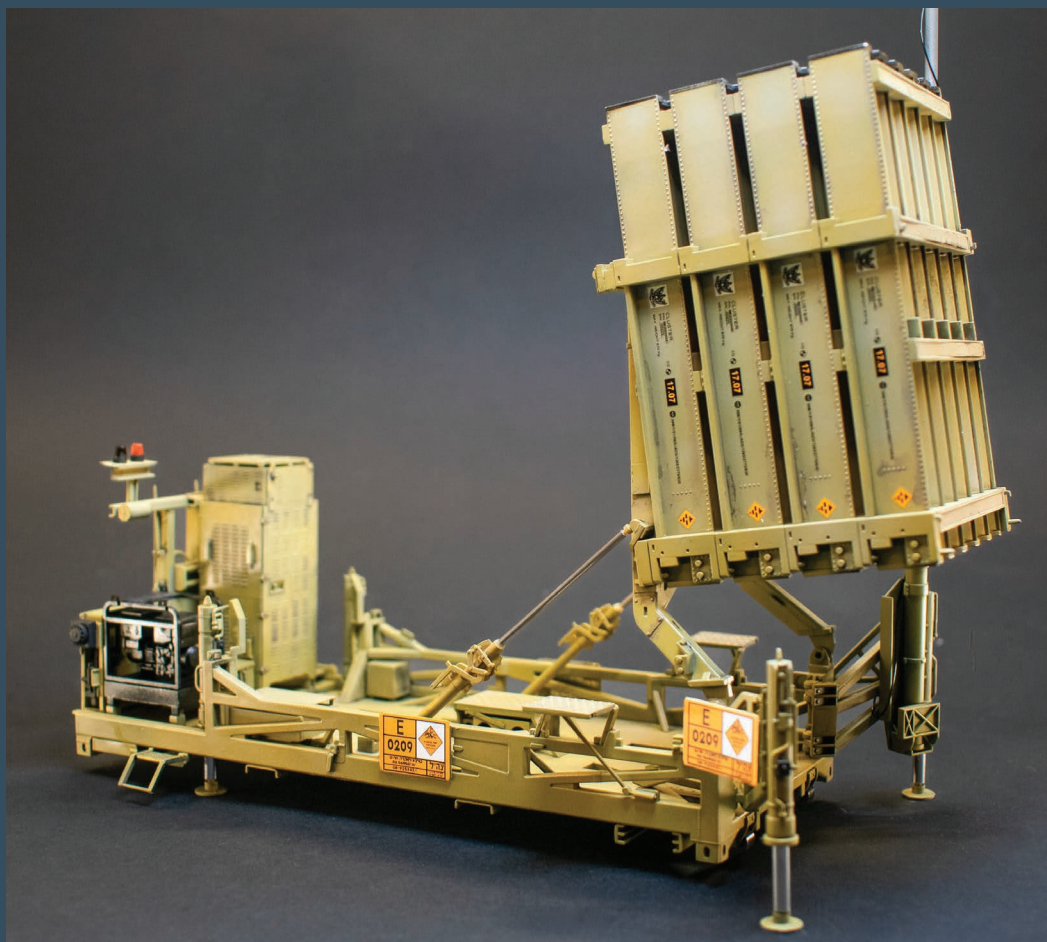
For Build a Model Month 2025, *FineScale Modeler* hosted a group build for new and junior modelers (and their mentors) on the *FSM* Forum. Thanks to everyone for joining!

► **GAVIN ROLSTAD**
(@GAVINROLSTAD), 16

Because the subject interested him, Gavin built a Magic Factory 1/35 scale Iron Dome kit and painted with Alclad II Gloss Black primer under Desert Yellow and post-shaded with Deck Tan. Various washes provided wear.

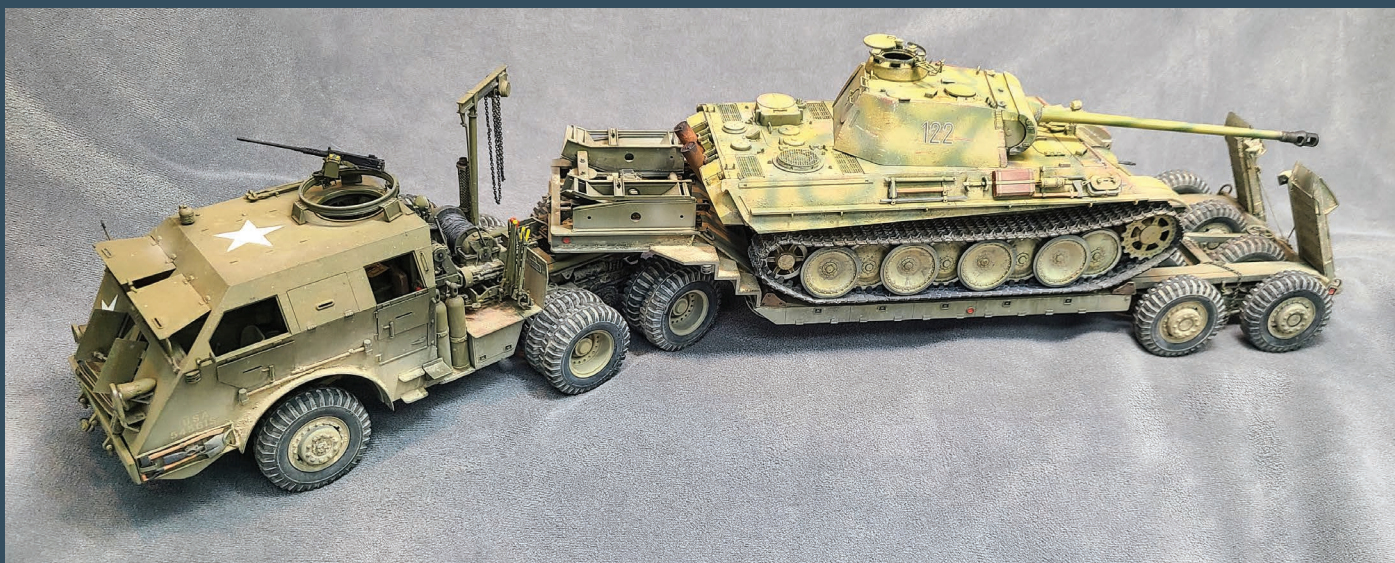
▼ **RYLAN DOERR**
(@KOMBOBULATOR), 14

Rylan said, "I've heard a lot of good things about the Tamiya 1/35 scale M18 Hellcat, so [I] decided to take a go at it." He added Verlinden stowage and bags and tried out some painting and weathering techniques that were new to him.





◀ **RICHARD HATTON**
(@MRLION1026) AND CJ, 9
CJ seemed interested in cars when her grandpa, Richard, would work on models, and she jumped at the chance to work on one with him! Richard chose the MPC 1/25 scale 1981 Voodoo Vette, helping with the front suspension while CJ did the rest. He used a '57 Chevy to demonstrate how to cut, trim, and test-fit, and she picked it up like a champ. At 9 years old, CJ did a lovely job on her first model, and made sure to polish the paint job.



▲ **BO BOLLINGER**
(@TACTICALTISM), 16
Bo added scratchbuilt additions, Eduard photo-etched metal parts, and a Das Werk Panther Superblitz to a Tamiya 1/35 scale M26 "Dragon Wagon." He painted with Vallejo and Tamiya acrylics and weathered with AK, Ammo, Vallejo, and Tamiya products.



◀ **ELIAS CICCOTTI**
(@HIKER5452), 14
Elias built a Revell 1/48 scale A-10 Thunderbolt II with some ordnance from Hasegawa. He airbrushed Vallejo primer before spraying Tamiya paint from the can, and detailed with Tamiya acrylics and Testors enamels.

By Wes Salazar

Li'l Red Lowrider

Lowriders have always fascinated me. The hydraulic suspensions, wild paint jobs and interiors, each one unique in its own way. Sometimes clean and simple can be eye catching, too, and that's the direction I went with this 1959 El Camino. I wanted to build one for awhile, and when a friend challenged me to do one in a build-off, the timing was perfect.

The appearance I wanted, and think I achieved, was that of a show car that would still be driven, packed with a lot of detail. The chassis from the original AMT 1/25 scale '59 Chevy El Camino kit was the first thing that needed to be changed. I replaced it with the chassis from a Revell 1/25 scale 1959 Impala. That took a good amount of modification to get to fit, but it allowed me to add the detail I was looking for.

For another twist, I replaced the El Camino kit's motor with a straight-six from a '41 Chevy pickup kit. On top of that, scratch-building and a lot of aftermarket parts, especially from Lowrider Model Car Parts (LMCP), went into this lowrider.

No surprise that paint is important to me, and this build asked for a clean and simple two-tone. **FSM**

Tropical Glitz Merlot Candy over metallic gold and Tamiya Gloss Black provide the classy two-tone paint job. Wes picked out the trim with Bare-Metal Foil.

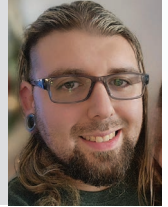


The straight-six engine sports many improvements, like custom-machined aluminum pulleys, ignition wires, looms, and cables.

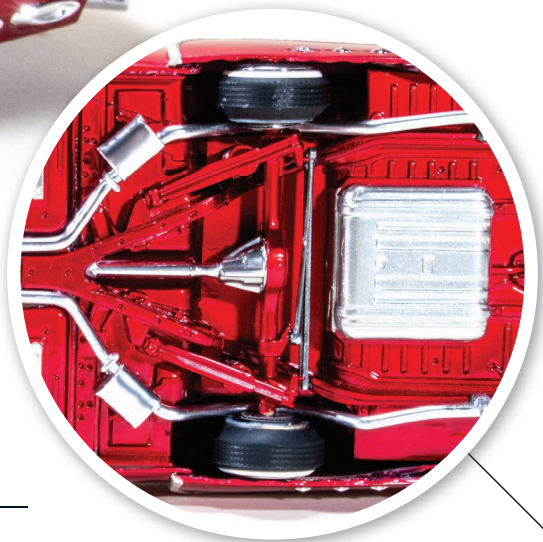
LMCP 1/25 scale 13-inch two-tone chrome and gold spoked wheels with knock offs and 520 tires.

ABOUT WES SALAZAR

CURRENTLY AN AUTOMOTIVE PAINTER LIVING in Wentzville, MO, Wes grew up in Los Angeles, CA, where he was exposed to the custom car world, especially lowriders and mini-trucks. If it sits low to the ground, it's right up Wes' alley. He has been an avid model builder for more than 25 years and likes to build a little bit of everything automotive, from lowriders to imports to hot rods.

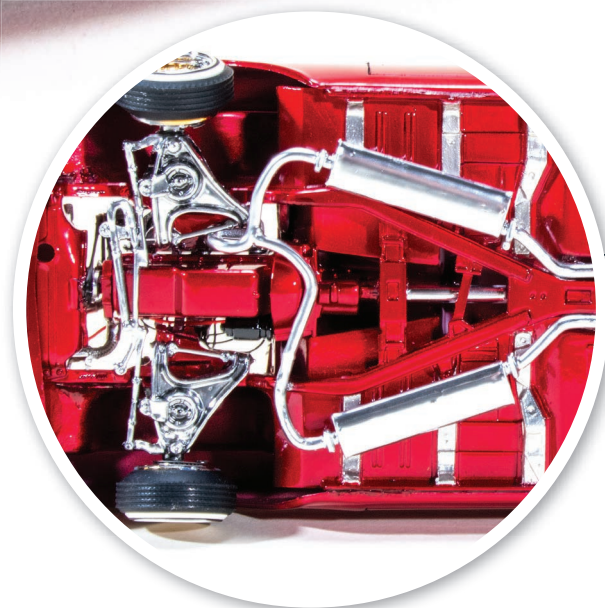


The double-whammy setup was another upgrade from LMCP with turned-aluminum pumps and caps, six commercial batteries, and water-slide decals.



The front and rear suspensions came from a Revell '59 Impala kit. All the chrome parts were painted with AK Interactive Chrome.

Wes modified the exhaust to fit the six-cylinder manifold and used .08-inch styrene rod to make the necessary bends. The exhaust modifications added to the realism of the El Camino's suspensions.



A GOLD



▲ This Tamiya 1/24 scale 1970 Nissan 2000 GTR is one of my first few completed builds, and my first attempt at a restomod. It is lightly modded with a change in paint color, interior finishes, and wheel selection. Other than that, I used all box-stock parts, and my goal was to achieve my first shiny paint job because my previous three models were patina or matte finish. It went together like a dream.

> **F**airly new to modeling, upstart Brady Wallskog began building models at the end of 2022 with a 1966 Ford Fairlane, because his grandfather owns one with an R-code 427 engine. From there on, he opted to build mainly restomods with chopped tops, deleted body lines, custom parts, swapped motors, and high-gloss finishes.

While many builders opt for a classic paint job on their car models, Brady has focused his attention on metallics and imitating wraps, and he's more than happy to share his process for the latter. First, Brady sprays a metallic base coat and follows up with flat clear. When those have dried, he lightly mists the body at a low air pressure with the same metallic paint used for the base coat. According to Brady, this gives the model the look of a matte wrap.

A self-employed construction contractor by day, Brady also has a penchant for customs. "[It is] the best way to unleash your own personal creativity," he says. "It is only up for interpretation from the builder and unable to be criticized for [not perfectly] matching a factory car." Building custom cars helps Brady relax and helps "get all the creative juices flowing."

