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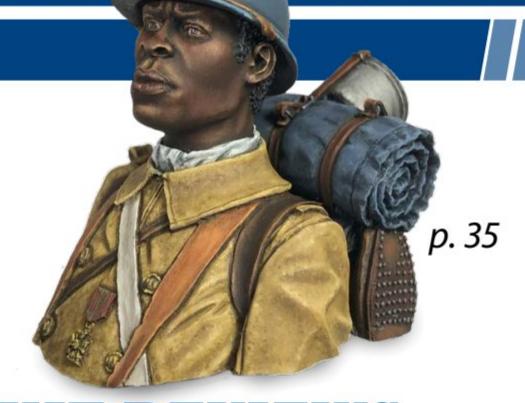
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FROM THE EDITOR

By Aaron Skinner

It's all about the base!

Typically, model contests and ▲ displays are characterized by tables crowded with models. Some categories can be so jammed that picking out highlights is nigh impossible. How do you make your model stand out? How do you get noticed? One thing that helps is placing the model on a base. I'm not talking about a full-on diorama or even a vignette, which have their own categories with particular criteria at contests. No, what I'm describing is usually simpler and, dare I say it, more basic. In many cases a little groundwork on a wooden plaque or block of foam that is big enough to fit the model is all that's needed. Not

only does a base give the subject context, especially if it ties into the weathering, it can physically separate your model from others and literally elevate it if the base has some height. Check out how Jari Hemilä, Anders Isaksson, and Ilya Yut did that in their stories in this issue.

Also, the second Build a Model Month is in the books, and you can see the winners of the BAMM Online Model Contest starting with the Randy Derr's 'Vette on Page 30.

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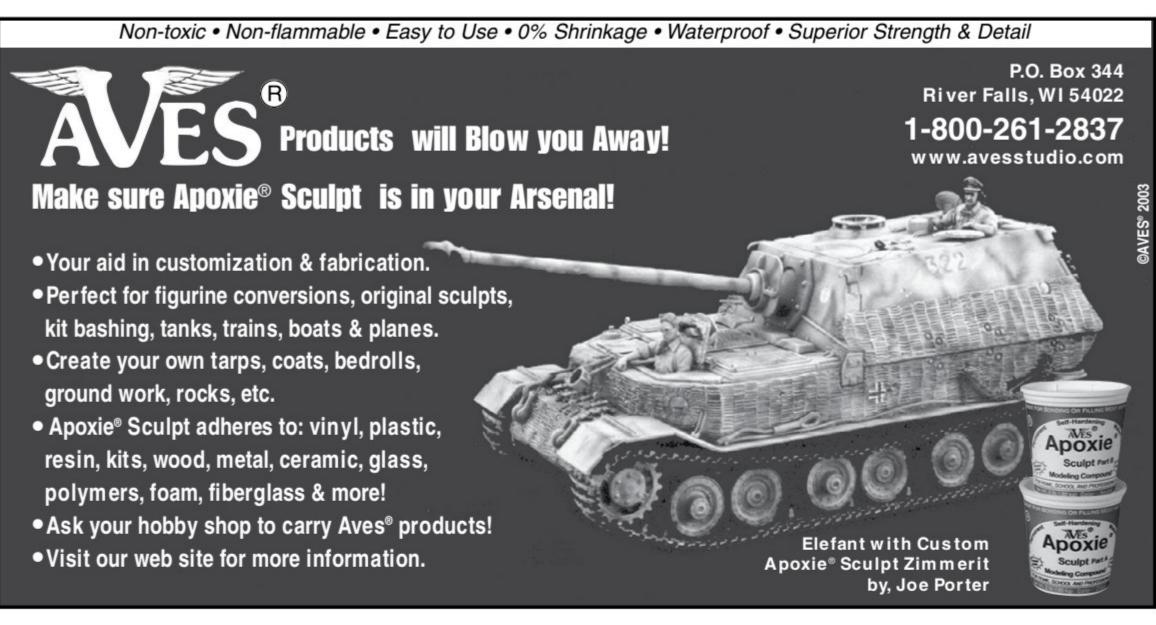
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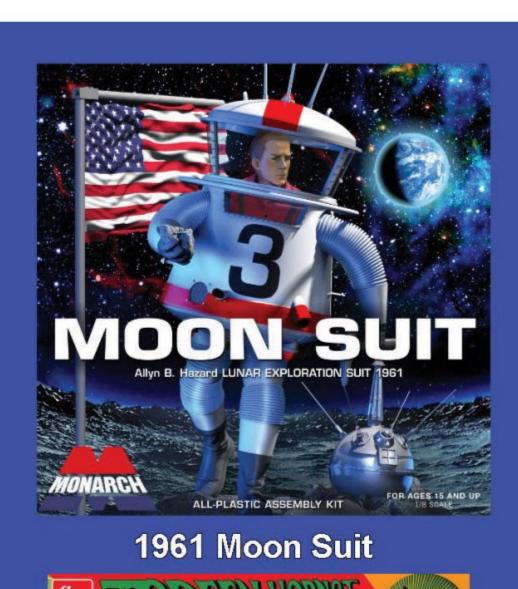
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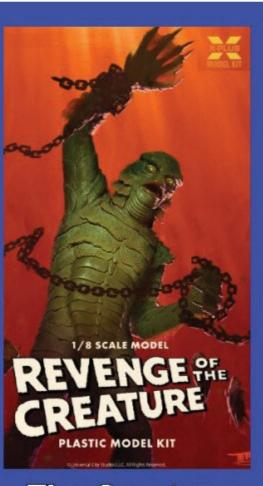
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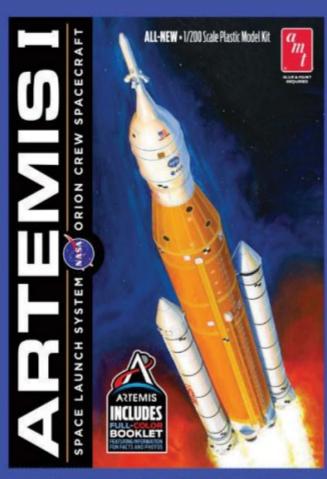












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Your voice in FSM

Finding time to model

Ed.: In a "FineScale Modeler Weekly" video that went live in January, Tim Kidwell and I talked about how we find time to build and, by extension, regaining your modeling drive. We received a bunch of responses from viewers, including these. - Aaron Skinner

I am retired now, so finding time is much easier. But when I was working, I found two things really helped with finding time to model.

First, I always have a dedicated and permanent space for modeling, however small. In my case, this [space] has been as big as a 1-meter x 2-meter workbench in a garage or as small as half a desk in the spare room. Having a dedicated space means you can sit down and do even five minutes of modeling without having to set anything up. As they say, eat that elephant a small bite at a time!

Second, at the end of a session I decide what I want to do in the next session and prepare for it. If I find myself with 10 minutes to spare, I can jump on the modelling desk and tackle that task without having to work out where I was last time. A quick bit of planning at the end of the task and I am ready for next time.

As always, thanks for the great mag. It is always a good read, and I learn something from each and every issue.

- Graeme Molineux Gold Coast, Queensland, Australia

With two grand kids now, it's even harder to find time to get to the bench. So, I schedule it daily. I get up at 3:30 a.m. and spend one hour daily until 4:30 a.m. modeling. No phones, no TV, no noise, and no one else is awake. It's complete silence other than the heater or air conditioner. It's my quiet time when I can zone-out the daily noise of the world and commune with styrene. (I am in bed asleep between 8-8:30 p.m.) It's my time when I get time. Try the silence and serenity of 3:30-4:30 a.m. You'll be amazed at what you can finish! I just wrapped up a Monogram '69 Dodge Super Bee.

– Brad Wolfgang Midland, Mich.

One way I keep my modeling mojo is building at work during my breaks and lunch. I have a small assortment of supplies I keep in my desk — a hobby knife, files, clamps, etc. Then, for example, I'll bring some glue and an engine to assemble.

- Ronald Neuendorf Waukesha, Wis.

I have been modeling for over 50 years. During this time, I have gone through various phases from building a model in a day to taking a few weeks to complete my model. How do I maintain my modeling mojo?

For me, construction is a joy, which is not to say I don't love painting my models. For many years, I have been in the habit of building multiple models at the same time.

When I build a model and I must stop to let glue dry or [wait for] a part I've ordered to arrive, I simply put it aside and work on something else.

During the COVID-19 pandemic, I built my models up to the painting stage and set them aside. With all the lockdowns and no club meetings, I ended up building more than 200 models, all finished in Tamiya white primer — my own "Ghost





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SCALE TALK

Division," if you will. Since then, I've spent relaxing hours painting each one and placing them on wood bases with appropriate groundwork.

My simple rule is do what you like. If during construction, you lose interest or can't continue, collect the information you have and shelve the model. Never force yourself as it invariably won't come out well.

Don't focus on building the model in one go; instead, assemble it in sections. It's more rewarding and satisfying.

You do not need to spend hours at your workbench at a time. Spending half an hour here and there at various times during the day or evening will give you the same result if not more than trying to fit a build into one long evening session.

Balance between your modeling, work, and family is key. Doing this ensures your modeling mojo will not suffer and that you will continue to get the enjoyment and satisfaction modeling gives all of us.

– Raymond Attard Sydney, New South Wales, Australia

Revell vinyl really was a thing

I read Greg Kolasa's letter in the March/April 2024 "ScaleTalk," and it instantly brought back memories. Growing up, the only thing I liked better than building that next model was getting things in the mail. The Revell 7-inch promos were the perfect addition to the whole modeling experience. I had visited the USS



Massachusetts one summer on a family vacation. Naturally, I picked up the model and when I saw the words "Exclusive record offer," I sent off the flyer along with \$0.35. Building the model while listening to the story of the battleship's part in the invasion of North Africa, and the boom of those 16 inch guns, enhanced the build!

– Guy Aceto Ashburn, Va.

Ed.: What an amazing feature! Thanks to everyone who responded to Greg's letter. -A.S.

EXCLUSIVE CONTENT AT FINESCALE COM



NNL West 2024 model car show gallery

More than 300 modelers attended this year's NNL West in Santa Clara, California, exhibiting nearly 1,000 scale-model low-riders, hot rods, customs, gassers, trucks, pickups, and much more. FineScale Modeler returned to photograph the models. Visit FineScale.com/show-galleries to see images of some of the best scale models on the West Coast, including the Youth People's Choice winner, a custom Auburn Roadster, and a crazy Bf 109 VW.



Scale Model Basics how-to videos

Don't miss Scale Model Basics Season 2! FSM brings you all sorts of how-to advice, from using two-part decal setting solution systems and making sprue goo to painting a World War II airplane cockpit and airbrushing a smooth paint finish every time. FineScale Modeler's editors want to help you make your best models, so head on over to FineScale.com/videos to see tips about tools, techniques, and skills. And be sure to leave a comment!



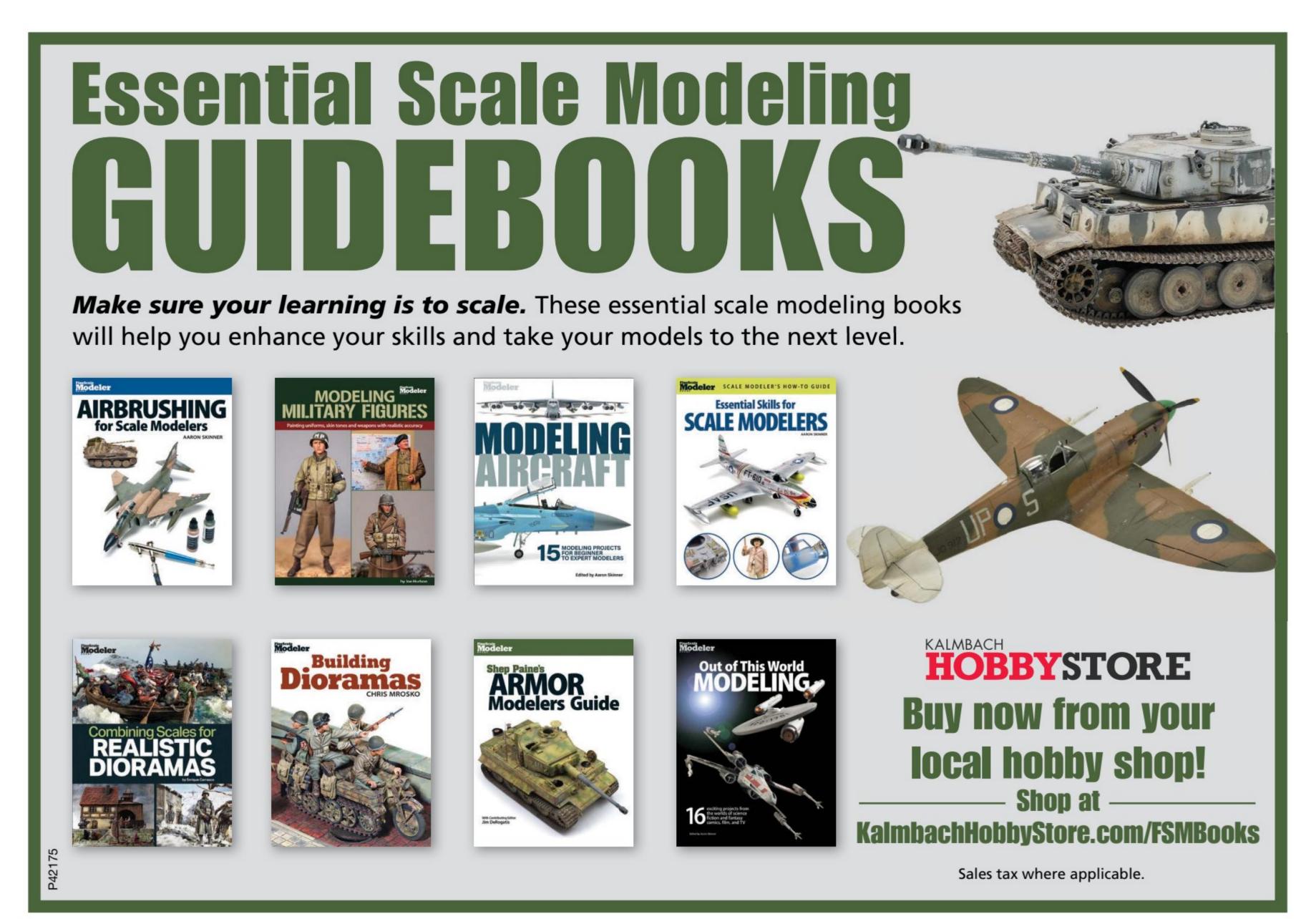
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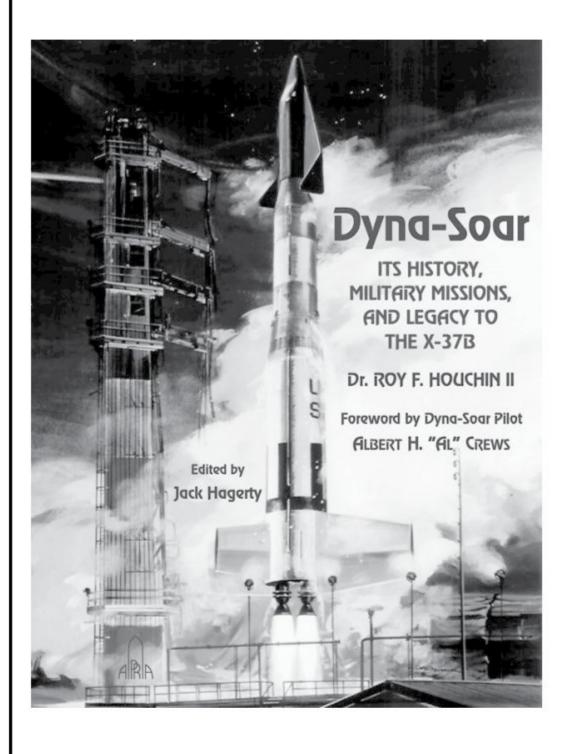


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SCALE TALK

Piper Cub tailwheel correction

I recently read "Detail Hobbycraft's Grasshopper" in the March/April 2023 FSM concerning the build of a Piper Cub in Navy colors. It made a colorful model and represented an unappreciated part of military aviation, but it did have an inaccuracy. The springs that control the tailwheel are not attached to the fuselage as Frank Cuden modeled them. Rather, the springs connect the tailwheel and the bottom of the rudder post. I learned to fly in a 1946 Piper J-3 that I helped my father rebuild including re-covering the airframe with fabric. — Larry Benham Holliday, Texas

Ed.: Thanks for the clarification on how the Cub's tailwheel works, Larry. It's proof that you can never do too much research. – A.S.

Always time for tooling around

I enjoy the *FineScale Modeler Weekly* show and the tool section has been especially helpful. In a recent episode, Tim Kidwell talked about clamps. I did not know they made small bar clamps. After I saw the demo, I went to Amazon and soon had a set of five. Two days later, I was in the middle of a project and they were the perfect solution for a clamping situation.

Tim's recent review of the inexpensive airbrush set was also helpful. It resulted in another visit to Amazon, and I have been happy with that product.

Keep up the good work.

– Bruce Parkes

San Antonio, Texas

Ed.: Hi Bruce! Thank you for your kind words and watching FineScale Modeler Weekly. I couldn't be happier that you've found the

"Tooling Around" segments helpful. We try to keep the videos fun and loose, but it makes all the difference to hear when our advice helps a fellow modeler. Glad those clamps came in handy and that the Neoeco airbrush is working out for you! – T.K.

Love for photo-etched metal

Following my retirement in 2018, I returned to scale modeling. For the first builds, I finished a few kits I had started in the 1980s but set aside for family and career. The first thing I did was search the internet for photo-etched metal (PE) detail sets that would let me spice up 1970s- and '80s-vintage Tamiya armor kits. I approached the PE with some trepidation but once I got started, I fell in love with the challenge.

Although it's sometimes not easy to work with, the level of detail and scale fidelity that comes from PE is worth the effort. I have added bending pliers, smoothjaw hemostats, metal rulers, and single-edge blades to help with folding and forming. I might even invest in a proper folding tool if I come across a piece too challenging. My builds are slower as a result, but that is okay because it is the part of most projects that I enjoy the most. I have been growing my stash of kits over the last six years, and for every kit I buy, I have added aftermarket PE sets, if available. I won't start a project without PE. Call me crazy, but it adds to the joy I get from our hobby! - Paul Clarry Aurora, Ontario, Canada

Ed.: All power to you, Paul. I appreciate the same things you do about PE, it just drives me, well, crazy. Although, some will question if that's more of a chicken versus egg thing. – A.S.





NEW PRODUCTS

Compiled by Monica Freitag & Aaron Skinner

AIRCRAFT

1/32 SCALE

Spitfire Mk.I Early from Kotare Models, No. K32004, \$109.

1/48 SCALE

Nord NC-701 Martinet from Special Hobby, No. SH48200, \$91.99

Hurricane Mk IIb from Arma Hobby, No. 40007, \$48.87.

Hurricane Mk IIc Jubilee from Arma Hobby, No. 40006, \$48.87.

Ju 88P-1 Tank Buster from ICM, No. 48228, \$121.99.

AH-1Q/S Cobra "IDF Against Terrorists"

from Special Hobby, No. SH48224, \$TBA. Latécoère 298 from Special Hobby, No. VT48001, \$TBA.

P-47D-30RA Thunderbolt from MiniArt, No. 48029, \$TBA.

1/72 SCALE

P-400 Airacobra from Arma Hobby, No. 70057, \$29.

AMX-T from Italeri, No.1471, \$31.35. Breda Ba.88B Lince "Duce's Bomber" from

Special Hobby, No. SH72397, \$31.99.

Gloster Meteor TT Mk.20 from Special Hobby, No. SH72487, \$37.99.

Aero A-11HS "Finnish Export Version" from Special Hobby, No. SH72464, \$TBA. **Heinkel He 59B** from Special Hobby,

1/144 SCALE

No. SH72428, \$91.99.

USAAF C-47 Skytrain from Academy, No. 12633, \$15.

USAF C-118 Liftmaster from Academy, No. 12634, \$27.

USAF E-3G Sentry AEW&C from Academy, No. 12629, \$32.

ARMOR

1/24 SCALE

Type G4 with MG 34 and German Staff Personnel from ICM, No. 24024, \$79.99.

1/35 SCALE

US FWD Type B army truck from ICM, No. 35656, \$71.99. M3 Stuart Initial Production from MiniArt,

No. 35401, \$TBA.

1/72 SCALE

French Army Char Leclerc from Academy, No. 13427, \$17.

FIGURES

1/35 SCALE

Refugees — chandler family from MiniArt, No. 38089, \$TBA.

U.S. Tank Repair Crew with continental w-670 engine from MiniArt, No. 35461, \$TBA. Refugees - teacher's family from MiniArt, No. 38086, \$TBA.

Omnibus crew and passengers from MiniArt, No. 38092, \$TBA.

AUTO

1/24 SCALE

MAN TGX 18.500 XXL Lion Pro from Italeri, No. 3959, \$64.

1/35 SCALE

Oil products delivery car, Liefer Pritschenwagen Type 170V from MiniArt No. 38069, \$TBA.

AIRCRAFT DETAIL SETS

1/35 SCALE

AH-1G Cobra upgrade cockpit set for ICM, from Special Hobby, No. 129-6008, \$25.99.

1/48 SCALE

PV-1 Ventura nose and turret armament (for Revel/Academy), from Special Hobby, No. 129-4469, \$TBA.

A6M2-N Rufe seat (for Eduard) from Eduard, No. 648845 \$5.95.

Anson Mk.I guns Print (for Airfix) from Eduard, No. 648844, \$9.95.

A6M2/N Rufe cannon barrels and cockpit guns (for Eduard) from Eduard, No. 648847, \$9.95.

A6M2-N Rufe exhaust Print (for Eduard) from Eduard, No. 648846, \$7.95.

A6M2-N Rufe folding wingtips Print (for **Eduard**) from Eduard, No. 648848, \$14.95. A6M2-N Rufe Space (for Eduard) from Eduard, No. 3DL48114, \$12.95.

A6M2-N Rufe Look (for Eduard) from Eduard, No. 644205, \$12.95.

A6M2-N Rufe gun bays (for Eduard) from Eduard, No. 648849, \$19.95.

U.S. fuel drop tanks and bombs from MiniArt, No. A 49015, \$TBA.

1/72 SCALE

Fiat 508 weighted wheels (for Ace) from FCModel Trend, No. 72524, \$TBA. **External armament for SMB-2 and other** IAF planes from Special Hobby, No. SH72495, \$TBA.

AIRCRAFT DECAL SETS

1/48 SCALE

A6M2-N Rufe TFace (for Eduard) from Eduard, No. EX934, \$12.95. F-16A/B Vipers of the Caribbean from TwoBobs Aviation Graphics, No. 48-283, \$18.

1/48 SCALE

BBN Cargo A321F from Draw Decal, No. 48-283, \$33. Also available in 1/144 \$11.

1/72 SCALE

Edwards AFB F-86F-25 Sabre from Draw Decal, No. F86-02, \$9. Also available in 1/48 \$11; 1/32 \$19.50.

ARMOR DETAIL SETS

1/35 SCALE

Fennek LGS weighted tires from FC Model Trend, No. 37190, \$16.10.

Leopard 2A5/6 side baskets from FC Model Trend, No. 37188, \$14.91.

Ford V 3000 S wheels for ICM and Revell from Special Hobby, No. 129-3150, \$TBA.

1/48 SCALE

Tiger early cupola FC Model Trend, No. 48559, \$11.55.

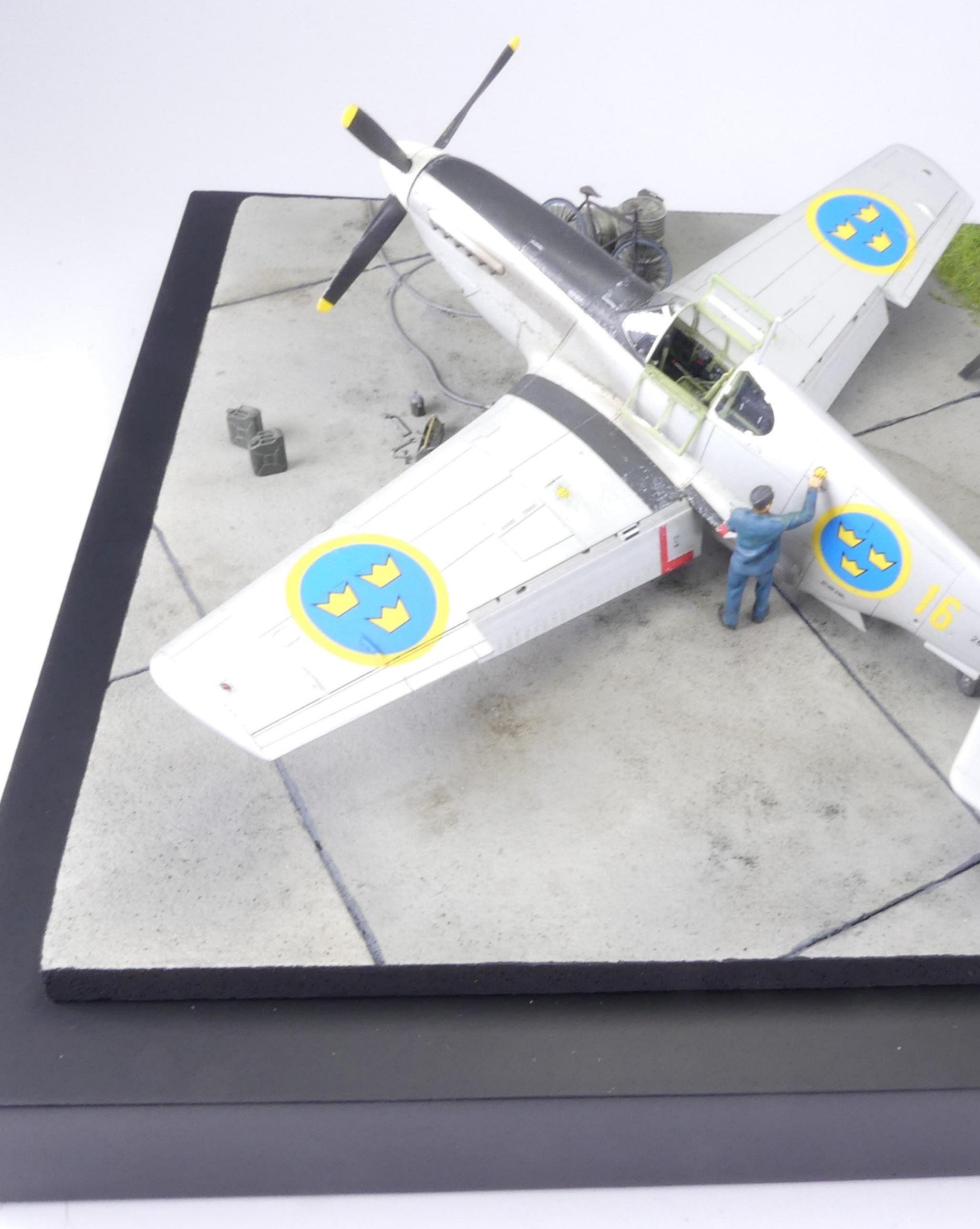
1/72 SCALE

FV601 Alvis Saladin weighted wheels (for Ace) from FC Model Trend, No. 72522, \$TBA Panzer III smoke dischargers from FC Model Trend, No. 37216, \$7.15.