EN era

One modeler looks to
unleash his creativity

BY BRADY WALLSKOG AND KENDRA BELL



▼ This Moebius Models 1/25 scale Ford service truck sports a full 3D-printed chassis, engine, and air ride suspension. The body was all chopped up, and I custom painted the topside of the vehicle and matching accessories. I blended three colors and added a slight fade from dark to light going up. There's a subtle pattern in the finish I made using fishnet stockings.





▲ My NuNu 1/24 scale 1991 Volvo 240 Turbo started as a race car kit, but I did a full street conversion, adding different suspension parts, a sunroof, a cool sound system, and a more comfortable interior. I also cut out the hood on the curbside kit and added an unconventional engine to it — a Toyota 2JZ. This would make an extremely cool and fun street car in real life, and it is something I would build full-size if I ever had the disposable income to do it.

▼ This Meng 1/24 scale 1966 Mk.II GT40 took me out of my comfort zone of customs and into the replica world. I have always been obsessed with the GT40. To me, it's one of the purest machines to ever see a race track. I modeled the 1966 No. 2 car driven by Bruce McLaren and researched the heck out of it trying to match mine to the real car, down to the dark blue bay under the engine. The only aftermarket parts I added were the engine wiring and racing harnesses.

Given Brady's modeling ethos and search for creative freedom, it's no surprise he's a fan of 3D-printed parts. At first, he'd purchase aftermarket parts, but eventually invested in his own printer.

"I have incorporated 3D-printed parts on every single build since owning the [printer]," Brady said. He uses resin prints to replace box-stock parts and add new features to a build.

Chopped tops have become something of a hallmark for Brady's scale auto models; he's become known for cutting the tops off muscle cars and other hardtops and transforming them with a targa top or sunroof.

In his brief time modeling, Brady has received 26 awards, including Best in Class, first through third places (including at IPMS/USA National Convention), club awards, and Best Paint awards. His three children "are obsessed with the collection of hardware," and he hopes to inspire them to enter the hobby. **FSM**





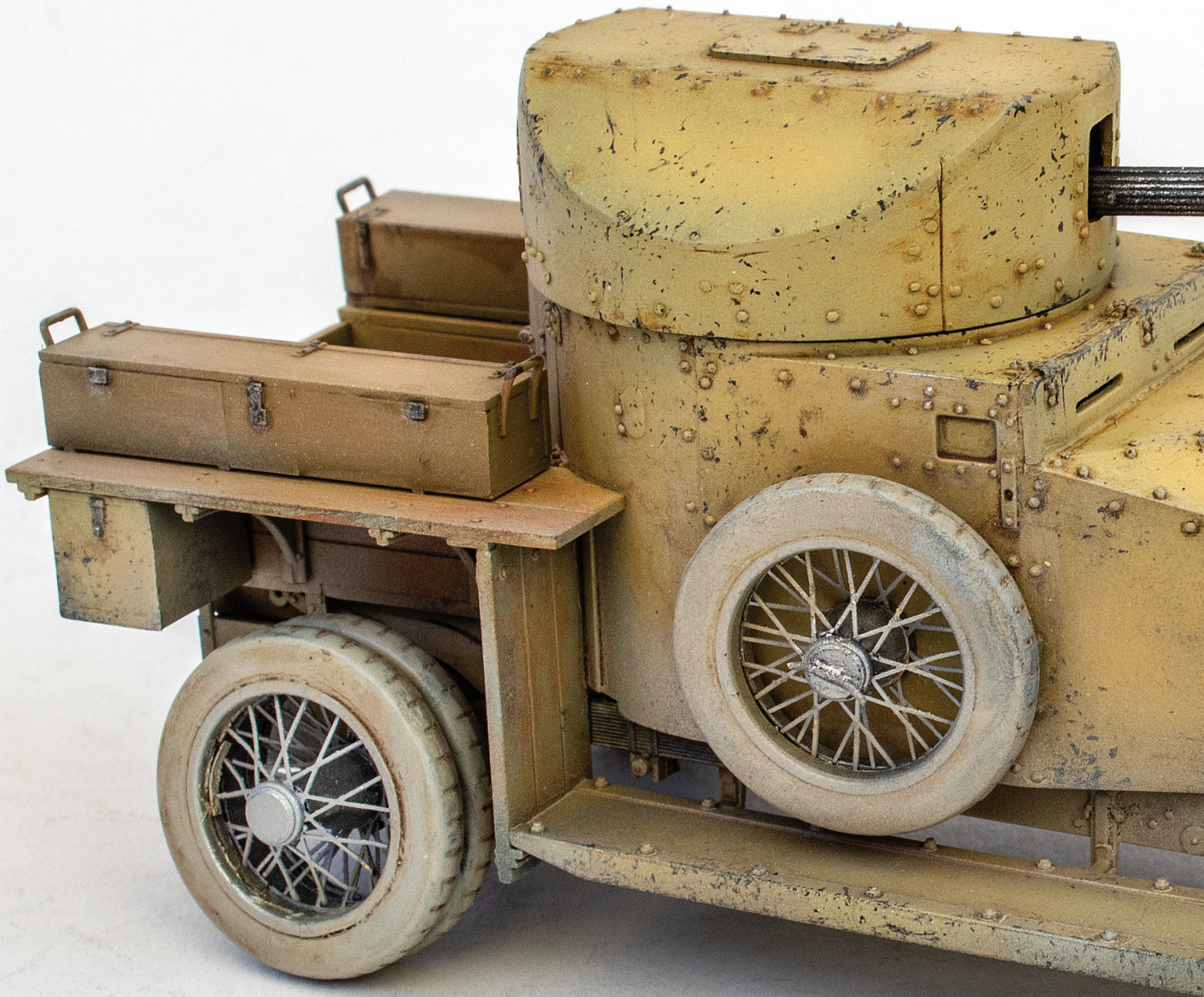
▲ This Tamiya 1/24 scale Nissan Fairlady Z is one of my only two fully box-stock builds. I typically like to do customs because it is fun to change out the parts and hack away at stuff. However, when you come across kits that fit together this nicely, it's fun to have an easy build. This gets me another category to enter at shows and acts as palette cleanser.



▼ I did a "two face" build of an AMT 1/25 scale 1958 Chevy Impala. I painted half the car factory stock colors and the other half as a custom build, including different bodywork. The paint is split right down the middle, including the interior and chassis. I've always had a love for these old Impalas and couldn't decide on which way to build it. This gave me the best of both worlds.



A *PATTERN* TO



FOLLOW

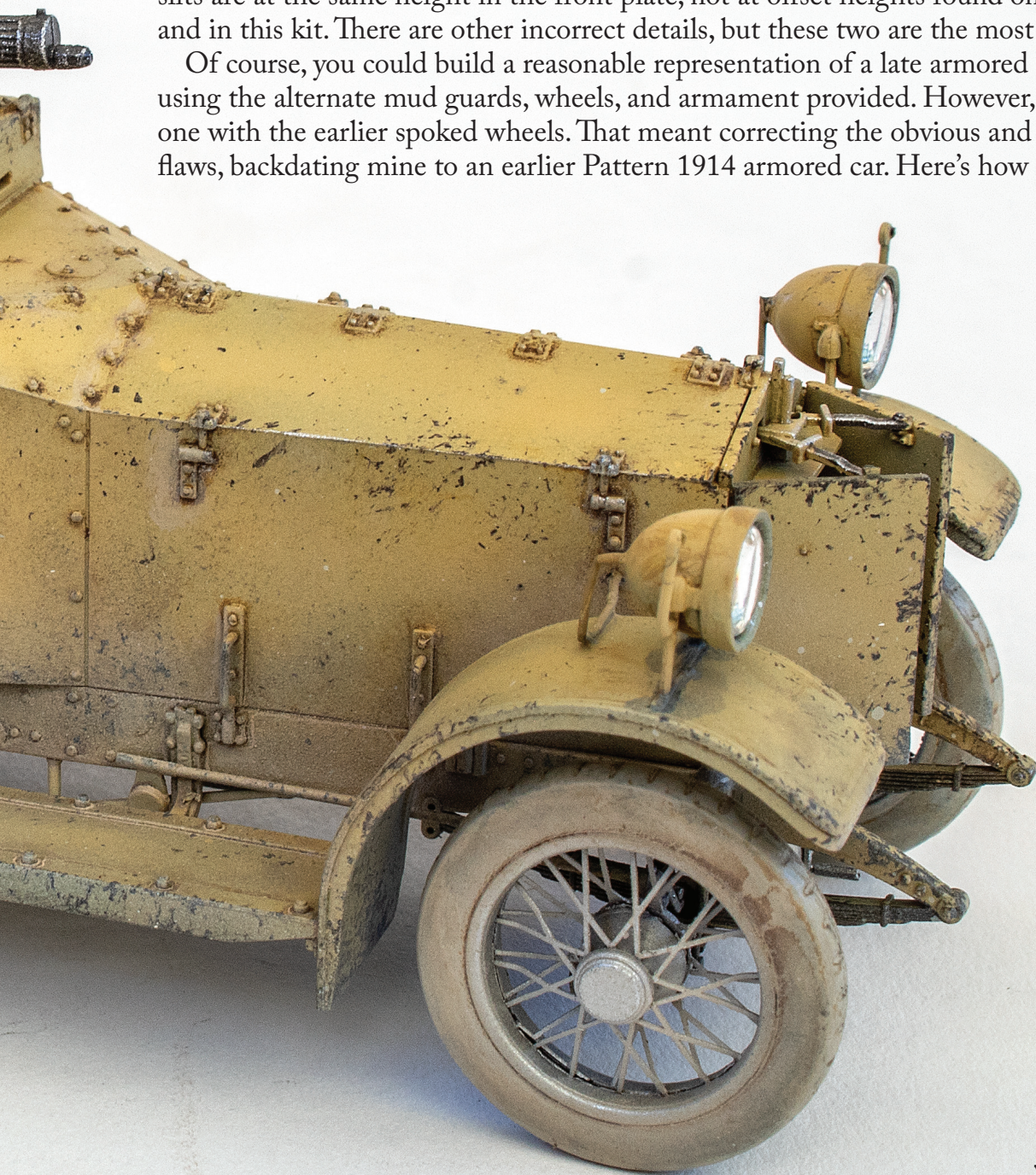
Modifying a model can be daunting, but don't let it stop you

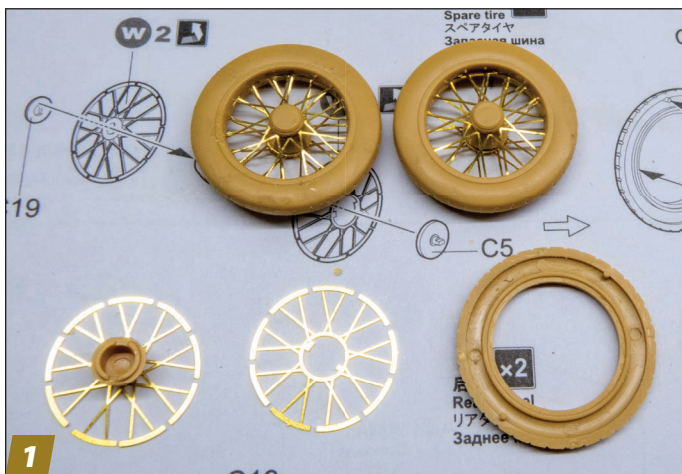
BY ANDREW COOPER

The Meng 1/35 scale British Rolls-Royce Armored Car Pattern 1914/1920 (No. VS-010) certainly was a welcome release for World War I scale model fans. But there are a number of issues for building the early Pattern 1914 car out of the box.

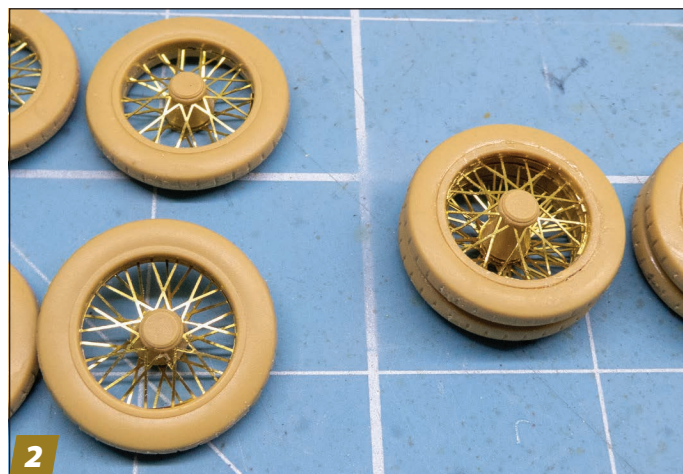
First, the supplied turret replicates the later, high-sided model that began to appear at the end of WWI. The other obvious difference is the front vision slits. On the early models, the slits are at the same height in the front plate, not at offset heights found on later versions and in this kit. There are other incorrect details, but these two are the most noticeable.

Of course, you could build a reasonable representation of a late armored car out of the box using the alternate mud guards, wheels, and armament provided. However, I wanted to build one with the earlier spoked wheels. That meant correcting the obvious and most visible flaws, backdating mine to an earlier Pattern 1914 armored car. Here's how I managed it.





1 To begin my Pattern 1914 armored car, I left the turret and vision plates for later and concentrated on the spoked wheels. The photo-etched metal (PE) spokes must be carefully bent to shape and then combined with the styrene hubs and tires.