FIGURE DETAIL SETS

1/35 SCALE

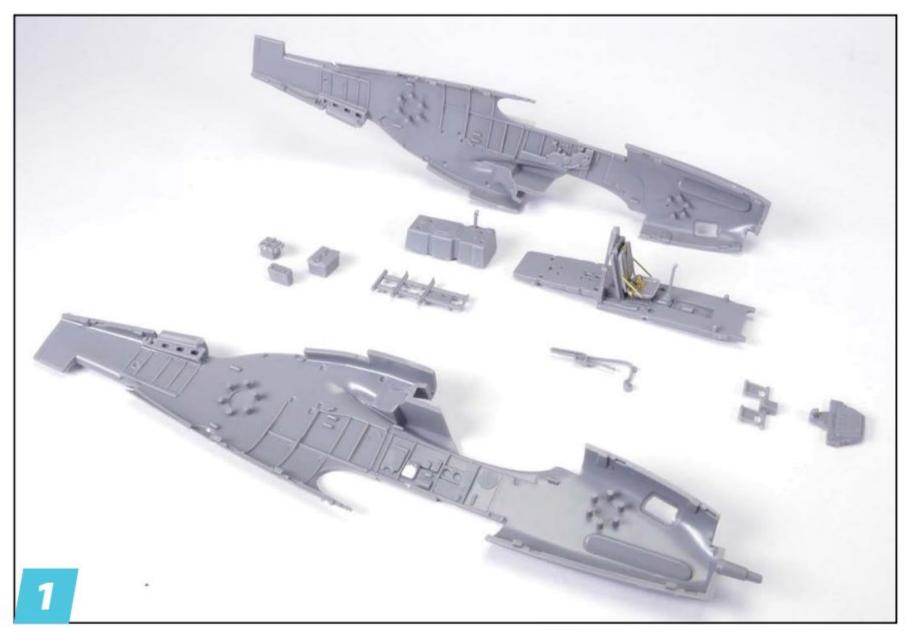
Airborne Mohawk heads No. 37225; Woman heads No. 37212; Indian heads No. 37214; South Africa soldier heads No. 37217; New Zealand WWII soldier heads, No. 37216. All from FC Model Trend, \$11.93 each.



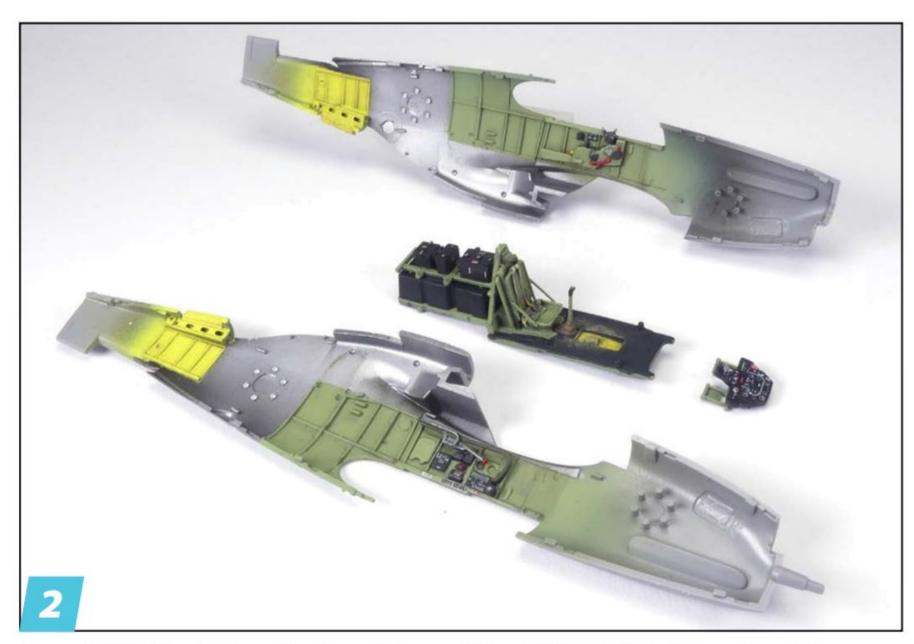


rma Hobby's little P-51B/C is a gem of a kit that includes photo-etched metal (PE) details, precut masks, exquisite surface detail, convincing oilcanning effect in some areas, and optional parts for different versions.

> Looking at all of that, I figured it needed a base to do it justice and took the build as an opportunity to venture into the world of 3D-printed accessories to place the Mustang in a diorama. Another change was to finish the plane as a Swedish J 26 using Moose Republic decals (No. 72007). In fact, the aircraft I modeled was the first Mustang in the Swedish air force, a U.S.A.A.F. P-51B interned after making an emergency landing in Sweden in May 1944.



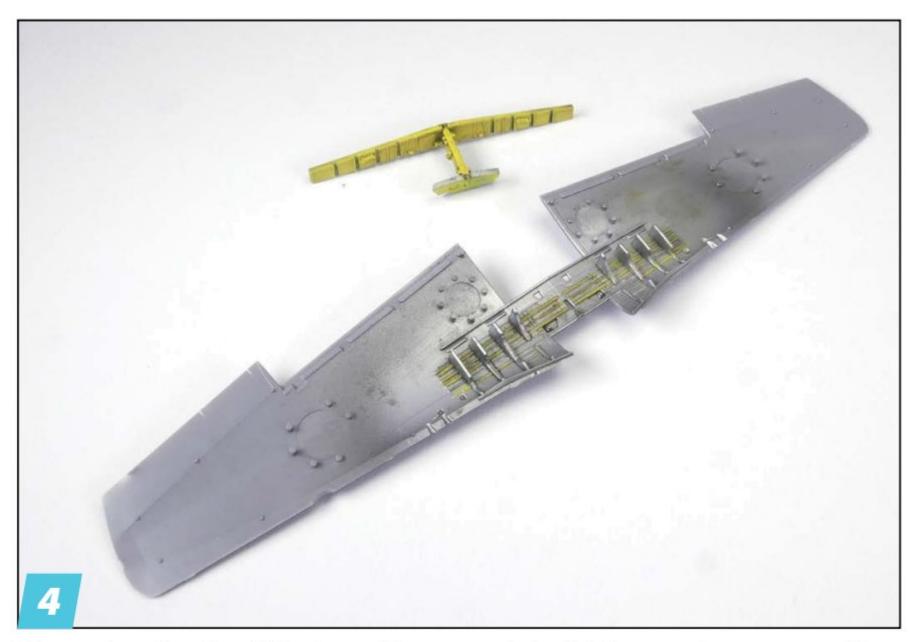
The cockpit is well-detailed straight from the box, but the instructions are intense with several actions happening in each step and a choice of configuration depending on the aircraft you are building. Plan ahead and break each complicated step into smaller, simpler sections.



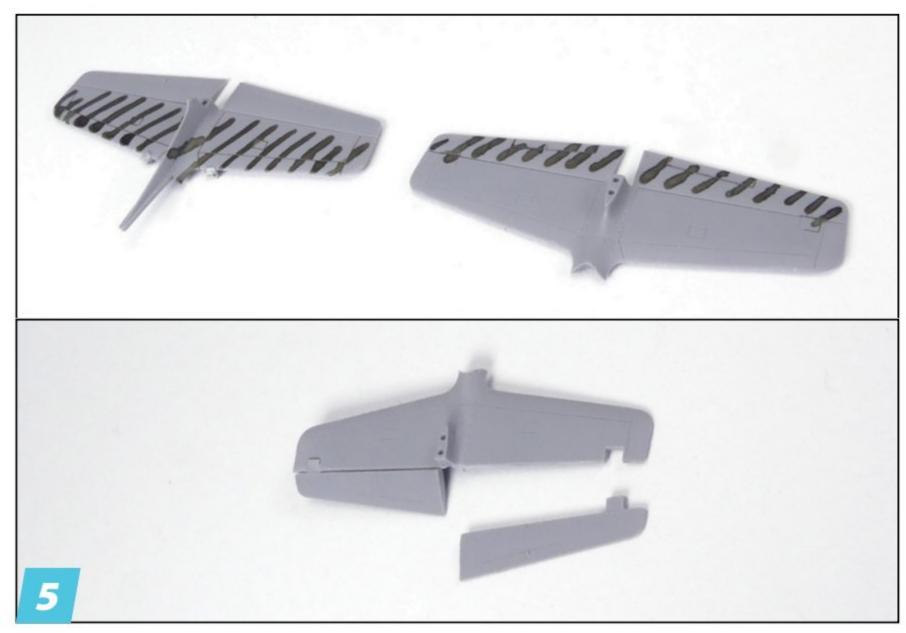
Over MRP Black Fine Surface Primer (No. MRP-085), I airbrushed the cockpit area with AK Interactive 3G US Interior Yellow Green (No. 11859), Zinc Chromate Yellow (No. 111858) for the tail-wheel well, and Aluminium (No. 11208) for radiator duct.



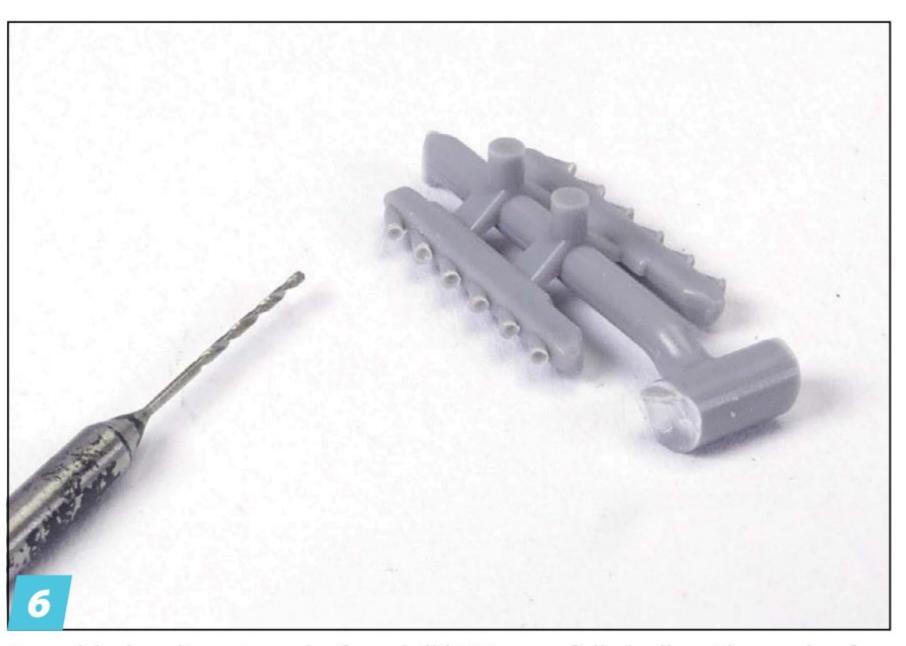
After detail painting and a layer of AK 3G Gloss Medium (No. 11235), I applied the decals, sealed them with Matt Medium (No. 11234), and flowed in a thin, black, artist-oil wash. The radiator and ducting sit under the cockpit, so I test-fitted everything before gluing the fuselage halves.



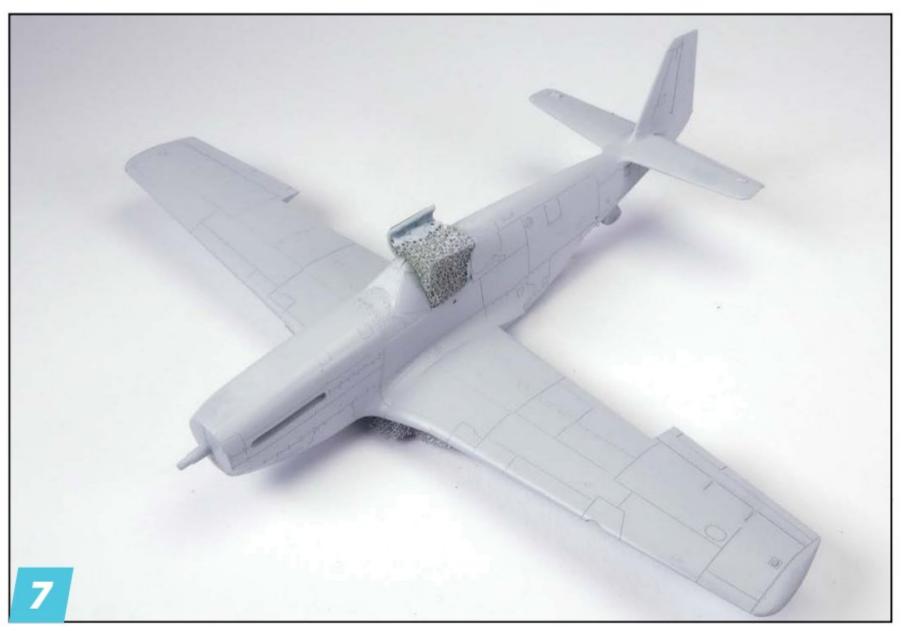
The main wheel well features the correct straight rear wing spar, and I used a small brush and patience to pick out the thin chromate yellow frames. The airframe I was modeling lacked wing armament, so I filled the muzzle holes in the leading edges with putty.



The model does not offer posable elevators, and the prominent counterweights make it difficult to scribe along the join. Instead, I replaced the elevators on the standard fin base (Part B17) with the elevators cut from an unused fin base (Part B18, left).



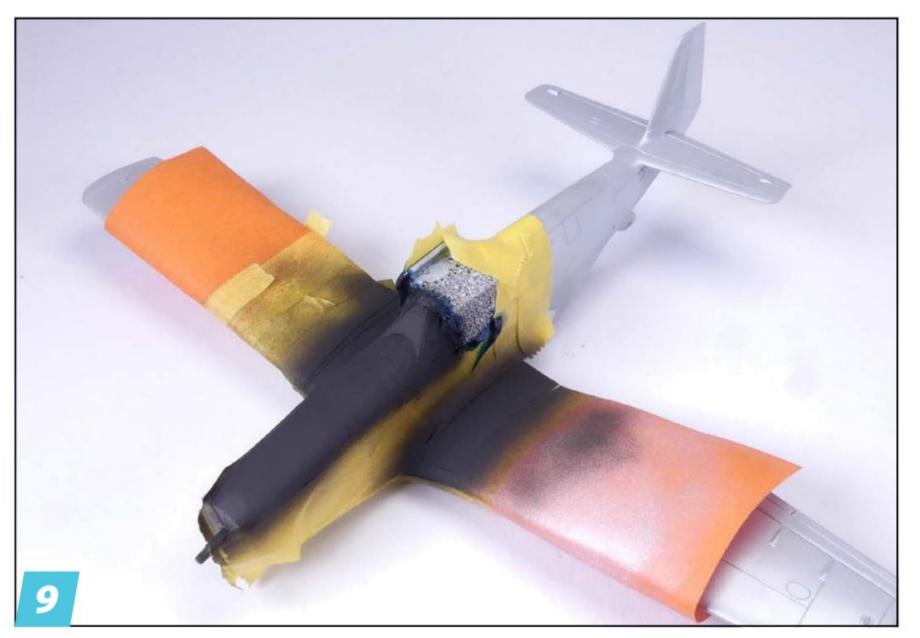
For added realism, I used a fine drill bit to carefully hollow the ends of each exhaust pipe by hand.



To reveal any problems and serve as a foundation for the metal shades to come, I base-coated the model with Tamiya Fine Surface Primer Light Gray (No. 87042) straight from the spray can.



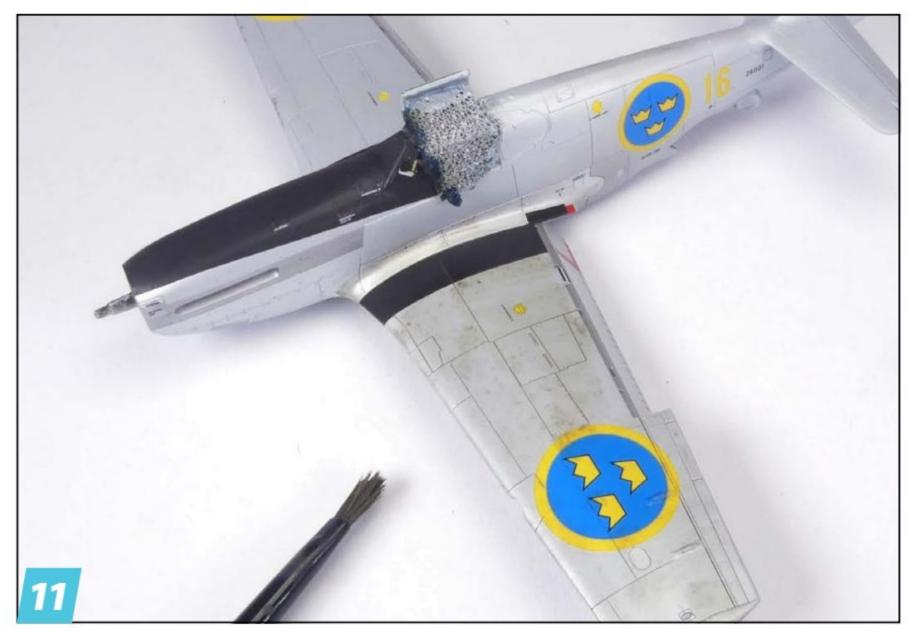
After correcting problems, I airbrushed the Mustang with AK Dark Aluminium (No. 11208) and left it to dry. Then I masked various panels on the fuselage and airbrushed them slightly darker or lighter versions of the base color. I left the wings a uniform shade.



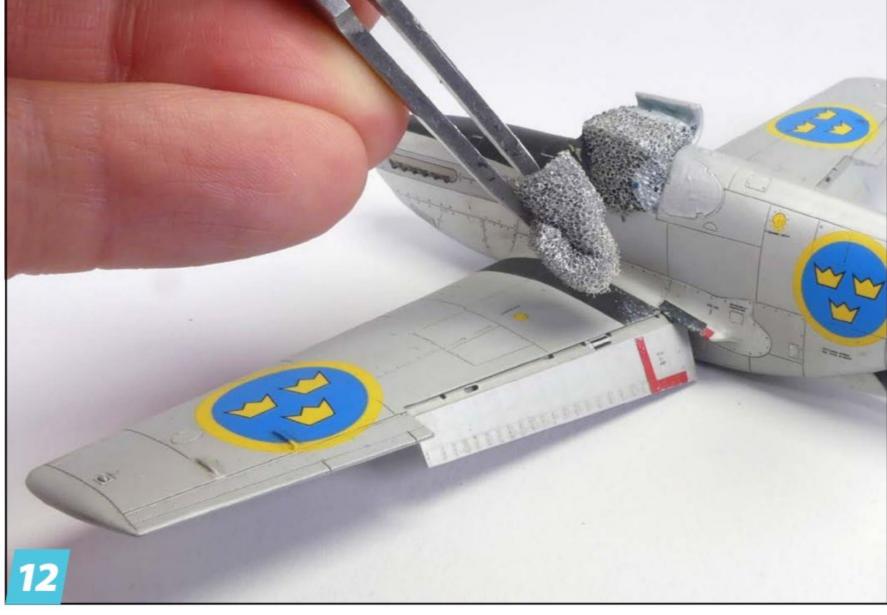
I was unsure whether the antiglare panel in front of the windshield should be black or olive drab. In the end, I painted it and the wing-root walkways with AK 3G Rubber Black (No. 11027). An overall coat of gloss clear prepared the model for decals.



Combining the Moose Republic decals with stencils from the kit, I marked the model, settling the markings with a few applications of Microscale Micro Sol. I sealed the decals with another coat of clear gloss followed by clear flat.



I wanted to keep weathering restrained and started with a light wash of thin, dark gray, artist oil and wiped the surface with a paper towel in the direction of airflow. I airbrushed multiple streaks of thinned rubber black behind the exhausts for staining.



Dipping a chunk of sponge in light gray acrylic and touching it to the antiglare panel and walkways added wear and tear. I dabbed small amounts of AK Dark Streaking Grime (No. AK024) around selected panel joints on the nose and along each wing root with a fine brush.



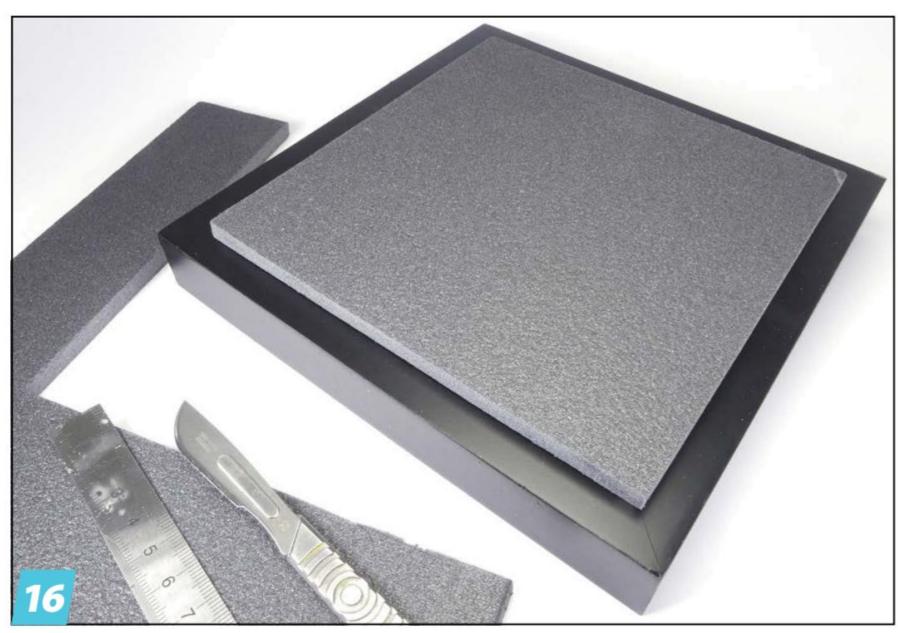
I wanted the diorama to show the Mustang undergoing maintenance, so I picked up a few accessories. For those who build Swedish aviation subjects, Speira Miniatures (speira.net) offers several 3D-printed Swedish air force mechanics that are finely detailed right down to the air force badge on the cap.



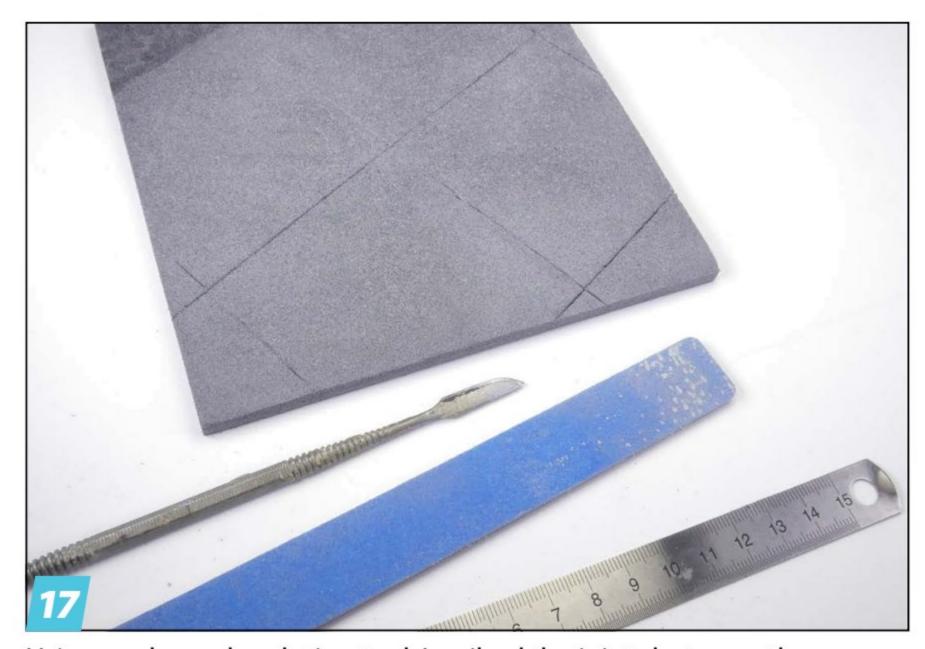
Sticking with 3D-printed products, I acquired a set of wheel chocks from Filip Rudolf. The set includes three style of delicately reproduced chocks.



Rummaging through my spares boxes, I found several Hauler 1/72 scale PE details, including a step ladder, toolbox with hand tools, a bicycle, and a few leftover resin oil drums and jerry cans. I painted everything with Vallejo acrylics.



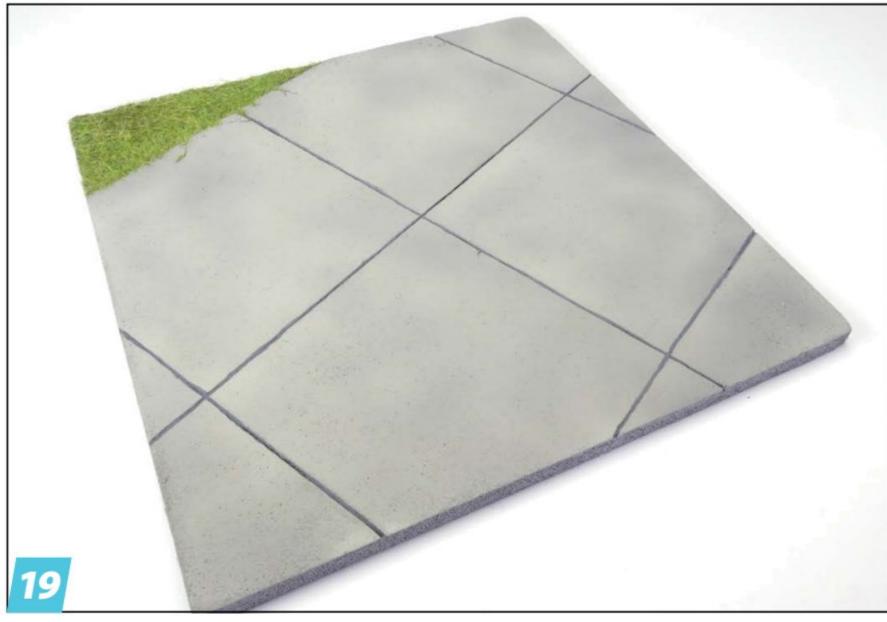
For the base, I started with a square picture frame, cutting a section of AK 6mm Construction Foam (No. AK8096) to cover the opening. I studied photos of Swedish airfields in the 1950s to replicate the apron.



Using a ruler and sculpting tool, I scribed the joints between the concrete elements and flattened one of the corners that would get a layer of grass.



To prepare the surface, I applied a thin layer of wall filler, let it dry, and sanded the surface smooth.



I painted the concrete with mixes of AK Rock Gray (No. AK11007) and Grimy Gray (No. A11008) and carefully hand-painted rubber black between the panels for expansion joints. After brushing thin white glue over the corner I painted brown, I sprinkled on fine static grass.



Aircraft being serviced always seem to be surrounded with drips and spills of oil and fuel. I added those stains and general grime by dripping thin black and dark gray artist-oil paints over the concrete section, especially where the aircraft would sit.



It took testing to find locations I was happy with before I secured the figures, chocks, tools, and equipment with minimal superglue. To fill voids, I added a hose, actually a 1/24 scale sparkplug wire, and an oil can scratchbuilt using leftover styrene.

FINAL THOUGHTS

AFTER ATTACHING THE PLANE, the little scene was complete. It didn't take much to build a suitable stable for my Mustang, but even the simplest diorama can do a lot to enhance the overall impression of a single aircraft model. It gives the model context, a sense of scale, and helps it stand out on a table. **FSM**





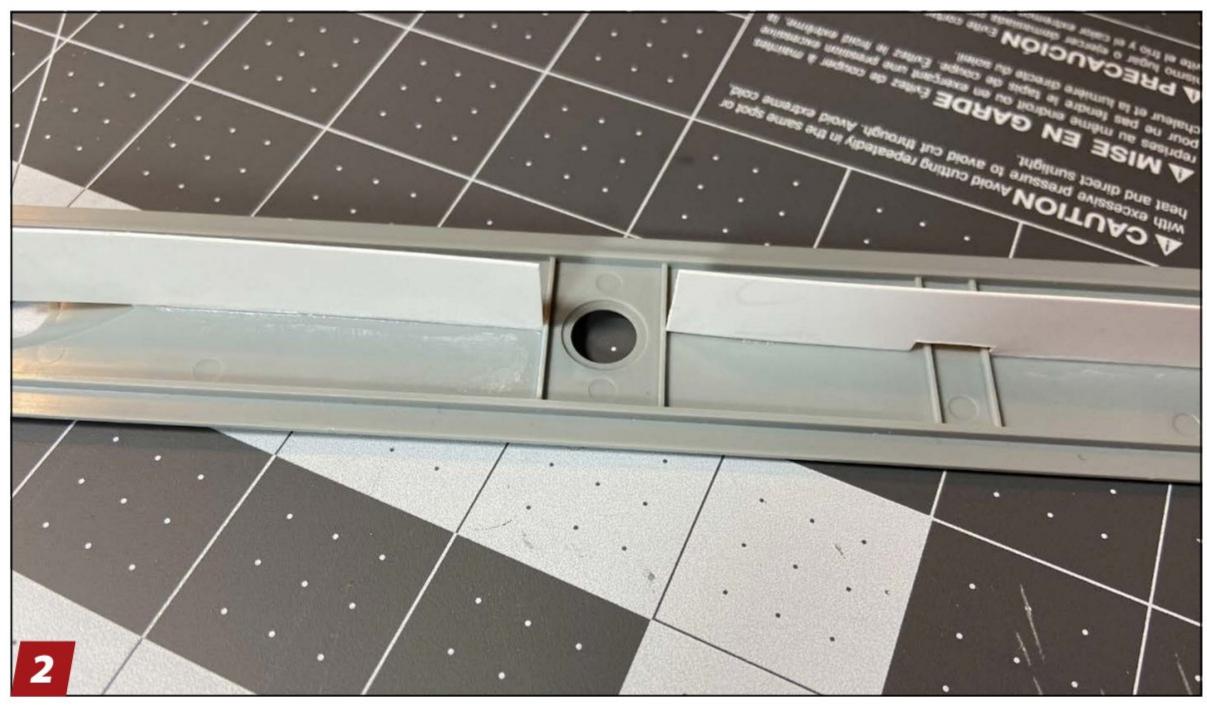
t the outbreak of World War I in 1914, the submarine was an unproven weapon seen as best utilized in a supporting role for battleships and heavy cruisers. That opinion changed forever on September 22, 1914 when, in the span of a little more than an hour, S.M. *U-9* sank three Royal Navy armored cruisers, HMS *Aboukir*, *Hogue*, and *Cressy*. That action made the German crew national heroes, shook British public confidence, and cemented the submarine's place as a potent weapon.