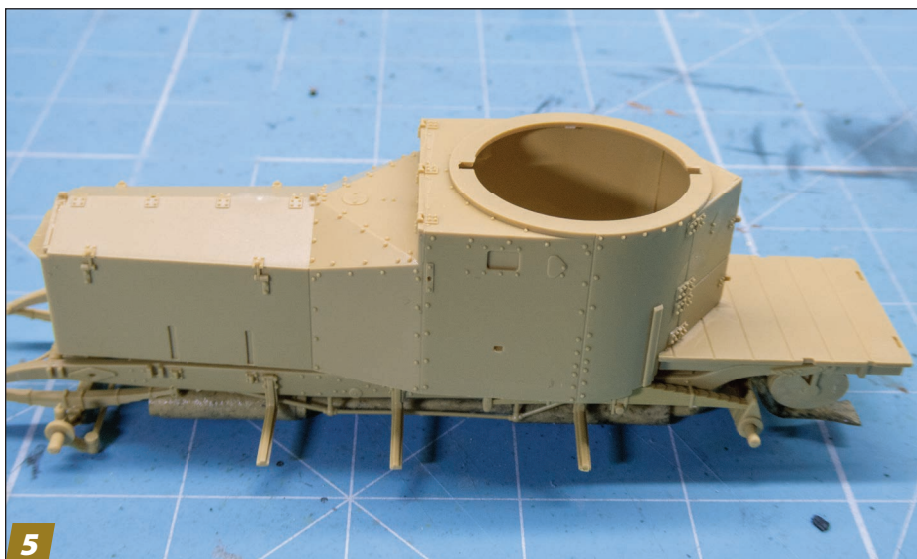


2 When complete, the front wheels, dual rear wheels, and two spares looked convincing for the scale.

Assembling the chassis seemed simple enough, however, I discovered a warp in mine later in the build, quite likely due to an error on my part. Be mindful to check that the chassis sits flat and square during construction.



I assembled the exhaust and textured it to simulate rust and corrosion. To achieve this effect, I brushed plastic cement onto its surface, let it soften the styrene, and then stippled it with an old toothbrush. When I had the desired result, I left it to set completely before affixing the exhaust to the chassis.



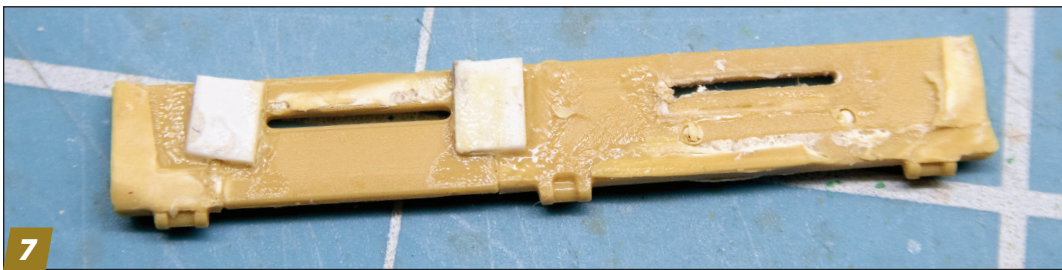
5 The armored car's main body comes nicely molded as almost an entirely single piece, requiring only the radiator up front and the clam shell doors in back to complete it. Two floor parts cover the chassis before the body goes on top. Easy as could be.



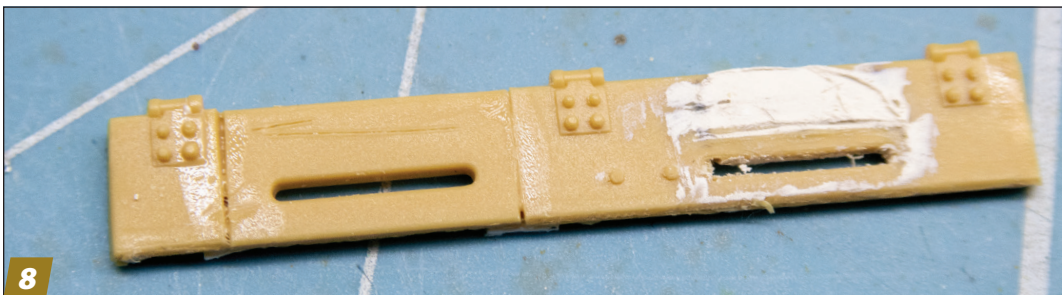
6 This one, right here
Now, for the front vision slits. I thought long and hard about what to do with them and decided to cut the plate into three pieces and rotate the offending slit 180 degrees.

REFERENCES

Rolls-Royce Armoured Car: 1915-44 (all models), David Fletcher, Haynes Publishing, ISBN 978-1-785210-58-7



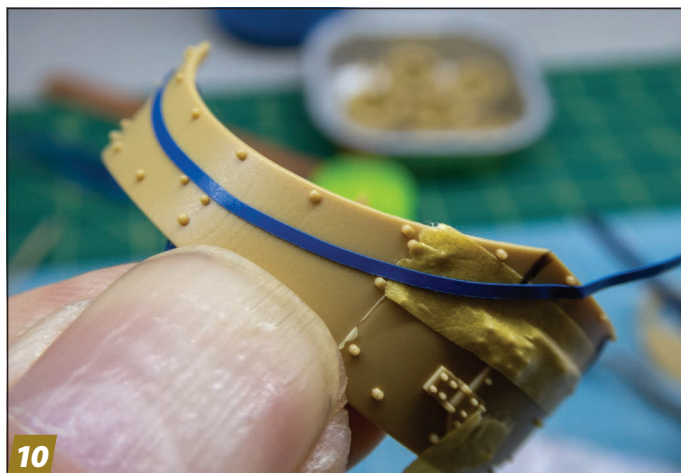
I lined up the vision slits and glued the pieces back together with plastic cement. Scraps of styrene sheet reinforced the joins on the backside of the part. No one was going to see them so I wasn't too worried about neatness.



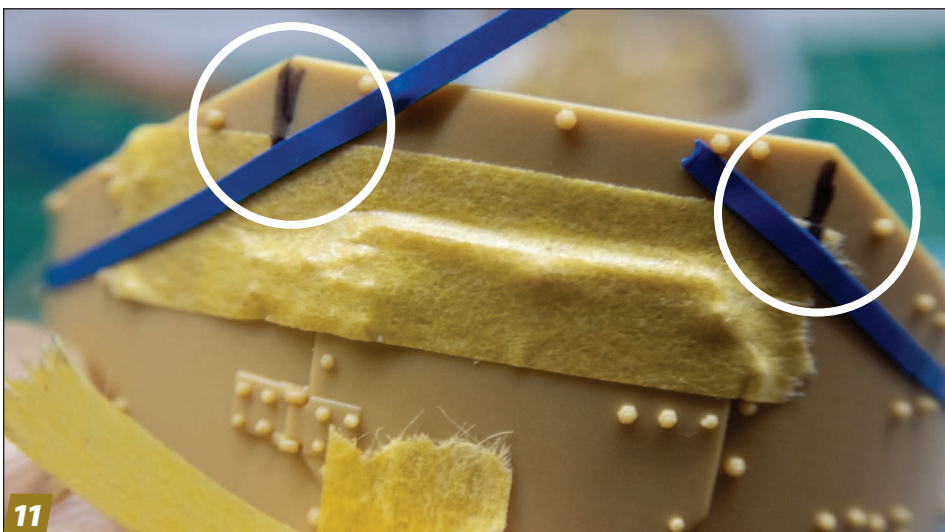
A little filler took care of the gaps up front. After some cleaning up, I'd effectively backdated my vision slits to a Pattern 1914 armored car. Not too bad! Still, the larger challenge was to come.



Wouldn't you know it? The rear deck sides (parts B18) had some ejector-pin marks that would be visible. Even on high-end models, you'll still find places to employ your basic modeling skills. I filled them with putty and sanded them smooth before cementing them in place.



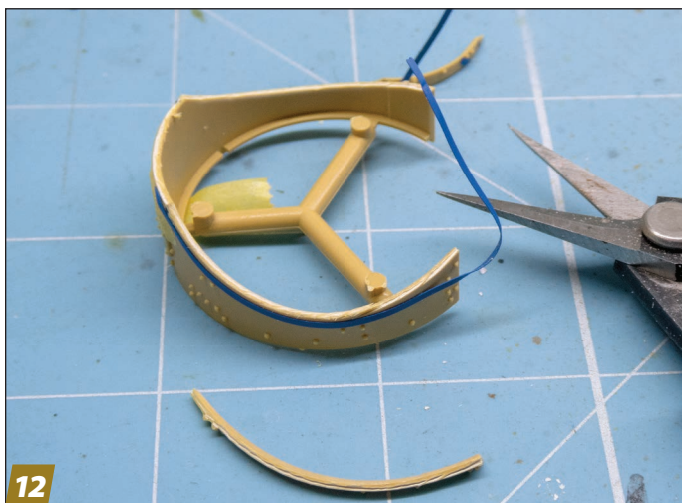
Referencing photos, I ran thin masking tape along the turret sides using the rivets as a guide. When satisfied with the general shape, I measured from the top of the turret to the tape and adjusted as necessary until both sides matched. I added dots along the tape with a fine marker.



I drew two marks directly down from the intersections of the sides with the flat turret top and marked them with Tamiya masking tape to help visualize a straight line between them.

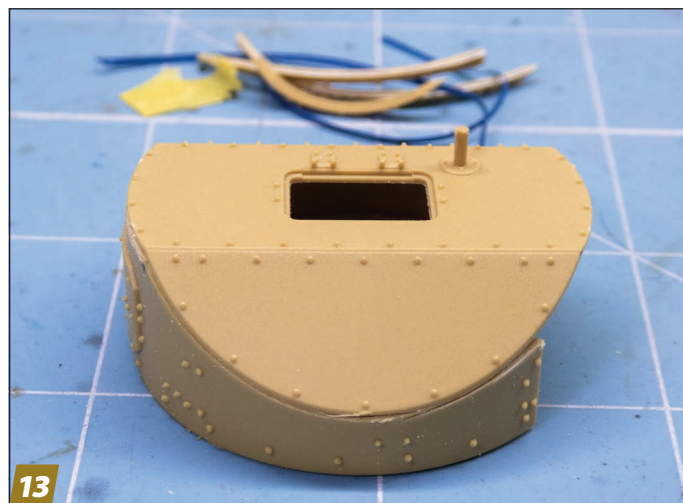
NOTHING TO IT BUT TO DO IT

I ACTUALLY SPENT MORE TIME thinking about whether I should attempt to modify the turret than actually doing it. We're all familiar with analysis paralysis. In the end, it turned out to be relatively simple, and in my eyes, the change made a huge difference to the finished model. As I mentioned, the turret sides are shorter on the Pattern 1914 armored cars. The first thing to do was measure just how much needed to come off.



12

I checked all my measurements and markings one last time before taking to the turret with a small pair of nippers. Cutting along my lines, I was able to remove the unwanted portion of the turret fairly cleanly.



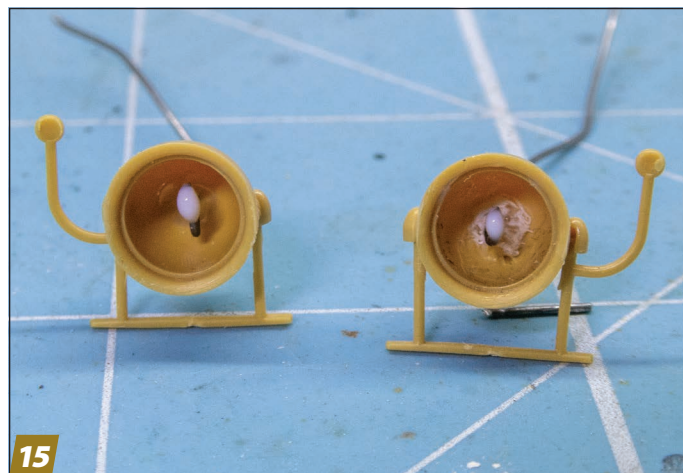
13

I knocked back any burs or rough spots with a sanding stick and then test-fit the turret top. Success!