While World War II submarines are well represented in plastic kit form, the same can't be said for their predecessors. That was until 2020 when Das Werk released a detailed, 1/72 scale kit of *U-9*. (For those keeping score at home, the model is a respectable 31 inches long when it's finished.) It doesn't take much to make it even better.

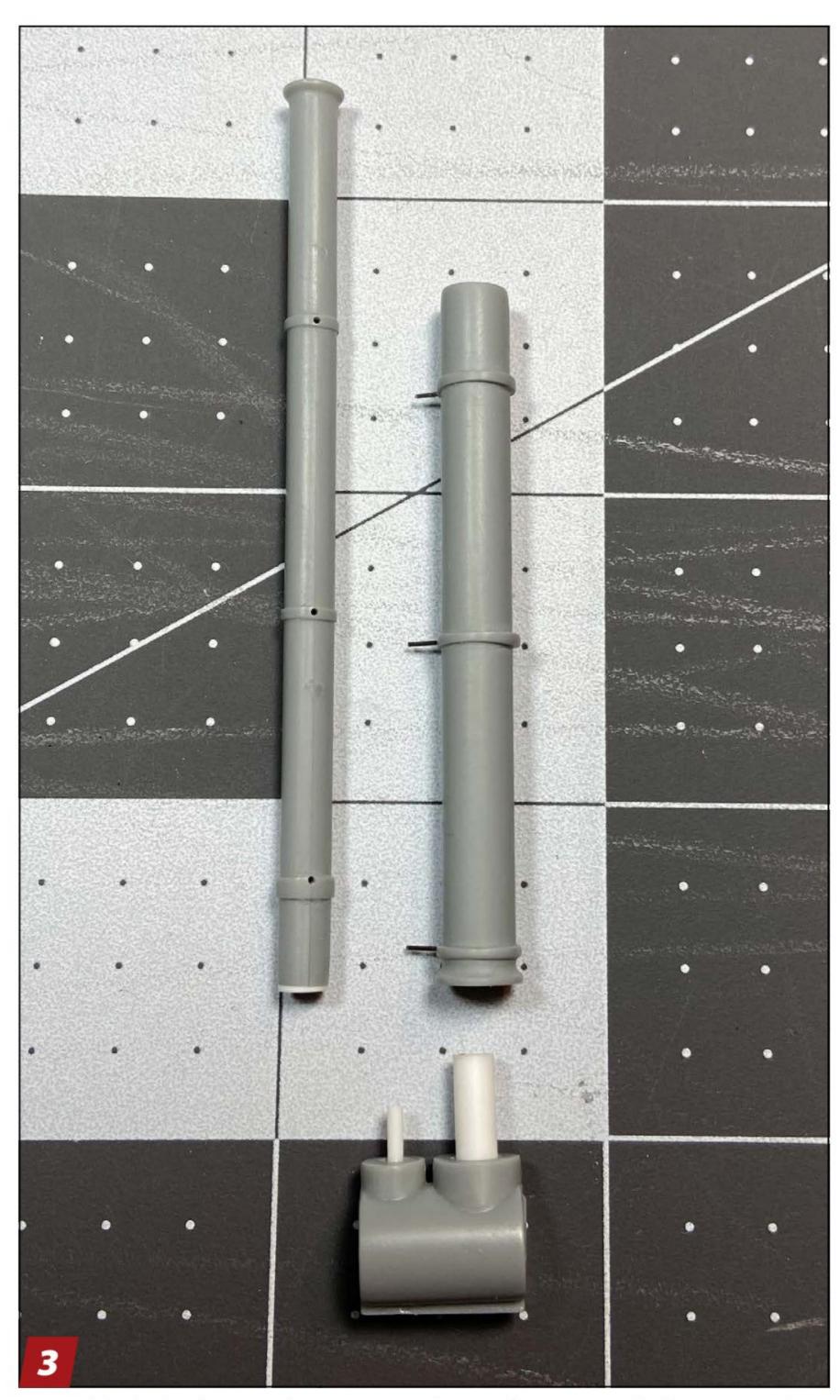




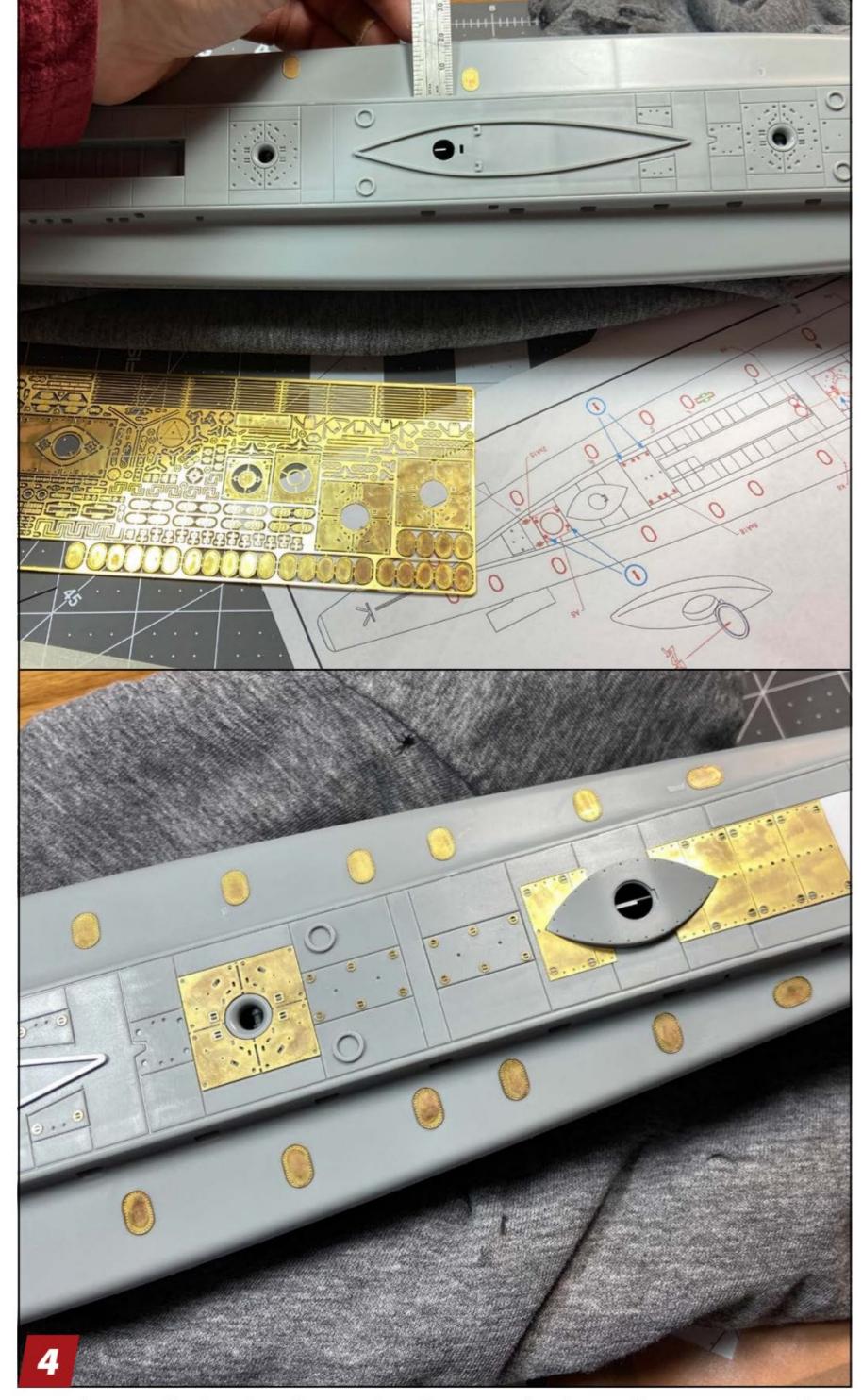
I ran a wood screw through a couple of 1/4-inch x 1/4-inch squares of .080-inch styrene to thread the holes. These where then glued along the keel inside the hull to provide the finished model support when I screwed it to the wooden base.



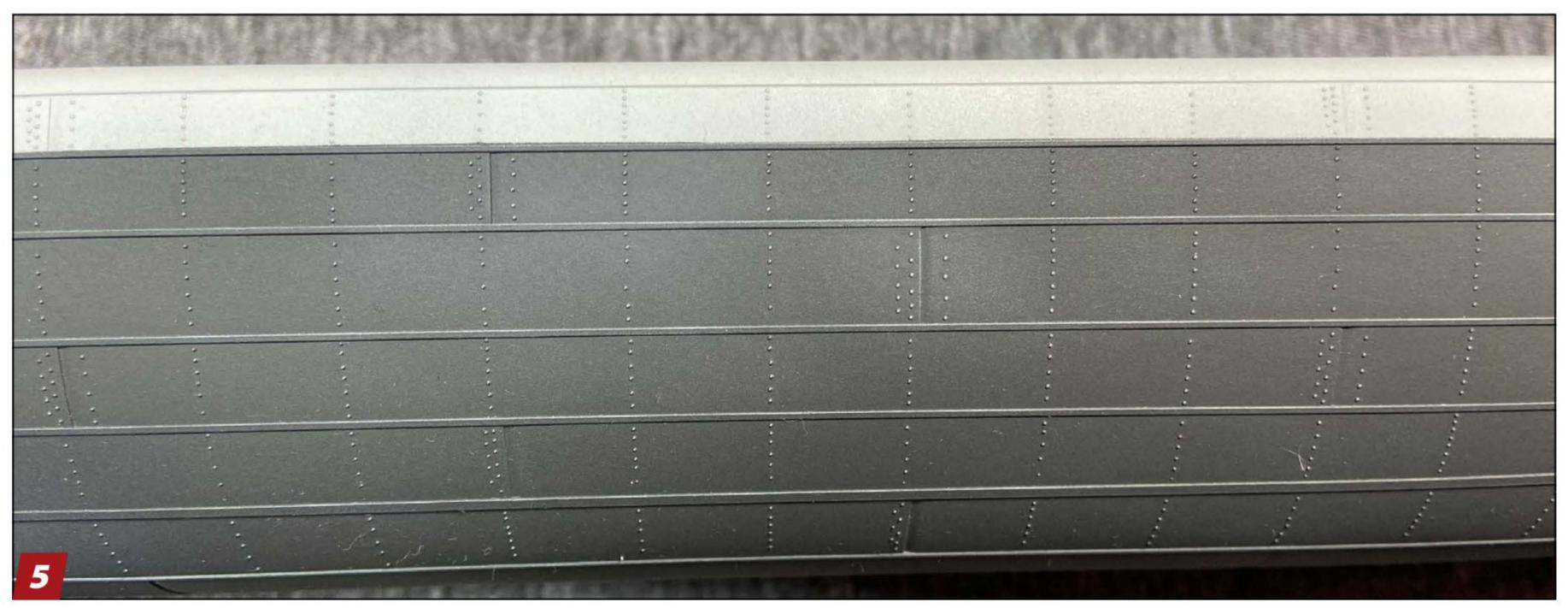
Adding thin styrene sheets to the bottom of the deck and painting them dark gray blocked the view through the hull's many vents and gave the impression of internal structures.



As molded, the fume exhaust/air intake stacks come in halves. To make painting and assembly easier, I glued them together and cut the stacks at the base. Gluing matching styrene rods into the base's holes will make locating the stacks after assembly easy.



To enhance the kit detail, I used a photo-etched metal set (No. 092) from RC Subs (rcsubs.cz). The instructions include measurement and scale drawings to locate things like the saddle-tank covers.



I painted the hull below the waterline and decks with Humbrol Dark Grey (No. 39) and vertical surfaces above with Humbrol Light Grey (No. 147). I varied the lower hull by randomly airbrushing wash-thin Humbrol Medium Grey (No. 145) and dry-brushing raised details with flat gull gray.



I masked a few sections of the dark gray deck and airbrushed them with Testors Flat Black enamel (No. 1149). As with the lower hull, a random airbrushing of the medium gray wash gave the deck a weathered and worn appearance.



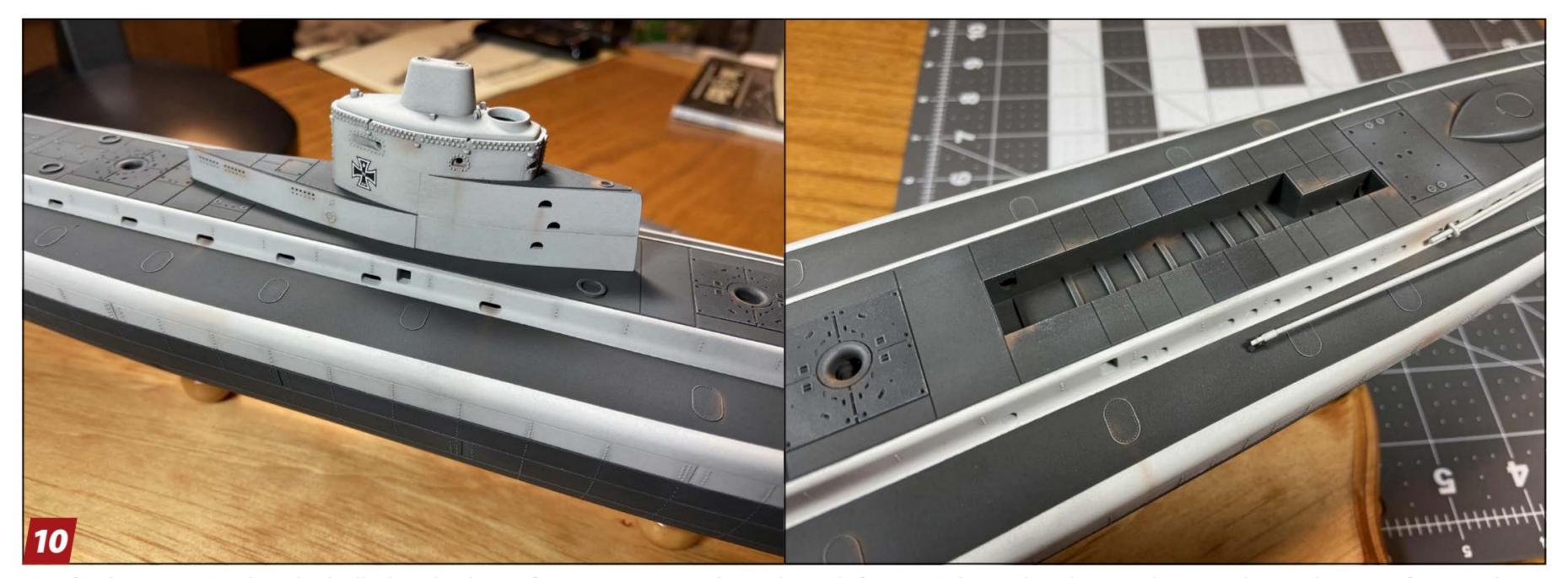
The demarcation line between the light and dark gray colors needed to be sharp so wherever removed tape revealed paint that bled, I carefully remasked and repainted the area.



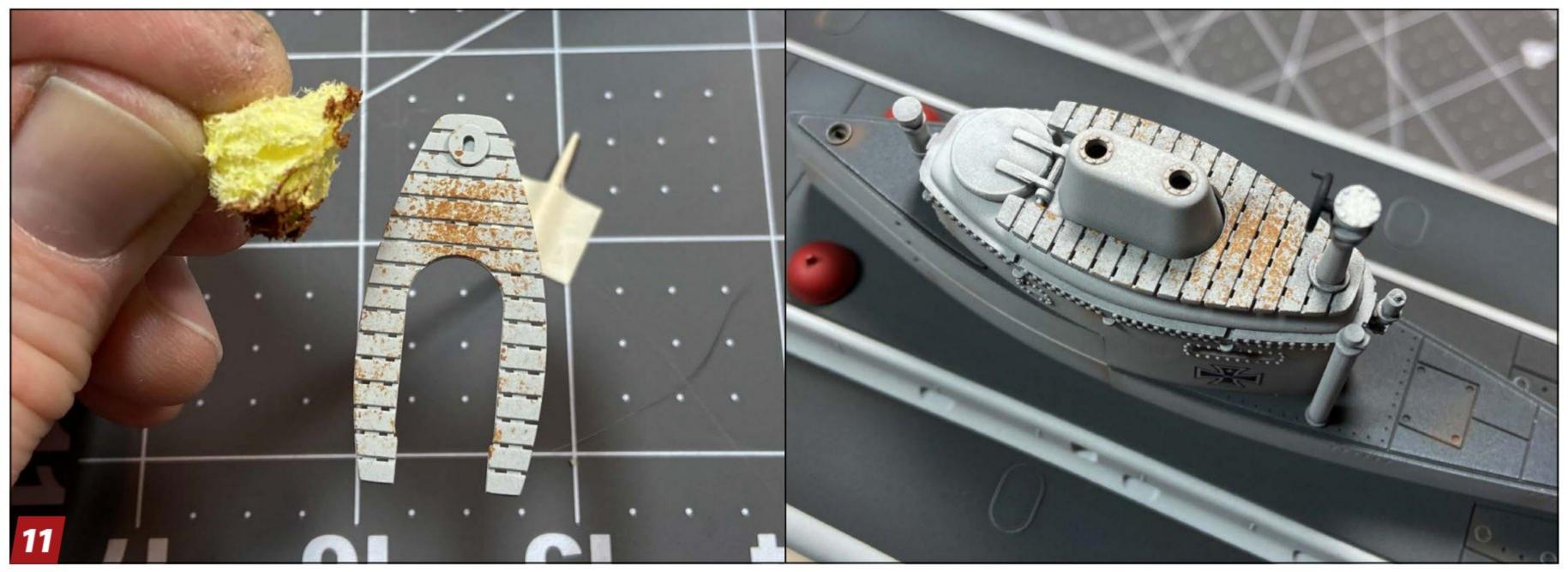
Once the touch-ups were done, I highlighted deck details by dry-brushing flat gull gray enamel.



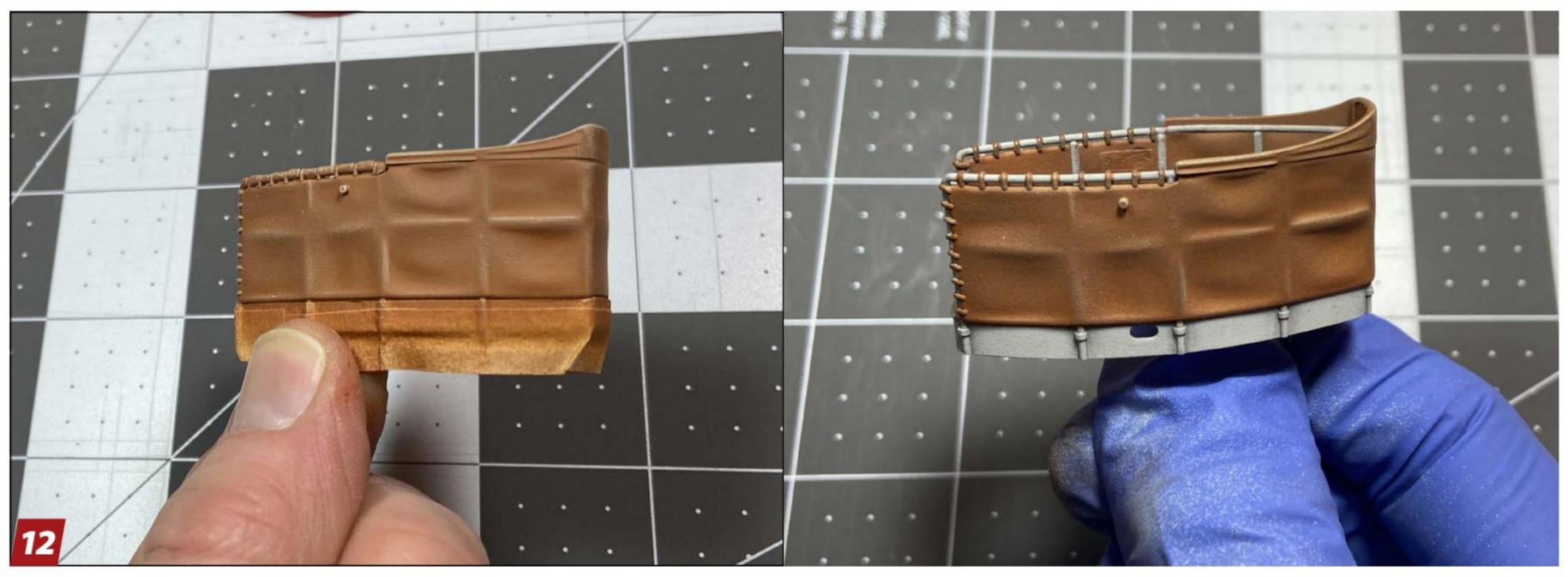
To weather the light gray areas, I used powdered pastels exclusively. In this photo, the far right hasn't been touched, but the middle area has had dark gray pastels applied along rivet lines with a small, pointed brush. On the bow at left, excess pastel was blown away and the remaining color blended with a stiff, flat brush and cotton swabs.



As a final step to weather the hull, I brushed on a few rust stains and streaks with fine pastel powder. The streaks were drawn down surfaces with a small, pointed brush, and the stains were blended with cotton swabs. The key to adding rust is knowing when to stop.



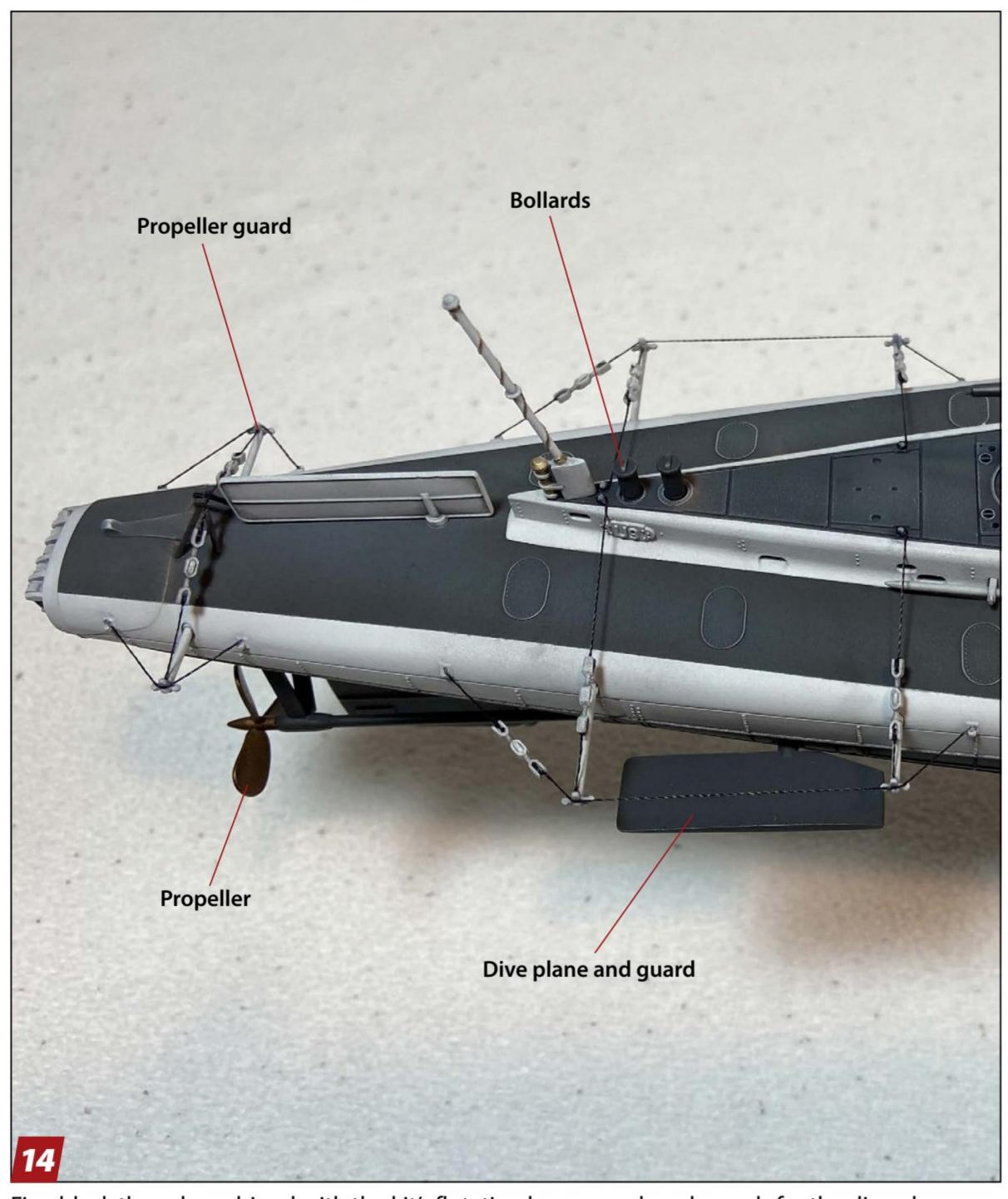
The conning tower of *U-9* was topped with a wooden deck. After painting it light gray, I dabbed on Testors Flat Brown (No. 1166) with a chunk of sponge to represent paint worn to bare wood by the crew. Dark gray pastel powder applied to the deck and mostly wiped off creates the appearance of accumulated grime and dirt.



I chose the optional, two-piece conning tower railings with the canvas cover, a cool part that adds a lot of character. After assembly, I airbrushed it flat brown and then dry-brushed it with Testors Flat Tan (No. 1167) and radome tan. I picked out the railings with light gray to match the vertical surfaces and weathered with dark gray pastels.



I rigged the mast with stainless-steel wire and added support braces to the exhaust stack/air intake with fine brass rod.



Fine black thread combined with the kit's flotation buoys produced guards for the dive planes and propellers. After small deck details, such as machine guns and bollards were added, U-9 was ready to launch. Das Werk's early submarine builds great out of the box, but a couple of tweaks raise it even higher. **FSM**

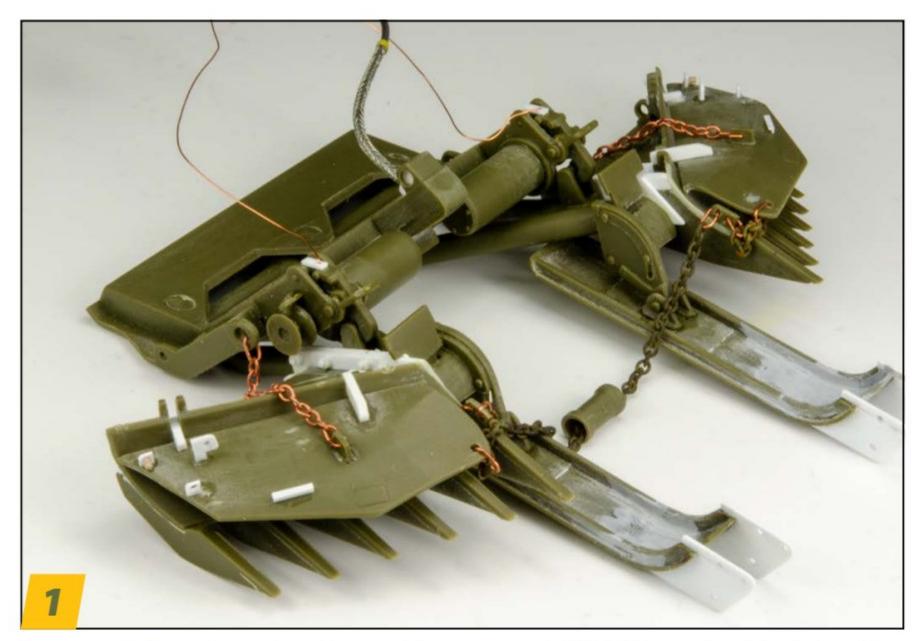
ABRAMS

Finish an M1A2 as a tank on maneuvers in Germany

BY JARI HEMILÄ







I sourced the mine plow from a Trumpeter M1A1/A2 and added details based on references using styrene sheet and strips, with bolt heads and nuts made with a punch-and-die sets. The ski's front ends are modified to represent a later model with attachment points for the center blade.