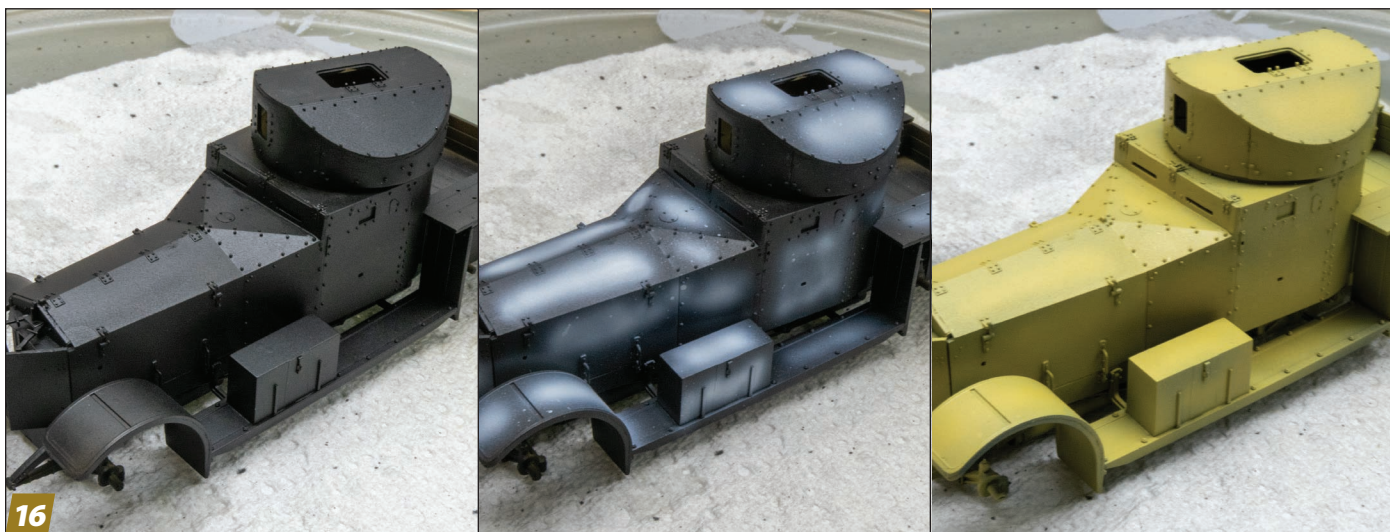
14

Things started to move quickly, now, as I assembled the turret front, ring, sides, and top. I did need some filler along the edges. You can also see the corrected vision slits below the turret.



15

Reference photos show prominent bulbs visible in the headlights. I drilled a hole in the back of the buckets and inserted solder wire into it. Bending the wire inside the fixture slightly, I added a dab of Micro Kristal Klear to the end to represent the bulb visible behind the lenses.



16

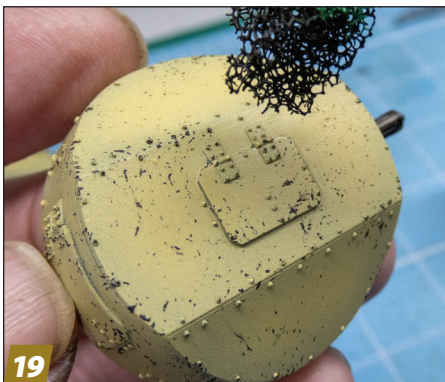
Next, I airbrushed everything SMS Surfacer Black (No. PLP-02) and then pre-shaded by spraying panel centers and highlighted areas White (No. PL-02). Then came a coat of SMS British Light Stone (No. PL-144) over the body, turret, and chassis, allowing the pre-shading to show through.



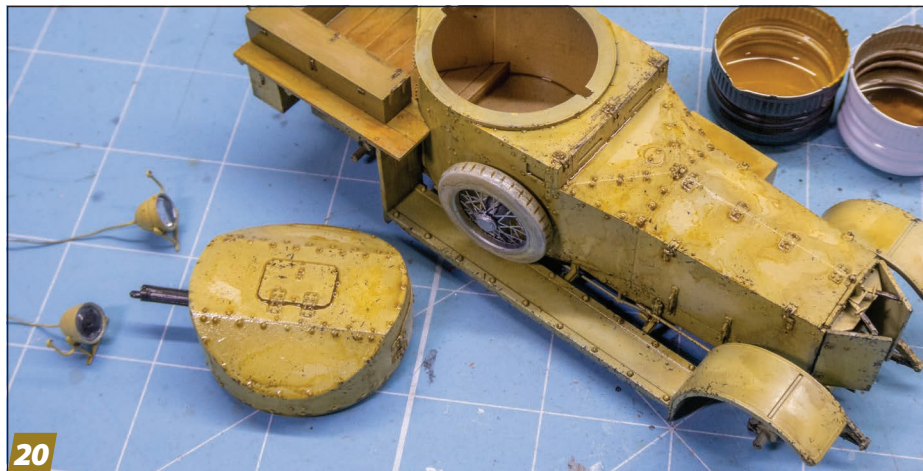
The wheels were airbrushed SMS Metallic Silver (No. PMT-01) before I hand-painted the tires Mr. Hobby Semigloss Gray (No. H-325). Remember, early tires often didn't include soot or carbon black in them, which makes tires black, and the armored car I'm modeling had pneumatic rubber tires that were gray.



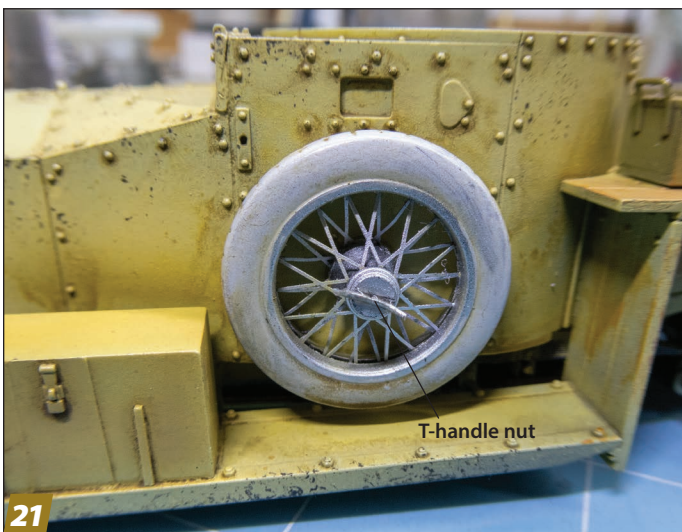
Underneath, I painted the exhaust Tamiya Hull Red (No. XF-9), followed up with a wash of black artist oil, and then dry-brushed with Mr. Hobby Clear Orange (No. H-92).



To add some scratches and chips to the paint work, I held a small piece of torn sponge with tweezers, dipped it in dark gray paint, and dabbed off the excess on a paper towel. Then I touched the sponge to areas around the model where the paint would have naturally been abraded.



With the paint chips and scratches made, I airbrushed the model with Alclad II Aqua Gloss (No. ALC-600) to protect my work so far. After the clear was completely dry, I brushed on burnt umber (mostly on the lower sections) and yellow ochre (to the top parts) artist-oil washes, blending them where needed, and let them to dry for 30 minutes before wiping off excess with a soft rag.



Lastly, I went back over rivet details with the burnt umber, applying it as a pinwash just to get those to pop a bit more. I also added a T-handle nut to the spare wheel hubs as seen in references. These were made with fuse wire, bent to shape and superglued in place.

FINAL THOUGHTS

I MASKED THE HEADLIGHT LENSES and routed the wires through pre-drilled holes in the bodywork before gluing them. Poly-caps made adding the wheels easy.

Tamiya Buff (No. XF-57), thinned and misted on the chassis and lower bodywork, provided a coat of light dust. For heavier concentrations, I ground light gray pastels on sandpaper and applied it with a soft, round brush.

Finally, I sealed everything under SMS Flat Clear (No. PL-10). After removing the masks from the headlights and dry-brushing the Vickers machine gun Tamiya Chrome Silver (No. X-11), my Pattern 1914 Rolls-Royce armored car was complete.

In the end, the modifications weren't terribly complicated and are well within the skills of all but the newest modelers. As I said, I spent more time thinking about them than actually executing the modifications. Planning isn't a bad thing, but don't let the planning take the place of the modeling. Just as importantly, don't let the fear of a mistake keep you from making a change that could produce a gratifying result. **FSM**

Are you



An unusual painting technique sets a 1/32 scale AEG G.IV bomber apart

BY RICARDO DACOBA

By late 1917, going into 1918, the AEG G.IV had become the short-range mainstay of the German bomber triad, which included the Friedrichshafen G.III for medium-range and Gotha G.IV and G.V for long range. Overshadowed by its larger cousins, World War I aviation historian Peter M. Grosz has contended the AEG G.IV was “the most efficient of the three.” It had superior lifting power from two 260-horsepower Mercedes D.IVa engines and an all-metal airframe. With more than 320 AEG G.IV bombers delivered between January 1917 and October 1918, it was clearly a popular aircraft despite its lesser fame.

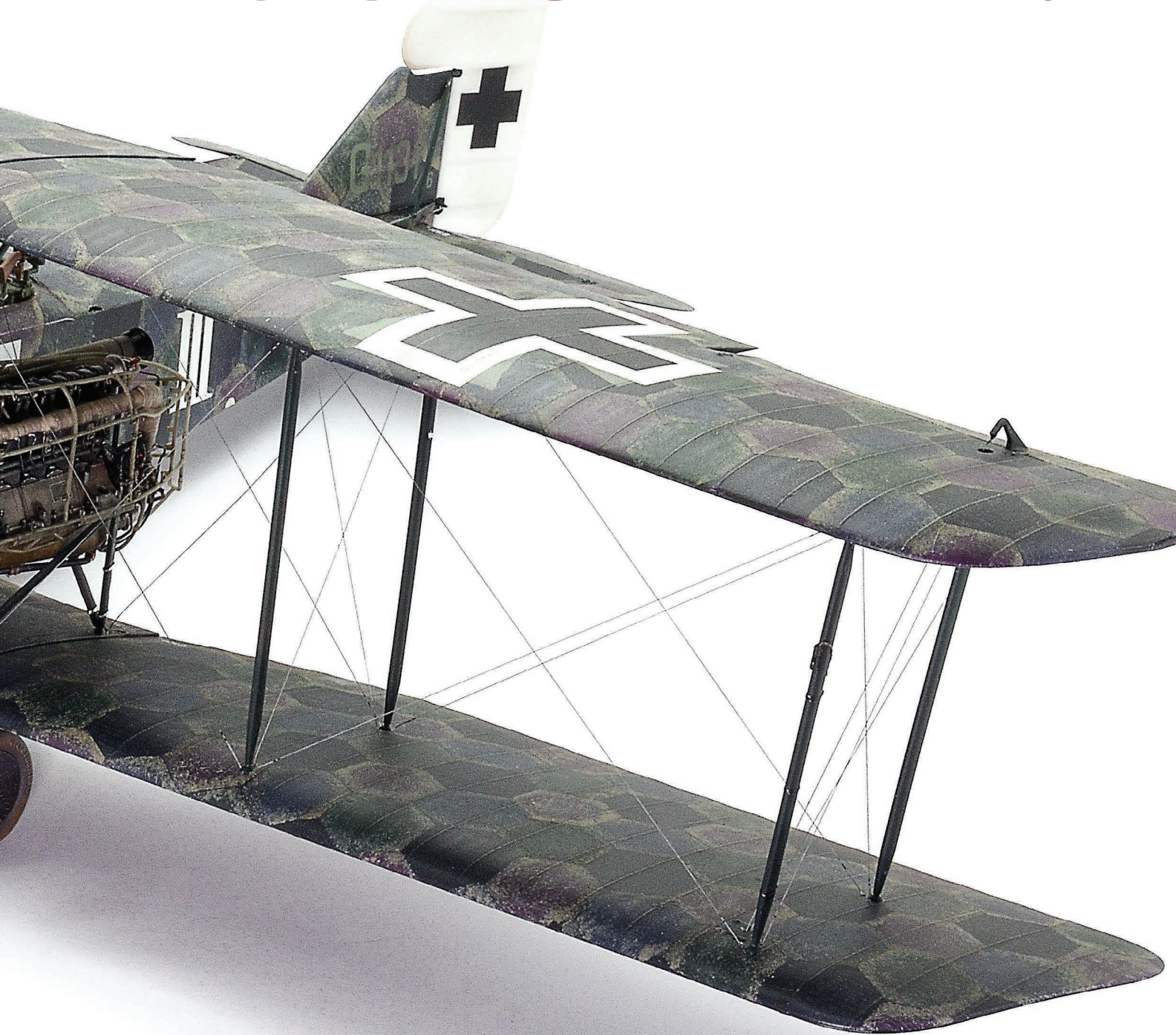
April 1917 saw the first AEG G.IV bombers entering service on the Front used at first in daylight raids and then more

increasingly for night missions. A WWI bomber in camouflage optimized for nighttime operations piqued my interest.

The now defunct Wingnut Wings AEG G.IV (Early) kit (No. 32034) is more than 10 years old, but it remains a hallmark of excellent detail. It also included one option for a night bomber, 1131/16, from mid-1918, which is exactly what I was looking for. Why? Scrambling.

The Germans used scrambling to lighten the dark lozenge camouflage and haze the outlines of the hexagons. The color used has been described as the light greenish gray often used on German WWI biplane struts. It was frequently stippled onto the camouflage with a round dopping brush, and I wanted to re-create that appearance on my model.

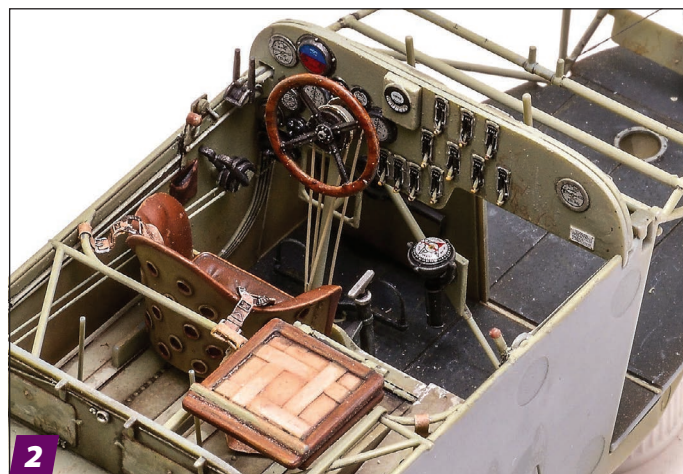
READY TO SCRUMBLE?