I started the camouflage with warm, yellowish green mixed by lightening Tamiya NATO Green (No. XF-67) with Flat Yellow (No. XF-3), and Sky (No. XF-21). Some panels are painted with a slightly lighter shade, but I kept the effect subtle.



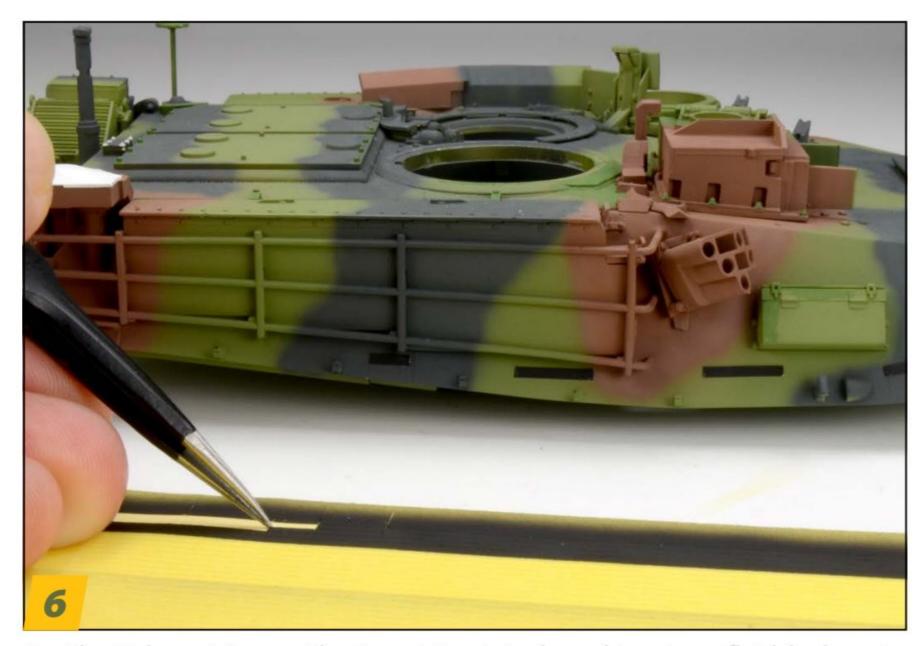
I lightened Tamiya NATO Brown (No. XF-68) with Flat Earth (No. XF-52), and NATO Black (No. XF-69) with Sky for the other colors and airbrushed them freehand based on official instructions for camouflaging Abrams.



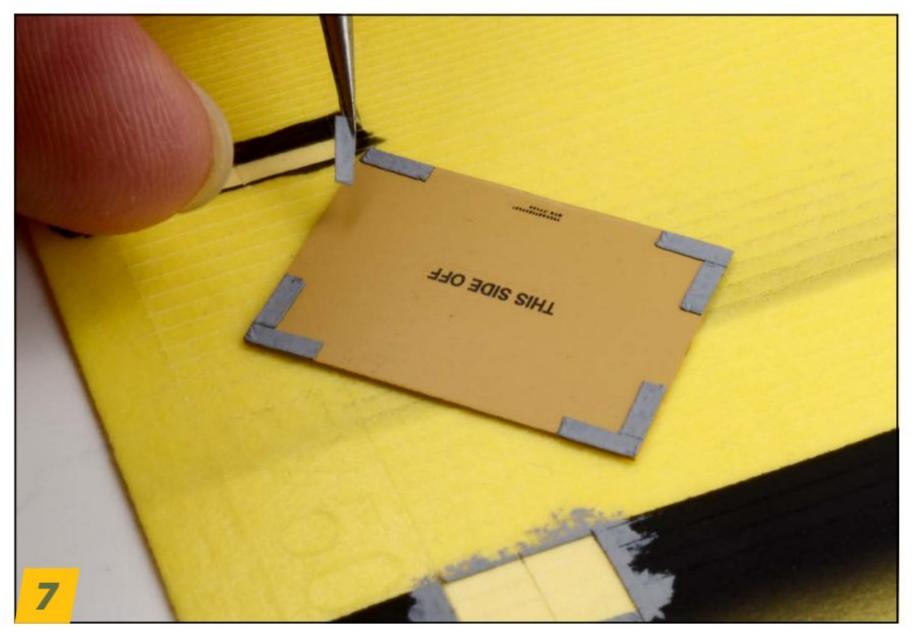
Using references, I picked out details by hand, including the white cover on the equipment box on the rear right corner and the green bolts and surrounds on fixtures. I base-coated all the lights with Citadel Boltgun Metal, a dark steel color that has a nice sheen and dries fast.



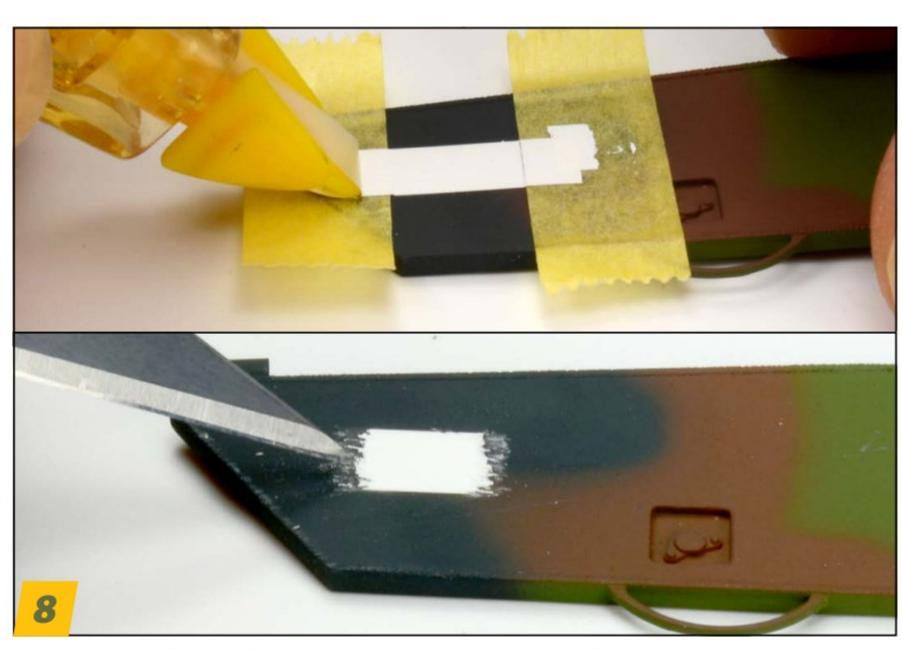
I scratchbuilt width markers for the mine plow with steel wire wrapped with fine copper wire for the spring base and topped with a ball of epoxy putty. I carefully painted them with Vallejo acrylics.



For the Velcro strips on the turret, I painted masking tape flat black, cut it to size, and applied pieces to the model based on photos.



The Combat Identification Panels (CIP) were painted light tan before I applied the kit decals. I added duct tape in a similar way by painting tape neutral gray.



It appeared the tank wore loading marks made from paper glued to the vehicle. To model the paper, I masked the ends and applied correction tape. Pulling up the masks, I had a neat rectangle that I weathered by scratching the edges with a hobby knife.



After priming the mine plow with Mr. Surfacer 1200, I airbrushed the subassembly with progressively lighter rust shades mixed from Tamiya Flat Black (No. XF-1), Flat Red (No. XF-7), Flat Brown (No. XF-10), and flat yellow. I would later reveal this rusty base via chipping.



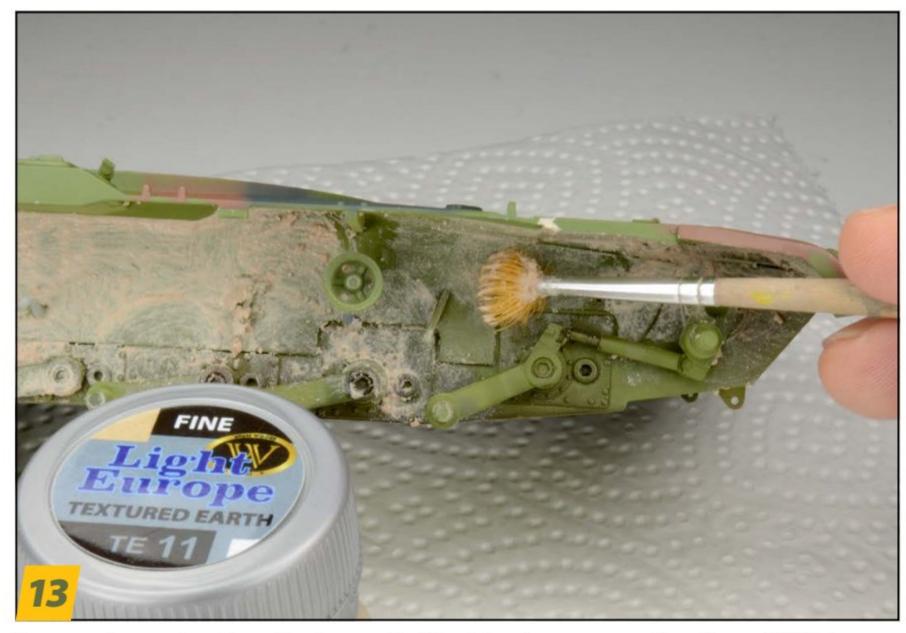
I speckled colors from LifeColor's Dust and Rust set (No. CS10), Rust Base Color (No. UA702), Rust Dark Shadow (No. UA701), Rust Light Shadow 1 (No. UA703), and Rust Light Shadow 2 (No. UA704), by flicking paint off an old, stiff, short-bristle brush. Next, I coated the plow with hairspray.



For the plow's CARC tan base color, I mixed Tamiya Buff (No. XF-57) and Deck Tan (No. XF-55) and airbrushed it heavier in some places and thinner in areas where I expected more rust to be visible. To chip the tan, I applied warm water and then hit the surface with stiff brushes.



I sealed that with a couple of layers of clear flat and sprayed another layer of hairspray before applying Ammo by Mig Jimenez (Ammo) RAL6011 Resedagrün (No. A.MIG-0003). This was also chipped with water and stiff brushes.



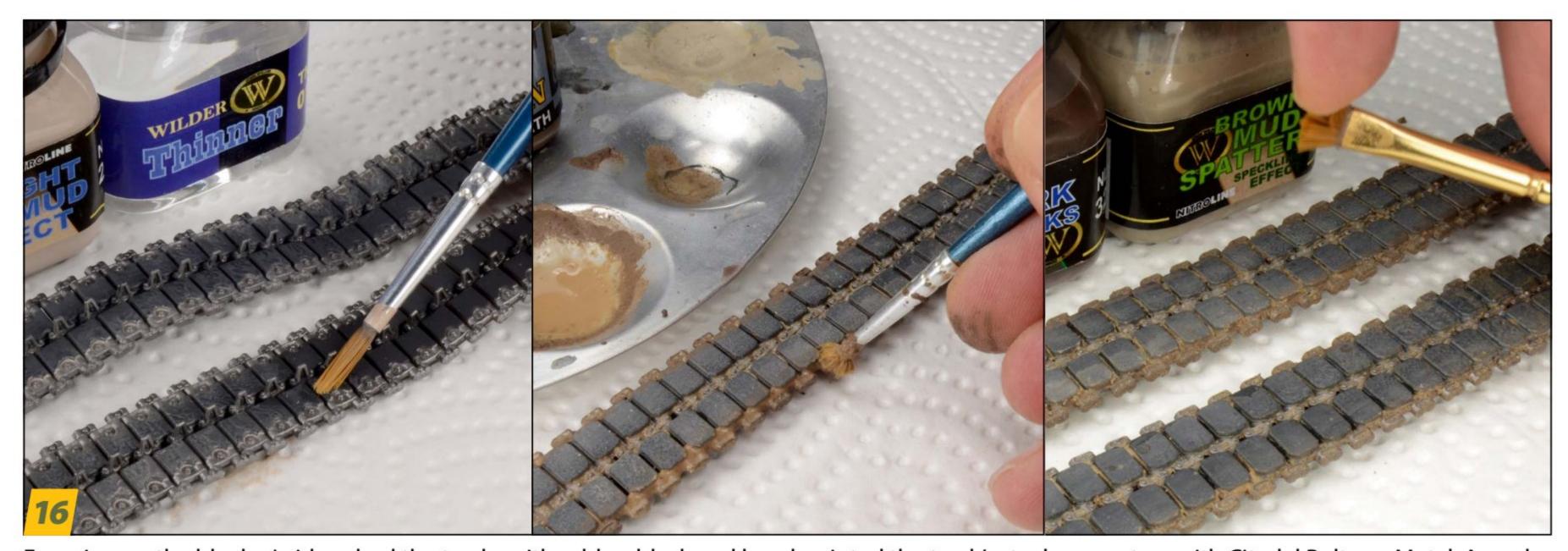
I started weathering the lower hull with a heavy application of Wilder Nitroline Deep Shadow Wash (No. NL02). It serves to emphasize details and create shadows. Wilder Light Europe Textured Earth (No. TE11) was brushed and dabbed onto the lower hull.