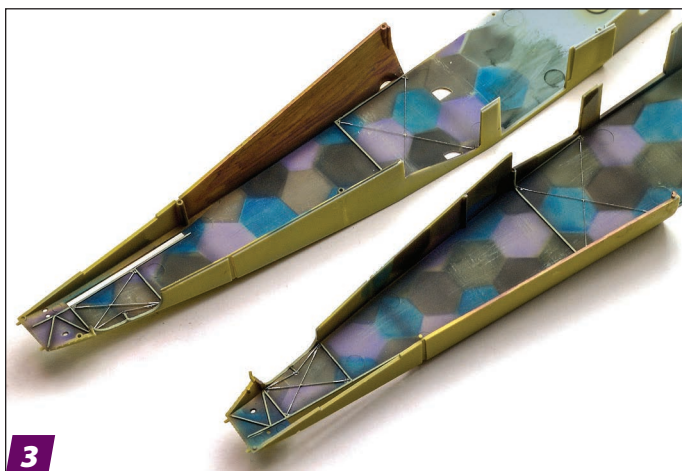
1

Honestly, there wasn't a lot I could improve upon when considering the kit parts. Making do with minimal modifications, I concentrated on a clean build to prevent unpleasant surprises later on. I did replace the rods on the front guardrails with .12mm-diameter steel wire.



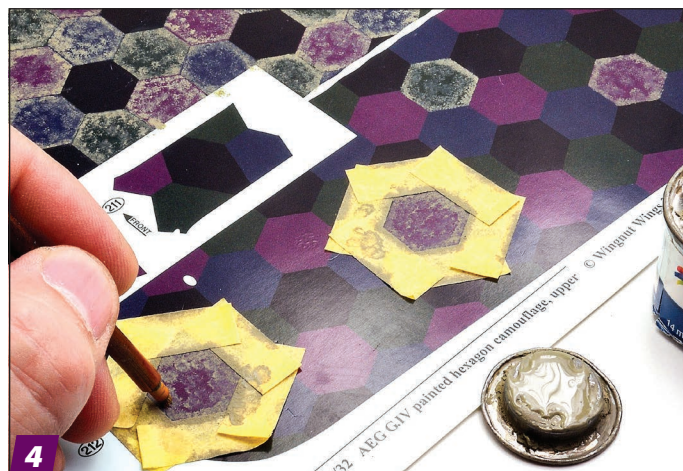
2

The cockpit looked amazing built straight from the box. I shaped the photo-etched metal (PE) seat belts prior to painting. Extraordinarily complete, superdetailing could be done, but for my purposes, I wanted to focus on a good paint job.



3

Yes, probably little of it will be seen, but just in case, I airbrushed the lozenge pattern on the inside of the fuselage. Loose paper masks helped me replicate the four-color camouflage with Tamiya Blue (No. X-4), Purple (No. X-16), Khaki (No. XF-49), and Rubber Black (No. XF-85).



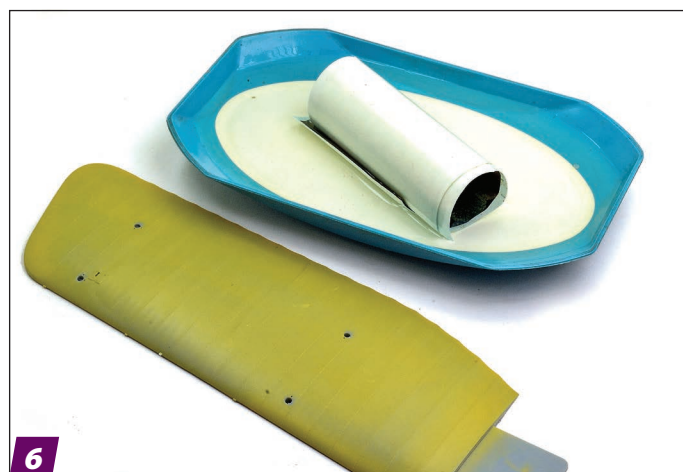
4

I followed the kit painting guide, masking the edges of the hexagons on the decals with Tamiya tape and stippling Humbrol Gray (No. 92) enamel over them with an old, stiff-bristled brush. Black lozenges did not receive any scrubbing. This process took three days to complete.



5

To apply the lozenge decals, I prepped by priming the parts with Humbrol Matte Desert Yellow (No. 93), let it dry, and then brushed the parts with a thin coat of white glue to help the decals adhere. With that, I set all the parts aside and let them dry.



6

When working with large decals, use a container big enough to accommodate the entire decal. Yes, it will probably roll up on you, but rotate it and as the backing paper absorbs more water, it will flatten out. Make sure to thoroughly moisten the decal to avoid splintering.



7

After positioning the decal, I blotted it with a soft cloth to remove excess water. Then, to soften the decal and help it conform to the details beneath, I applied 70% isopropyl alcohol with a flat brush, working in small areas. Be careful, because the alcohol can affect the scrambling.



8

I pressed the softened decal down with soft facial tissue (just paper, no additives!) to help it conform. It can be a time-consuming process, but the results are worth it. Be sure to press straight down and don't drag the tissue across the surface to avoid smearing the scrambling.



9

On the wings, I darkened each rib line with Tamiya Smoke (No. X-19). This created the impression of depth and realistic tension to the linen stretched between the ribs.



10

Then I dry-brushed the wing with Humbrol Matte Pale Stone enamel (No. 121) to pop the wing details and accentuate the appearance of stretched fabric.



11

I test-fitted the wing segments to ensure they went together correctly before going any further. Better to find out now if something needed adjustment. Also, I took this time to check the dihedral to avoid problems after the wings had been attached to the fuselage.



12

I followed the same procedures for placing the fuselage decals as I did on the wings, from scrambling to application. Notice, however, that the scrambling doesn't extend onto the nose, and it was not on the bottom of the fuselage or wings, either.



13

After airbrushing a thin layer of gloss clear, I added the crosses, identification markings, and placards on the wings and fuselage.



14

The engine fairings received a coat of Tamiya Silver (No. X-11), inside and out. Then I misted Zig Kurecolor Deep Brown (No. 769) alcohol marker ink on the insides of the fairings with an airbrush, concentrating on the edges where dirt would accumulate.



15

Before the ink dried, I loaded a toothbrush with isopropyl alcohol and ran my finger over the bristles, letting the droplets spatter the ink. This produced an effect similar to sheet metal covered with dirt and oil from the Mercedes D.IVa engines.



16

Lozenge camouflage decals went over the engine fairing exteriors after the paint dried. Then I extensively chipped with Tamiya Aluminum (No. XF-16) and a small piece of sponge. Dip the sponge in the paint, dab the excess on a paper towel, and then touch the sponge to the part.



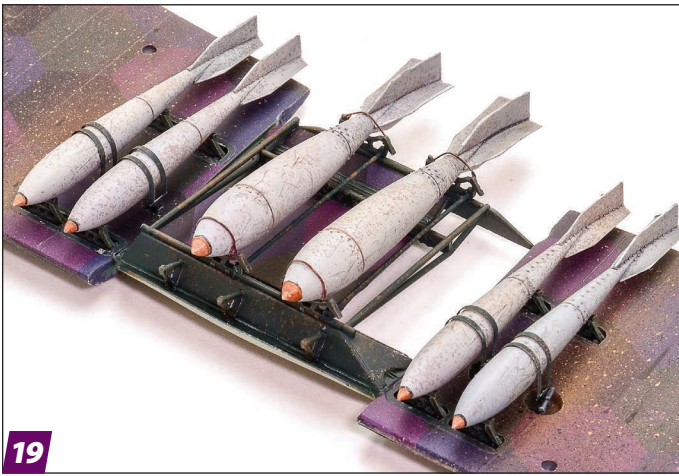
17

With the subassemblies finished, a coat of Vallejo Satin Varnish (No. 26.519) went over everything — easier to clear-coat now than when it was fully assembled and ripe for breakage. It also meant achieving a consistent finish without pebbling or buildup in inaccessible areas.



18

I used the kit's bombs but thinned the fins by scraping them with the back of a hobby knife. They received a Tamiya IJN Gray (No. XF-75) base coat. Before a Sky Grey (No. XF-19) coat, I wet the bombs with water and sprinkled salt on them. After, I knocked the salt off. *Voilà!* Paint chips!



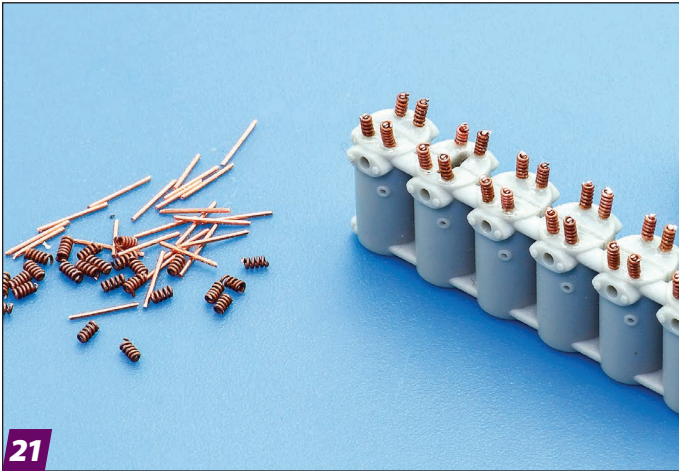
19

I affixed the bombs to the central portion of the lower wing before attaching it to the fuselage. Doing so allowed me to easily assemble the racks and align the ordnance. And the kit's PE bomb straps added that extra bit of scale realism.



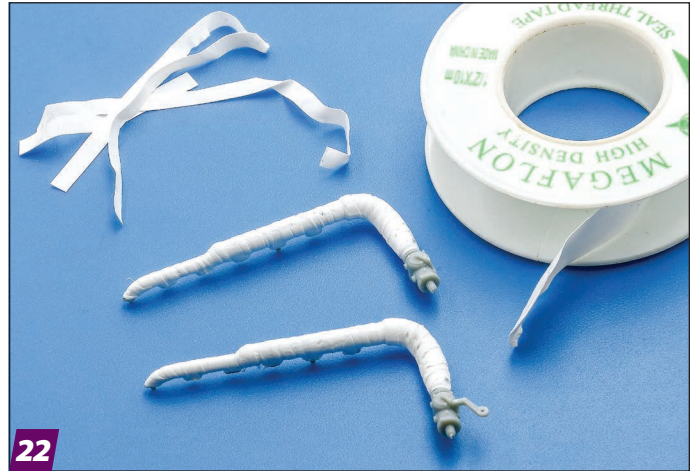
20

The G.IV starts to take shape with the central section of the lower wing in place, along with the bombs and landing gear. Notice the guards I upgraded in Step 1 are now in attached. Those were there to keep the gunner from accidentally touching the spinning propellers.



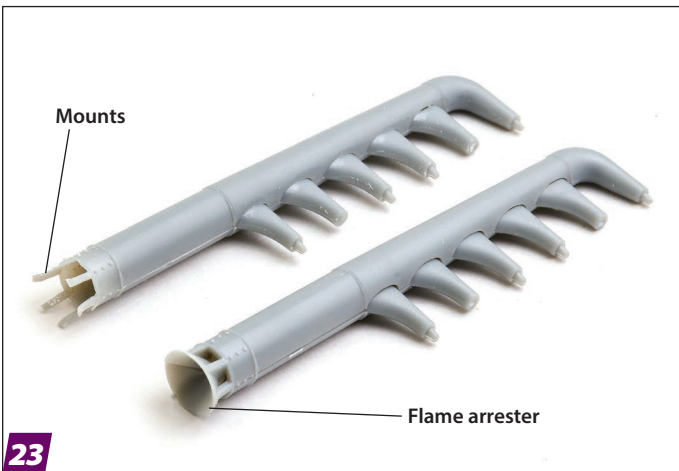
21

OK, the valve springs were pretty meh, and I couldn't let it go. A simple improvement was to remove the springs from the kit parts and drill locator holes instead. Then I wrapped copper wire around short lengths of brass rod and superglued them in place, ensuring they were all even.



22

Intake manifolds on WWI biplanes were often wrapped in asbestos cloth as protection against heat. To represent this, I cut thin strips of Teflon tape and wrapped it around the kit manifolds, attaching the strips with superglue.



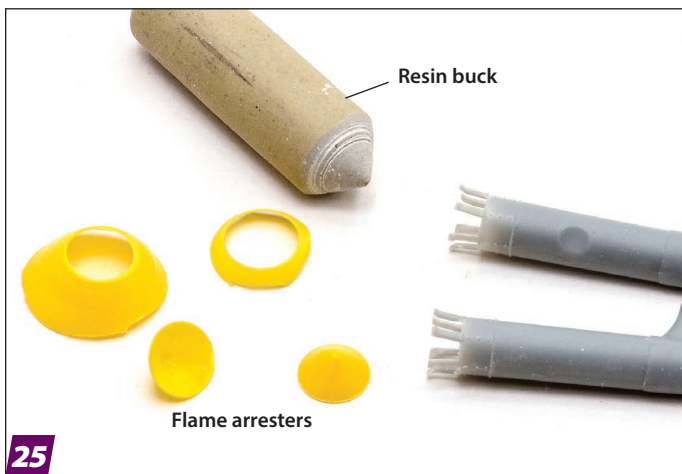
23

Oh, boy. The flame arresters were molded into the exhausts parts and didn't look great. I drilled out the center of the exhaust with a rotary tool bit and then sliced away anything left of the flame arrester, careful to leave the thin mounts.



24

To make a pair of identical flame arresters, I chucked a short length of resin rod in a lathe and turned one end into a cone. Then I pulled .4mm styrene sheet over the cone buck in a vacuum-forming machine.



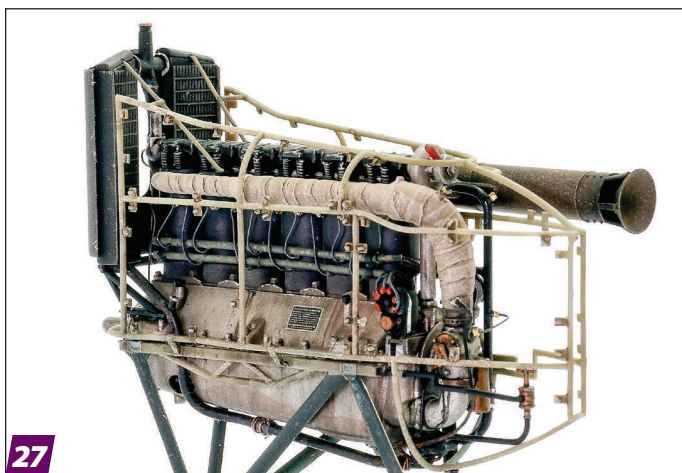
25

To cut two exact cones, I re-chucked the buck in my lathe, tacked the styrene cone to the end with a bit of glue and then used a hobby knife to make the cut while the buck was turning. All I had to do was repeat the process with the second cone.



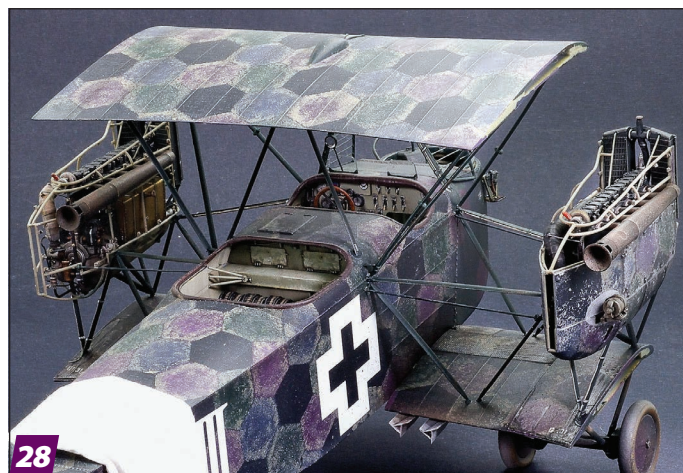
26

I glued the new flame arresters to the mounts and finished the exhaust pipes with Tamiya Red Brown (No. XF-64), Flat Black (No. XF-1), Flat Red (No. XF-7), and Flat Yellow (No. XF-3).



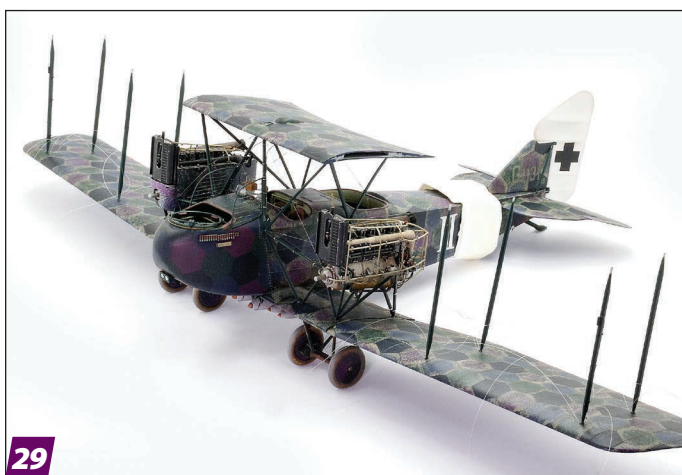
27

The final improvement I made to the Mercedes engines was to run copper wire for ignition wires. I planned to display the port engine, so I thinned the cage before painting by dragging the back of a hobby knife along the supports for a more scale appearance.



28

Particular attention needed to be paid while assembling the supports to ensure correct alignment for both engines. With the central wing segments in place and the landing gear on, I added the braces and small details like the rearview mirror, barometer, and barograph.



29

I prepped the lower outer wing sections with the interplane struts and lengths of .12mm monofilament fishing line before attaching them to the rest of the model. Then I set it aside to let all of the glue set up.



30

Meanwhile, I had a couple of other tasks to complete. First, I base-coated the propellers Tamiya Deck Tan (No. XF-55). I let the paint dry for several hours so it was hard, and then drew several laminations and wood grain on the props with watercolor pencils.



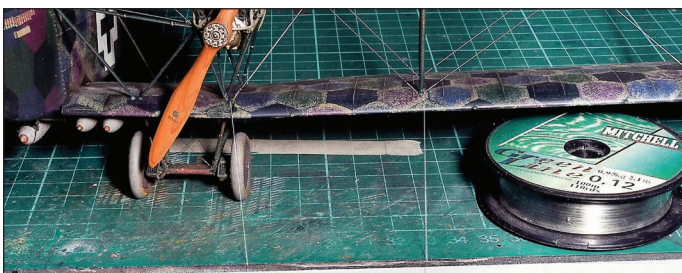
31

To mimic the urethane varnish covering the props, I airbrushed them with Tamiya Clear Yellow (No. X-24), applying several thin coats until I achieved the desired tone.



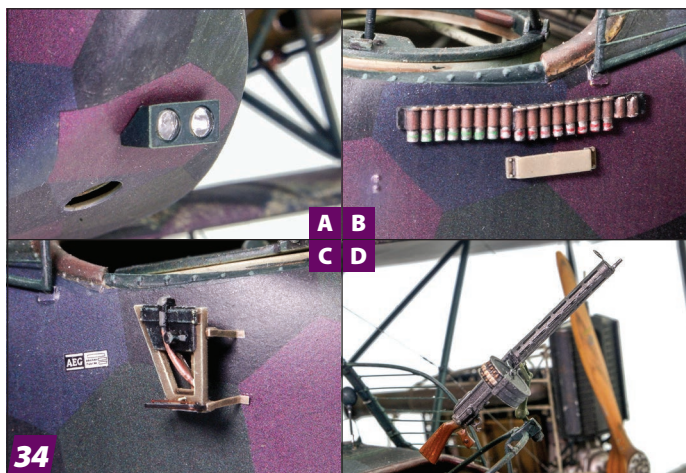
32

I also took this time to make eye bolts. Yes, you can buy turnbuckles, but it's easy enough to chuck the ends of a length of .15mm brass wire in a pin vise, loop it around a narrow mandrel (a micro drill bit works great), and then twist until you have a "ring with a leg."



33

After assembling the wings, I attached one end of the monofilament with superglue and passed the other end through a previously affixed eye bolt. I tensioned the line with a binder clip and superglued the rigging to the eye bolt. Then I snipped the end with side nippers.



34

To finish, I added reflectors made from thin aluminum foil to the landing lights, **A**; positioned flares, **B**, and the bomb sight, **C**, according to references for this particular aircraft; and mounted the requisite three Parabellum MG 14/17 machine guns with PE cooling jackets, **D**.

FINAL THOUGHTS

IT'S BEEN A FEW YEARS since I've built a kit this beautiful. How to handle the camouflage staled me for a bit, but once I figured it out (and there was a helpful hint on WingnutWings.com — still amazingly up after all these years), it was full throttle. I lament WNW's demise, but there are other companies that have filled the void, and you can use these techniques on their models, too. **FSM**



FSM experts build and evaluate new kits

Estes Soyuz rocket

I'm sure at some point, many of us have purchased and built an Estes rocket kit, launched it, and even recovered it in one piece. But rarely does fine-scale modeling cross over with flying model rockets. Estes set itself the challenge of blurring those lines with its new 1/48 scale Pro Series II Soyuz model kit.

The large box contains 108 parts for a model that, when built, measures over 41 inches tall. In addition to 84 injection-molded plastic parts, the kit includes six "blown" plastic parts — the center core, the four boosters, and the upper stage — that are a combination of injection-molded and vacuum-formed parts. But don't let the unusual manufacturing process throw you, because the parts all exhibit solid detail.

The injection-molded parts look good, too, like the rocket motor nozzles, core tunnels, and engine plates. The four guide vanes (they look like square fence panels) on the sides of the upper stage were injection-molded plastic, too. However, I think they would have shown more finesse and scale authenticity if Estes had opted for photo-etched metal parts instead. (I painted the inside of the vanes gray and dry-brushed them white to suggest shadow.) The flame evacuation structure (just below the orange band midships) is a 3D-printed resin part.

The main body is a high-quality cardboard tube. It does have spiral lines on the surface as a result of the manufacturing process, but these are hidden behind the massive boosters.

Remember, Estes is bridging the gap between a detailed static model and one that is flyable. That means it includes parachutes, string, shock cords, and everything else you need to make a flying model rocket. No, it doesn't come with F15-4 engines or a launch pad!

Decide up front if you want a static model or one that flies. If you decide the latter, attention to the clear, well-organized instructions is a must. The steps breakdown helps prevent mistakes by making each subassembly its own section. For instance, assembling the engine mount has three steps, and preparing the body tube has seven steps.

In my opinion, the painting and marking guide falls flat. It shows four small side views of the Soyuz, but all in black and white. It provided no specific color callouts or paint brands. I relied on the box art and the internet to help me finish the rocket.

For such a large model, I ruled out using an airbrush and sprayed the green areas Rust-Oleum Sage Green straight from the can. To my eye, the color appeared to be a close match to the real rocket. The rest of the colors were handled with Tamiya paints, also applied from the can. The water-slide decals laid down without any trouble at all.

Building the Estes 1/48 scale Pro Series II Soyuz model kit was a great experience.

Sure, it might lack a bit in the refinement you might find in a fully static display model, but the trade-offs are minor when you consider you could actually launch your model into the sky if you chose to. I found the risk of losing or damaging my model too dear a price to pay. It builds into an impressive piece, and I think it looks good in my collection.

— Caleb Horn





Kit No.: 9732 **Scale:** 1/48 **Mfr.:** Estes (Sample courtesy of the manufacturer)
Price: \$129.99 **Comments:** Injection-molded plastic (white); 108 pieces (6 blown plastic; 1 3D-printed; 1 cardboard tube; parachutes; string; shock cord); decals **Pros:** Detailed; clear and organized instructions; excellent decals; can build it to fly **Cons:** No photo-etched metal for guide vanes; black and white paint guide

Manufacturer websites

For more information about the kits featured in this issue's Workbench Reviews, please visit these websites:

Academy Hobby Model Kits:
 Distributed exclusively by ModelRectifier.com in the U.S.; everywhere else, visit AcademyHobby.com

Eduard: Eduard.com

Estes: EstesRockets.com

ICM: ICM.com.ua

MPC: Round2corp.com

Academy USAF B-2A 'Stealth Bomber'



Academy's all-new tooling of the 1/144 scale USAF B-2A "Stealth Bomber" sports beautiful detail, great parts fits, and several options for the builder in a kit that's fairly easy to assemble and produces a highly-detailed replica.

Opening the kit, the instructions are concise and explain every step in the assembly well. Painting and markings locations are on a separate two-page insert. Jumping out at me before nipping any parts off the sprues was Academy's innovative system of making sprue identifiers visible from either side. I appreciated that along with the large, legible part numbers.

Fine parts, such as the landing gear, are beautifully molded with no flash. A rudimentary cockpit is provided with a flight deck and an aft bulkhead, plus pilot and

mission commander seats. The ducting for the engine intakes and exhausts fits into place along with the wheel wells, weapon bays, and flight deck interior before the upper and lower halves of the model are joined. No nose weight is required. The fit of some parts was precise enough that I had to scrape away paint from the purchase area for assemblies to mate.

Among the options are an open or closed in-flight refueling receptacle, split or closed-surface elevons, and "closed" (in-flight) or "landing" parts to use depending on whether you want to model the plane in the air or on the ground. All control surfaces attach after you have assembled the upper and lower halves of the fuselage. An optional "duck tail" for the aft center body is deflected slightly downward — I chose to use the faired one.

It'd be almost a shame to build the model "sleek" and not take advantage of the great wheel-well and bomb-bay detail Academy provides. The kit supplies three different weapons loads for its intricately-detailed bomb bays. Not specified in the instructions, I believe them to be 2,000-pound BDU-56 bombs for use with the twin rotary dispensers and 1000-pound Mk.84 low-drag bombs in vertical bomb racks. Two GBU-57/B MOP "bunker busters" complete the choice of weapons. Opening up the belly also includes a crew entry hatch and boarding ladder.

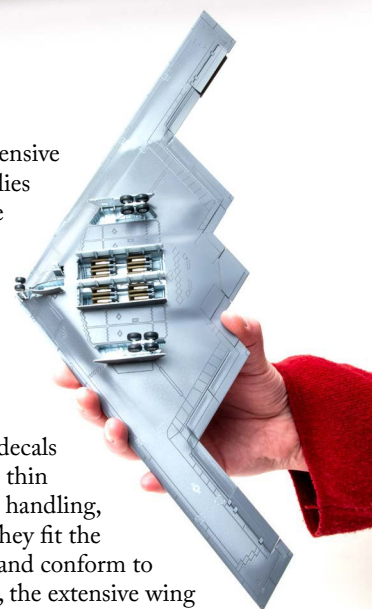
Color callouts are provided for seven paint brands, and some are even divided into a brand's different lines, like enamel and acrylic. I used the kit-specified GSI Creos Mr. Hobby Aqueous and Vallejo Model Color acrylic paints on my sample.

The comprehensive decal sheet supplies markings for five different B-2 bombers from the 131st Bomb Wing's 110th Bomb Squadron at Whiteman Air Force Base. The decals are super but are thin and need careful handling, as I found out. They fit the model perfectly and conform to curves. However, the extensive wing walkways include a lot of clear carrier film and have a tendency to fold under, which makes a line in the clear carrier film that is visible after straightening them out. The decal work took the majority of the time spent on the model.

I didn't get the nice one-piece cockpit clear part in place perfectly, a flaw not fully realized until I'd almost finished the project, so it looks like it's less than a good fit. I thought about trying to pop the part out and re-fitting it (what could possibly go wrong?). However, common sense reminded me that my models are always the best they're going to be about an hour before I finish them. I decided to use the "lever" method — leave 'er alone. I confess it was all me and not the kit.

The Academy 1/144 scale USAF B-2A "Stealth Bomber" builds into a fine model and took me about 24 total hours to finish. Despite its complex look with all the fine detail, the great parts fits would make it suitable for most modelers' abilities.

— Walt Fink



Kit No.: 12645 **Scale:** 1/144 **Mfr.:** Academy (Sample courtesy of Model Rectifier Corp.) **Price:** \$36 **Comments:** Injection-molded plastic (dark gray, clear); 135 parts; masks; decals **Pros:** Beautiful detail; precise moldings; excellent parts fits; easy-to-decipher sprue part identifiers **Cons:** Tricky decals

Eduard MiG-21bis Dual Combo

First introduced in 1959, the MiG-21 is the most produced supersonic aircraft of all time. It has been used by over 50 countries, and some are still in service today. The MiG-21bis is the ultimate development of the delta-winged fighter with updated avionics and a more powerful engine.

The Eduard 1/72 scale MiG-21bis Dual Combo plastic model kit is the latest addition to the company's family of MiG-21 kits. As a limited-edition dual combo ProfiPack kit, it has all the goodies included. The base kit appears to be the earlier MF version with a new "K" sprue for the bis-specific parts. A total of nearly 500 pieces, not including the pre-colored photo-etched metal (PE), die-cut masks and 10 different markings give nearly endless options! The dark gray plastic parts feature exquisitely fine recessed and raised details. The instruction booklet is clearly illustrated on glossy paper with paint call-out for GSI Creos Mr. Hobby Aqueous and Mr. Color lacquer colors.

The first and perhaps most difficult task is deciding which of the ten marking options to build. With that done, pay close attention throughout assembly as slight differences in construction or color callouts in the instructions are not always obvious.

The pre-colored PE parts for the instrument panel and side consoles are fabulous!

You also have the option of using decals. The small cockpit is packed full of molded and added-on detail.

Next, the engine and main landing-gear well have the same outstanding level of molded details. With those complete, the fuselage can be closed up. The fit was good, but I had to really squeeze to get the join around the cockpit closed up, and still had a very small gap on the bottom side that needed filling. The topside spine is a separate piece, so no worries there.

The ailerons and flaps are separate parts, and though not posable out of the kit, it probably wouldn't take much effort to change that. Don't forget to drill the holes if you attach the underwing stores. The drill size called out in the instructions is too small, but makes a good pilot hole. The top of the main wing fit excellently to the fuselage. The lower part of the main wing incorporates a section of the lower fuselage, and the fit there had an ever-so-slight gap and step to the main fuselage. You have to look pretty closely to notice, but it's present.

The landing gear tires are molded separately from the wheel hubs, a nice touch so no tedious masking is necessary. The landing gear themselves could have used a little more positive location, especially the main gear retracting struts.

With all the details in the cockpit, I chose to build my MiG-21bis with the canopy open, but you have the option to close it, too. Several different canopies are included, so be sure to pick the proper one. You can also choose between an open or closed speed brake.

Finally, there are all the ordnance and drop tanks to sort through. I'm not sure if all the included parts would have been used on the bis version, so check your references as



to what is appropriate for the version you're building. You will certainly have a bunch to add to your spares box.

This isn't going to be a one or two weekend build, but if you're looking for an extremely detailed kit of this iconic fighter, look no further than the Eduard 1/72 scale MiG-21bis Dual Combo kit. Yes, some parts will be little fiddly and others insanely small, but the outcome is worth the effort. I highly recommend it, but only for experienced modelers.

— Mike Klessig



Kit No.: 2151 **Scale:** 1/72

Mfr.: Eduard (Sample courtesy of manufacturer) **Price:** \$62.95 **Comments:** Injection-molded plastic (dark gray, clear); 598 parts (116 photo-etched metal); decals **Pros:** Remarkable detail; lots of marking and ordnance options; pre-colored photo-etched metal cockpit parts **Cons:** Extremely small parts; some parts missing positive locators

Model photos by Mike Klessig





ICM B-26G Marauder

As expected, the ICM 1/48 scale B-26G Marauder plastic model kit does a great job replicating the final version of the bomber that served both U.S. and French forces during World War II. With a 3.5-degree angle of attack added to the wings, the aircraft has a bit of an unusual appearance. Out of the 400 parts supplied in the kit (ICM lists 380 total), there are a lot of parts you won't use, and ICM does a good job of highlighting this. Pay attention to which parts get used and which ones don't. The instruction booklet contains 134 separate steps. Most are clear and concise, but some part locations are vague.

You can build the bomb bay open or closed, and the interior is fairly complete.



Kit No.: 48323 **Scale:** 1/48 **Mfr.:** ICM (Sample courtesy of manufacturer)
Price: \$133 **Comments:** Injection-molded plastic; 400 parts; masks; decals
Pros: Mostly clear instructions; needed subject; no obvious ejector-pin marks; fantastic clear parts **Cons:** Plastic tires molded in halves; tight fits; minor gaps need filling

The cockpit and other interior parts are detailed well (you'll want to add seat belts), and fit great into the tight fuselage. However, for me, closing the fuselage halves proved difficult. I had gaps on the top center and lower front that required filling, and the bomb-bay doors weren't an exact fit in the closed position either. The 90 grams called for in the nose is a must to keep the Marauder from tail sitting.

All control surfaces are molded separately and fit well.

ICM did a wonderful job of hiding all the ejector-pin marks, even on the landing-gear bay doors and inside the bays. The good-looking landing gear are strong enough to support the heavy model, so no worries there. However, the wheels come in halves, and removing the seam also ruined the finely molded diamond tread. On the upside, it gave the tires a used appearance.

ICM provides two complete engines. Cylinder halves, push rod tubes, magnetos, exhaust stacks, and cowlings rings are all separate. You could display the engines with the cowlings off, but the instructions do not mention this. The cowlings were a tight fit and required test-fitting and sanding, and there was still a gap when fully seated.

To make painting this big model easier, I left the wings off until everything was complete. This simplified the final assembly of all of the little parts, such as gun pods, landing gear, and antennas. The wings simply slid onto the wing supports. They, too, were a tight fit, but worked well enough, leaving only a slight gap that wasn't too noticeable. The kit's clear parts were amazing — jewel-like with a nice fit — and



ICM provided masking templates in the instructions.

The kit included markings for three bombers: "Willie The Wolf" (the one I chose), the all-metal "Donna Deloris" of the 444th Bombardment Squadron, and an all-metal finish French aircraft based in France, 1945. The sharply printed decals laid down well over Tamiya acrylics, although they are a bit fiddly to work with.

The ICM 1/48 scale B-26G Marauder is a much needed kit, and fills a hole in the bomber's history for scale modelers. I would not recommend this kit to a beginner, but with a few models under your belt and a little patience, it would be a great step up for an intermediate or veteran builder. Keep up the good work, ICM!

— Caleb Horn



MPC 'The SSslasher' Chevelle SS street machine

The MPC 1/25 scale “The SSslasher” Chevelle SS street machine plastic model kit will bring back memories for many builders. This highly sought after kit of the 1972 Chevelle street machine comes back in one of Round 2’s latest reissues. While it may have been a near-perfect kit back in the day, you have to remember the molds for this kit have aged and technology has changed since it first appeared. So, have an open mind when building this model.

First, don’t miss the color guide on the instruction sheet for both interior and exterior paint suggestions. From there, you’ll



Kit No.: MPC1014-200 **Mfr.:** MPC
(Sample courtesy of Round 2) **Scale:**
1/25 **Price:** \$37.49 **Comments:**
Injection-molded plastic (white, trans-
parent red, chrome, and clear); 89 parts
(four vinyl tires); decals **Pros:** Period-
correct pad-printed tires; improved
decals; detailed big-block with options
Cons: Interior door panels have light
casting lines; molded-in drive shaft on
chassis plate

assemble the wheels and tires with updated, pad-printed sidewalls. Be mindful of the differences between fronts and rears.

Choose either a street machine build or a stock setup as you dive into the big-block V8 engine. Nicely detailed, you’ll find some flash and mold lines that need cleanup, but nothing major. If you choose the street version with the tunnel ram, the carburetors don’t have much detail out of the box. You could upgrade this on your own or turn to the aftermarket.

Make sure to follow the instructions closely when installing the fan. If you flip it, the fan will hit the hood. You will have the option to use stock manifolds or headers, but keep in mind the exhaust is molded on the chassis plate. While it is a tight fit using the headers, they do line up with the molded-in exhaust system.

The interior for the Chevelle doesn’t have many parts, which isn’t unusual for the spare interiors of ’70s cars. If you spend a little extra time, paint can be your friend, adding to what you can see in the interior, rather than opting for an all-black finish. My colors matched the exterior, and the kit’s decal package, which includes your choice of red, yellow, or black gauges, worked well. The decals for the heater vent and the radio added even more detail.

The Chevelle’s chassis, like its interior, consists of few parts. Again, detail painting can lead to satisfying results. When attaching the engine to the chassis, you’ll want to keep a couple of things in mind. First, you will need to remove sections of the lower control arm while installing the headers so they will meet up with the molded-in

Model photos by Mike Klessig



exhaust system. Also, I found the big-block was a little more offset than I would have liked. The rear suspension has minor flash, and the mufflers and tailpipes are molded to the rear axle and suspension. They lined up with no issues.

For the exterior and final assemblies, the body needed some minor sanding and cleanup. You have the option of a hood scoop for meaner look. Round 2 provides plenty of decals for the body: side marker lights; a trunk keyhole lock; SS badging on the fenders; red, white, or black stripes; and a variety of state license plates. You’ll also find decals to help replicate the box art.

The Round 2 reissue of the MPC 1/25 scale “The SSslasher” Chevelle SS street machine shows this kit the proper respect it deserves with new decals and tires, and it still builds into a great model for your display case. I highly recommend intermediate and veteran modelers pick up this kit up.

—Tom Nowak

TOTALNAVY.COM
 ALL SHIPS, ALL NAVIES, ALL KINDS
 (718) 471-5464
www.TotalNavy.com

FANTASTIC PLASTIC

Unique Resin Kits for Experienced Modelers

Visit the Virtual Museum Store
www.fantastic-plastic.com

Concept Aircraft * Spacecraft * Sci-Fi



Ad Index

We believe that our readers are as important as our advertisers. If you do not receive your merchandise or a reply from an advertiser within a reasonable period, please contact us with details about your order. FineScale Modeler magazine, 18650 W. Corporate Dr., Ste. 103, Brookfield, WI 53045. The Advertiser Index is provided as a service to *FineScale Modeler* magazine readers. The magazine is not responsible for omissions or for typographical errors in names or page numbers.

Say you saw their ad in
FineScale Modeler
 magazine!

GET MORE
 of what you love at
FineScale.com!

GLENN HOOVER

Model Build Instructions

I do the prep work for you...
 Reorganize the model kit instructions
 Combine aftermarket part instructions
...into a seamless, single checklist
New Releases - Upgraded Website
 See my website for a list of books
glennhoovermodels.com

What can *FineScale Modeler* magazine do for you?

To advertise, call
Kristi Rummel
608-435-6220

Aves Stuido	5
Cult TV Man	5
Evergreen Scale Models	5
Fantastic Plastic Models.....	56
GreX USA.....	9
Shop Scale Modeling	56
Subscribe to FineScale Modeler.....	7
Glenn Hoover Models, LLC.....	56
Model Rectifier Corp.	2
Round 2, LLC	59
Tamiya America, Inc.....	60
TotalNavy.com.....	56

Build Your Scale Modeling Skills!

 **trains.com STORE**

Find high-quality, skill building products curated by the *FineScale Modeler* magazine team at the Trains.com Store.

- Check out our selection of:
- ▶ Books covering topics such as airbrushing, dioramas, aviation, and essential skills
 - ▶ Magazines providing a deep look into high-interest topics
 - ▶ The best tools available for building and finishing a scale model

AND MUCH MORE!



Shop now at:
Shop.Trains.com/ScaleModeling

Classified Marketplace

This section is open to anyone who wants to sell or buy scale modeling merchandise. FSM reserves the right to edit undesirable copy or refuse listing. For FSM's private records, please furnish: a telephone number and a street address.

All Copy: Set in standard format. First several words only set in bold face. If possible, ads should be sent typewritten and categorized to ensure accuracy.

Coming Events Rate: \$45 per issue (55 word maximum). Ads will contain the following information about the event: state, city, sponsoring organization and name of event, meet, auction or show, dates, location, times, admission fee, name and/or telephone number and/or email of person to contact for information. Name, daytime telephone number and street address of the person providing the information is also required but need not be included in the ad. Unless otherwise requested, ads will be published in the issue month that the event occurs in. Additional months are available at the \$45 per issue fee. Please specify issue date(s).

Word Ad Rates: 1 insertion - \$1.13 per word, 3 insertions - \$1.08 per word, 6 insertions - 99¢ per word. \$30 minimum per issue. Count all initials, single numbers, street number or name, city, state, zip, phone numbers each as one word. Payment must accompany the ad. To receive the discount you must order and prepay for all ads at one time. We accept Visa, Mastercard, American Express and Discover.
Email Your Ads To: classads@firecrown.com *FineScale Modeler* - Classified Marketplace, 18650 W. Corporate Dr., Ste. 103, Brookfield, WI 53045. Phone: 414-600-9285.

WANTED

ALL SLOT CARS WANTED. Any kind, any condition. Top dollar paid. Will pay shipping nationwide. PAUL at 248-760-6960. E-mail: slotcarguy@slotcarguy.com

PLASTIC MODEL COLLECTIONS: BUILT ONLY. Planes, cars, boats. Contact mike@peterson-picture.com or 773-387-1400.

MISCELLANEOUS

1ST AND ABSOLUTELY THE BEST MUSEUM-QUALITY MODELS. IPMS Nationals winner building aircraft and armor to your specification, including conversions and scratchbuilt. Call BC Models for quote and information at 913-385-9594 or visit www.bcmmodels.com

Closing Dates:

September 2026 closes June 15

November closes August 17

January 2027 closes October 9

Don't miss what's new!
 Watch the
New Product Rundown
 video today!



www.finescale.com/videos/new-product-rundown

Local Hobby Shop Directory

Local Hobby Shop Directory listings are available for the next six issues for \$165 (payable in advance) or at \$37 per issue (billed to established accounts for a minimum of six insertions). Ads will be set in standard listing typography. All insertions must be consecutive. No mention of mail order business permitted. Closing dates listed in Classifieds section.

CALIFORNIA • Burbank

Large selection of plastic kits, paints, and supplies. Special orders no problem. Visit us in person or online www.houseofhobbies.com. Secure online ordering.
BURBANK'S HOUSE OF HOBBIES
 911 S. Victory Blvd. 818-848-3674

CALIFORNIA • Garden Grove

Rewards program for 10% back on purchases. Plastic aircraft, armor, ships, cars, decals, books, paints, tools, miniatures war-games. Mon-Thur 11-8, Fri 11-midnight, Sat 10-midnight, Sun 11-7 www.brookhursthobbies.com
BROOKHURST HOBBIES
 12188 Brookhurst St. 714-636-3580

CALIFORNIA • Ventura

Wide selection of domestic & import plastic aircraft, armor ships, cars, Gundam & rare kits. HO, N, Z, O, G scale trains. Track, structures, scenery & supplies. Also carry Estes rockets. Open 7 days. www.venturahobbies.com
VENTURA HOBBIES
 2950 Johnson Dr., #128 805-658-8138

COLORADO • Aurora

Large inventory of models from the world over! Detailing accessories, research publications, games, trains, R/C, tools, and supplies. Easy access from D.I.A. <http://www.colpar.com>
COLPAR HOBBIES
 1915 S. Havana St. 800-876-0414

CONNECTICUT • Milford

Extensive selection of armor kits & Verlinden accessories. Military, auto & aircraft plastic models. Photo-etched parts. O gauge train sets. Open Tues - Sat 11-6, Sun 12-5. www.HQHobbies.com
HQ HOBBIES
 394 New Haven Ave., Unit 1 203-882-1979

GEORGIA • Ringgold

Scale Modeling Super Store located near Chattanooga Tennessee on I-75 exit 353. Call or check website for Open Hours as they are subject to change. www.Squadron.com Model Club Meeting 3rd Monday @ 6:00
THE SQUADRON SHOP
 25 Southcross Ln. 877-414-0434

MASSACHUSETTS • Norton

Thousands of Models Old & New. Autos, Ships, Armor, Planes, Sci-Fi, Books & Supplies. Plus Die-cast and Toys. Th & Fr 12-7, Sat & Sun 12-5. Visit: www.mymummy.com Email: mummy@mymummy.com
HARRY'S HOBBIES & COLLECTABLE TOYS
 250 East Main St., Ste 4, 5, & 6 508-285-8080

MASSACHUSETTS • Wakefield

Complete line of model kits & supplies, plus toy soldiers, figure kits, games, etc. Open 7 days a week. Shipping available. Info: hobbybunker.com
HOBBY BUNKER, INC.
 103 Albion Street 781-321-8855

NEW JERSEY • Kenil

Full service hobbies, a full line of HO, N, 3-Rail, military, cars, boats, planes, dollhouses, scratchbuilding supplies, plus details-detail-detail!
KENIL HOBBIES
 590 Rt. 46 973-584-1188

TEXAS • San Antonio

Scale modeling from beginner to expert. Wide selection of aircraft, armor, autos, figures, ships, & sci-fi. Lots of reference material, detail parts, decals, tools, & eight lines of paint. Tue-Sat 10am-6pm www.dibbleshobbies.com
DIBBLE'S HOBBIES
 1029 Donaldson Ave. 210-735-7721

TEXAS • San Antonio

ONE STOP SHOPPING FOR PLASTIC MODELS! Stocking Aircrafts, Armor, Car, Ship and Sci-fi models and detailing accessories. Full lines of Tamiya, Vallejo, and Alclad Paints.
HILL COUNTRY HOBBY
 9355 Bandera Road, Ste. 118 210-681-2007

VIRGINIA • Staunton

Biggest scale model kit & hobby store in Virginia! We house over 100 model manufacturers and nearly 20,000 model kits. Open Tuesday-Sunday, closed Monday's. <https://frontline-model-kits.square.site/>
FRONTLINE MODEL KITS & HOBBIES
 18 West Beverley Street 540-569-2903

WASHINGTON • Seattle

Plastic Model Specialists. Largest selection of plastic models in NW! We have Aircraft, Armor, Auto, Sci-Fi, and Gundam, along with great paint selection. Email us: Email@skywaymodel.com or look us up at www.skywaymodel.com
SKYWAY MODEL SHOP
 12615 Renton Ave. S. 206-772-1211

CANADA-ON • Toronto

Large selection of new & out-of-production kits. Accessories & finishing products. Servicing the hobbies since 1986. We buy kit collections. www.wheelswingshobbies.com
WHEELS AND WINGS
 1880 Danforth Ave. 416-752-0071

SINGAPORE • Singapore

Old kits & latest releases. Good selection of unusual model kits & accessories. We stock electric trains & slot cars. Open 7 days. The Katong Shopping Centre. www.hobbybounties.com
HOBBY BOUNTIES
 865 Mountbatten Rd #02-91/92/65-6440-1890

Run your Retail Directory ad in the next issue of **FineScale Modeler!**

Email: classads@firecrown.com for more information.

FineScale Modeler

A GREAT MODELING SOURCE

Subscribe today!
FineScale.com/Subscribe



By Tim Boyd

Turbine or not turbine

Gas-powered turbine race cars made a lot of wind in the late '60s, and MPC wanted in

Gas-turbine powered race cars are but a minor footnote in automotive racing history. But back in 1967, they were huge news, especially after Andy Granatelli's STP turbine nearly ran away with the Indy 500 that year. The following year another turbine-powered race car, the Howmet TX (Turbine Experimental), actually became a race winner. Perhaps that explains why kit maker MPC devoted the resources to replicate in scale the Howmet TX and TX Mark II.

According to an article in the November 11, 1991, *AutoWeek* magazine, the race car was a joint project of Howmet (a subsidiary of French aluminum producer Pechiney) and driver Ray Happenstall. With the STP turbine too large for the endeavor (both in physical size and equivalent piston displacement), the team used several prototype gas turbines from Continental Aviation's failed bid for a government helicopter program. A waste gate was added and the engine rotational output was geared down to 11% of the helicopter engine's RPM.

After failing to finish during several initial outings, later in 1968, the Howmet TX won two SCCA races. After, one of the cars was rebodied as a roadster and set several FIA land speed records. MPC quickly signed on and produced a full-detail 1/25 scale Howmet TX that came down their kit production line in December 1968, followed by the open cockpit Mark II kit eight months later. Comparing the two MPC kits side by side, the Mark II was more than just a mild reboot of the original.

In both, the engine and transaxle were rendered with 16 parts, several of them wearing chrome plating as was typical of 1960s model kits, with only the air intake scoops differing between the two kits. MPC designed the powertrain to be removable after assembly.

Next came the 15-part interior tub. The instrument panel, roll bar, interior/engine firewall, and the

MPC HOWMET TX AND TX MARK II

Kit No.: 712-200; 724-200

Introduced: 1968 (never reissued); 1969 (reissued once)

Current Value: \$130; \$90

tank behind it were unique to each body style. The highly detailed front suspension and surrounding tubular structure were broken down into three assembly stages, with an additional fourth stage for the TX.

The rear suspension and tubular frame components were also completed in three stages. The rolling stock comprised MPC's usual big and bigger hollow-core tires wrapped around chrome-plated mags.

The exteriors were completely different. The Mark II roadster body was assembled over 13 simple steps, while the Howmet TX body comprised 33 parts and required adding a second paint color to a portion of the front hood and upper doors.

History does not record how well these kits sold, but gas-turbine powertrains on race cars largely disappeared after the 1968 race season, as did public interest. MPC's original Howmet coupe kit was never reissued, while the Mark II roadster saw a "Buyer's Choice" reissue under the AMT/Ertl brand in 2003.

Not only do these two kits replicate rare and largely forgotten race cars and technologies, but they were highly detailed and comparable to the best race car model kits of the time. On that basis alone, MPC's Howmet TX and Howmet TX Mark II rank as collectible classic kits. **FSM**



LET'S ROLL



AMT is conjuring a legendary new kit: the officially licensed Dungeons & Dragons™ 1977 Chevy Van! Straight out of the golden age of fantasy gaming and freewheeling road trips, this classic van is ready to journey from the hobby bench to your display shelf. The kit includes multiple decal options featuring iconic classic and modern D&D artwork. Paint it up, choose your graphics, and let this van become the party's ultimate steed—because every great dungeon crawl or wilderness exploration needs a ride ready for success.

Grab the latest and greatest plastic at: autoworldstore.com!



CSR RACING - 2012 CHEVY CORVETTE
#AMT1551M (1:25 SCALE)

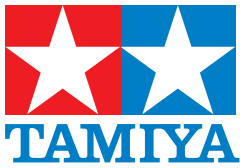


SUPERNATURAL - 1972 CHEVY CHEVELLE SS
#AMT1592M (1:25 SCALE)



HOME ALONE - '86 DODGE RAM VAN
#MPC1032 (1:25 SCALE)

DUNGEONS & DRAGONS, D&D, their respective logos, and the dragon ampersand, are trademarks of Wizards of the Coast LLC. ©2026 Wizards of the Coast. All right reserved. GENERAL MOTORS Trademarks used under license to Round 2, LLC. CSR Racing and all related titles and logos are trademarks of Zynga Inc. and its affiliates and subsidiaries. ©2026 Zynga Inc. and its affiliates and subsidiaries. SUPERNATURAL and all related characters and elements © & ™ Warner Bros. Entertainment Inc. ©20th Century Studios. Dodge, Ram, and related logos, vehicle model names and trade dress are trademarks of FCA US LLC and used under license by Round 2 LLC. AMT and design and ROUND 2 and design are trademarks of Round 2, LLC. ©2026 Round 2, LLC, South Bend, IN 46628 USA. Product and packaging designed in the USA. Made in China. All rights reserved.



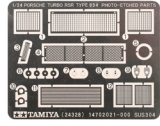
PORSCHE 934 TURBO RSR Vaillant

1/24 Sports Car Series

Item No: 24334



The unmistakable Porsche 934 Turbo RSR was based on the 930 Turbo, and developed to compete in international sports car racing in 1976, with 31 examples were produced. The same year, a 934 with a striking cobalt green livery and the German company Vaillant as main sponsor consistently tussled at the top of races in the DRM (German Racing Championship), taking the chequered flag in the 2nd, 4th and 10th races of the season.



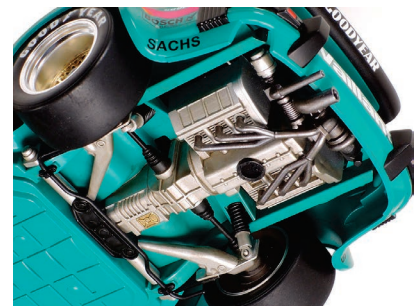
Distinctive form is excellently captured, with trademark overstretched front and rear fenders.



The rear wing differed from that on the road-going 930 Turbo. Resin and photo-etched parts recreate levers.



Details abound in the interior, with depictions of the roll cage, bucket seat and pedals.



The rear end showcases impressive detail such as 6-cylinder turbo unit, lower sus arms and drive shaft.