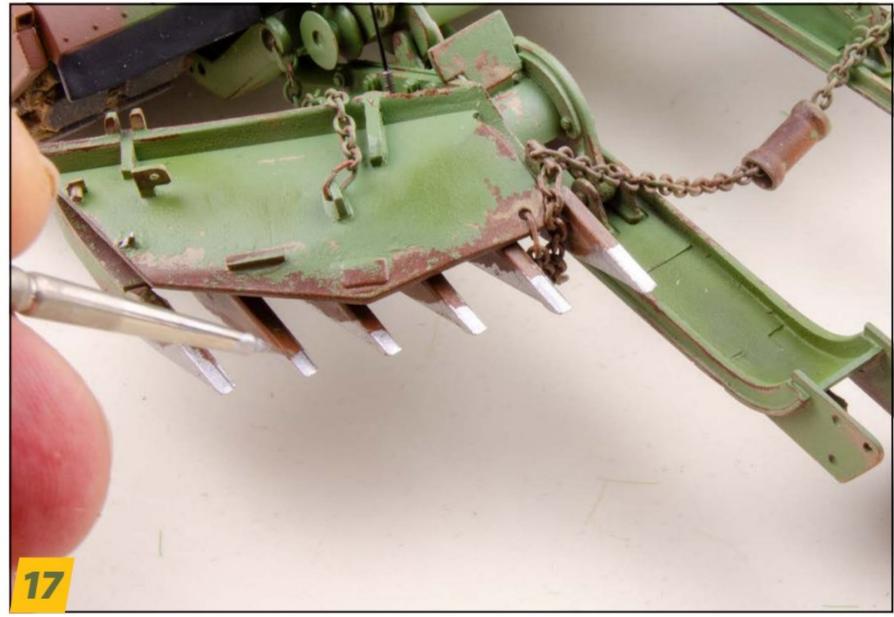
Over a primer layer of Mr. Surfacer 1200, I airbrushed the tires on the wheels with Tamiya Rubber Black (No. XF-85). Masking the tires with a circle template, I airbrushed a few hubs with my custom CARC tan mix and the rest with the NATO green mix used on the hull.



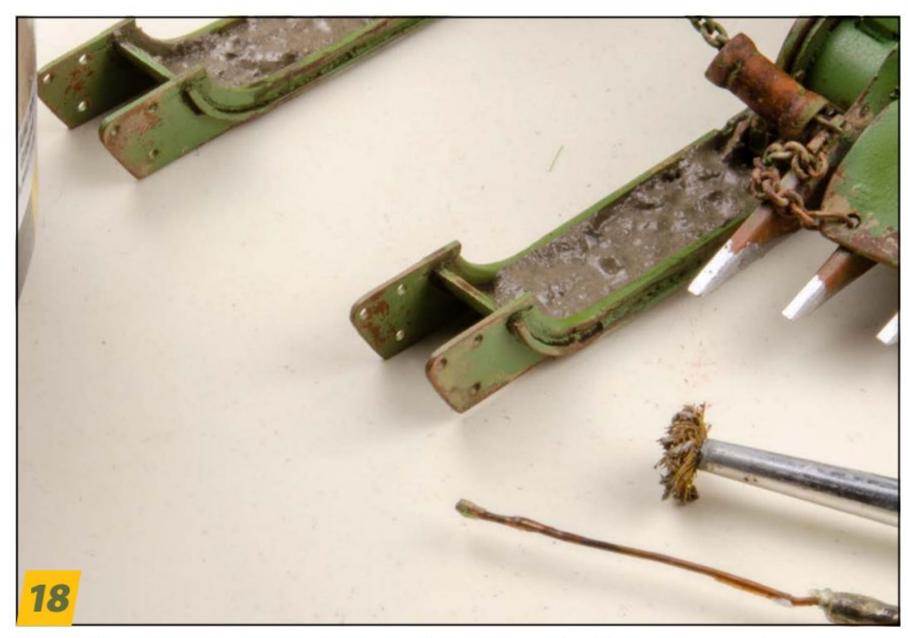
After a dark pinwash to pick out details, I dabbed a thick layer of Ammo mud onto the road wheels and enhanced the deposits with Wilder Light Europe Textured Earth. After letting it dry overnight, I added a little Wilder Dark Brown Textured Earth (No. TE03) to represent wet mud, again leaving it to dry overnight. Next, my favorite part, speckling the wheels with Wilder Nitroline Dark Rainmarks Wash (No. NL32) and Brown Mud Spatter Speckled Effect (No. NL29). This blends the previous layers and makes the deposits look realistic.



Focusing on the blocks, I airbrushed the tracks with rubber black and hand-painted the track's steel connectors with Citadel Boltgun Metal. A wash of thin Wilder Light Dry Mud Effect provided a base layer of dust. A couple of hours later, I added dark brown textured earth to the end connectors and between the blocks where wet mud concentrates. I finished the tracks with the same speckling treatment used on the wheels.



After attaching the running gear, the project stalled for 10 years. Back on track, I painted the plow teeth with Ammo Metal Steel (No. A.MIG-191). Pinwashes of Ammo Oilbrushers Dark Brown (No. A.MIG-3512) and Black (No. A.MIG-3500) emphasized detail on the hull.



The mine plough skis and parts of the lower hull were treated to an application of Ammo Acrylic Mud Earth Ground (No. A.MIG-2103), which has volume and texture, and dries hard as a rock overnight. I sprinkled fine sand over the paste while it was wet.



Wanting dirt on the upper surfaces, I brushed dry sand into place in corners and around fixtures with a spatula and paintbrush. The sand was fixed in place with Ammo Sand & Gravel Glue (No. A.MIG-2012) applied with an eyedropper.



To blend the sand deposits, I airbrushed the areas with a mix of 5 parts Tamiya Flat Earth (No. XF-52), 2 parts Deck Tan, and 1 part German Grey (No. XF-63).



The sand was colored with an application of Ammo Splashes Dry Steppe (No. A.MIG-1751) thinned with enamel thinner and flowed randomly into the deposits. After a few minutes, the excess can be removed or blended with a paintbrush moistened with enamel thinner.



To add variety to the deposits, I brushed Ammo Splashes Wet Ground (No. A.MIG-1755), applying it sparingly, and then blended edges where necessary before letting it dry for two hours. The final wash was dark brown applied in even smaller quantities than the previous color.



I base-coated the turbine exhaust and its cover with a pale pink color mixed by adding a touch of Vallejo Flat Red (No. 70.957) to White Matt (No. 70.951). Next, I applied Vallejo German Camouflage Black Brown (No. 70.882) with a fine brush and a chunk of sponge for chipping.



The rusty areas received a wash of Ammo Streaking Rust Effects (No. A.MIG-1204) brushed straight from the bottle and left to dry. As a finishing touch on this area, I masked around the exhaust and airbrushed thin Tamiya Flat Black (No. XF-1) for soot stains.



I painted stowage from my spares box with acrylics and, for visual interest, painted the rear bustle rack CARC tan as if it had been replaced with one from a different vehicle. The straps are masking tape painted khaki green.



To base the Abrams, I laminated two 35cm x 16cm pieces of 40mm insulation foam and cut the upper section to give the eventual road a slight slope and form a ditch on one side. After covering the upper area with 3mm corkboard for the road, I framed the sides with thin plywood.



I covered the cork with Ammo Acrylic Asphalt Texture (No. A.MIG-2107) and smoothed it with a metal ruler and added Ammo Dry Earth Ground (No. A.MIG-2101). For foliage, I used a static applicator and white glue to add two sizes of Green Stuff World Flock Nylon.



I primed the grass roadside with Mr. Hobby Mr. Mahogany Surfacer 1000 (No. SF290) and masked everything to paint striping on the road with Mr. Color Off-white (No.C69).



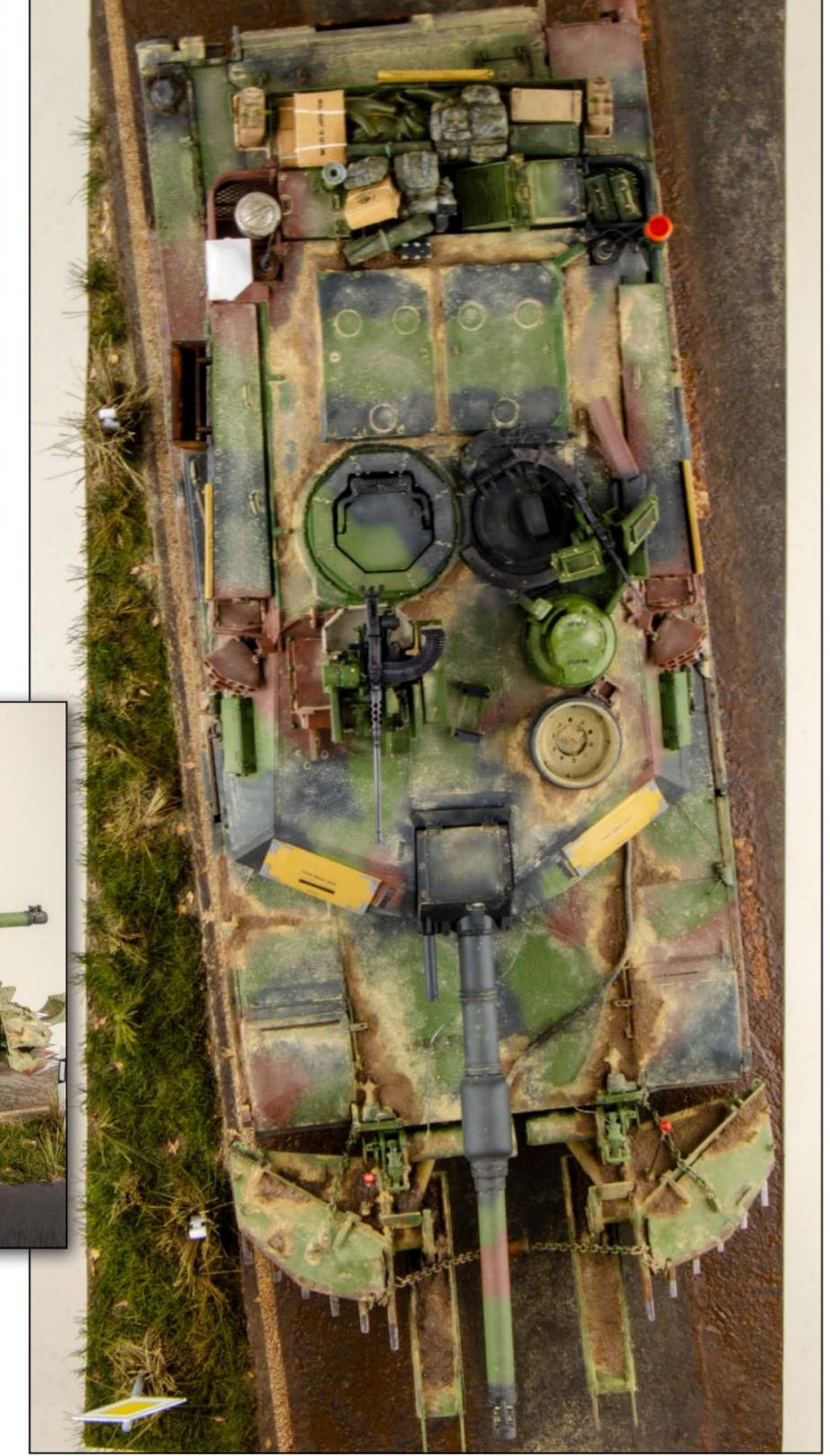
I painted the grass with progressively lighter shades of Tamiya flat earth, Tamiya Dark Yellow (No. XF-60) and dark yellow lightened with Yellow Green (No. XF-4) on the taller stalks, and finally NATO green and NATO green lightened with yellow green on the fresher short grass.



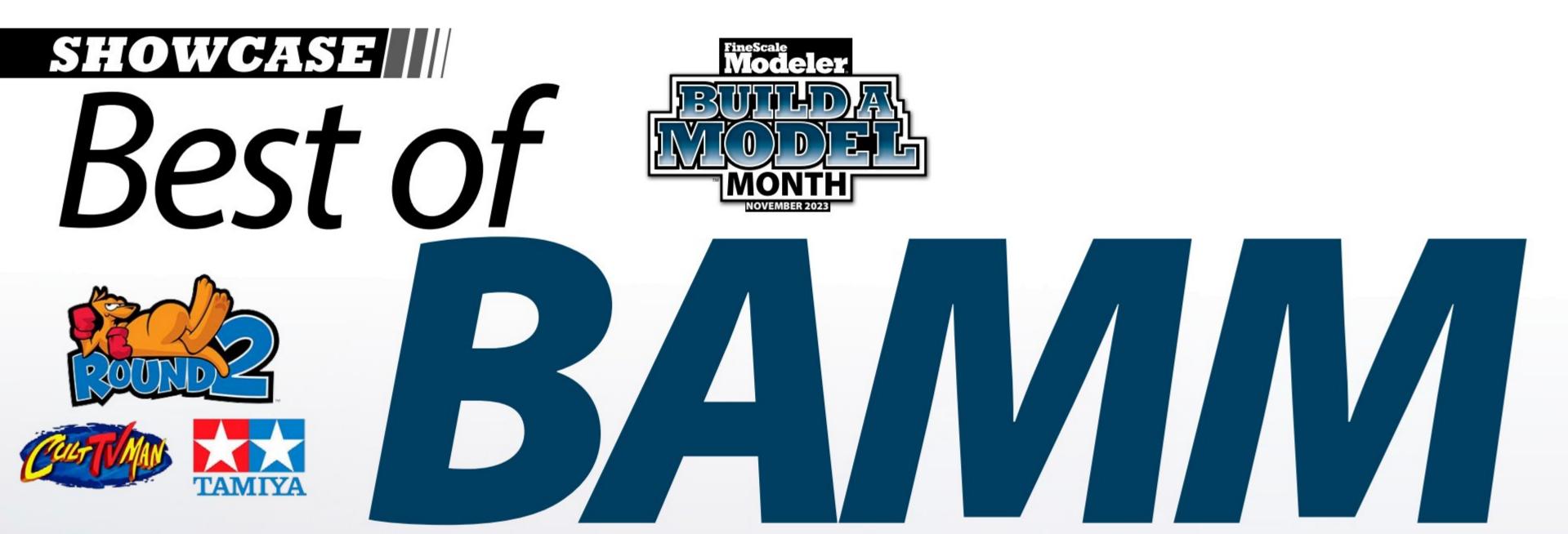
Leaning into the sense of the tank on maneuvers with other vehicles on a wet autumn day, I brushed the areas the tracks hit the road with Ammo Wet Ground Splashes leaving it uneven and heavy. To mark the tank's path, I pressed spare Abrams tracks into the still-wet acrylic paste.

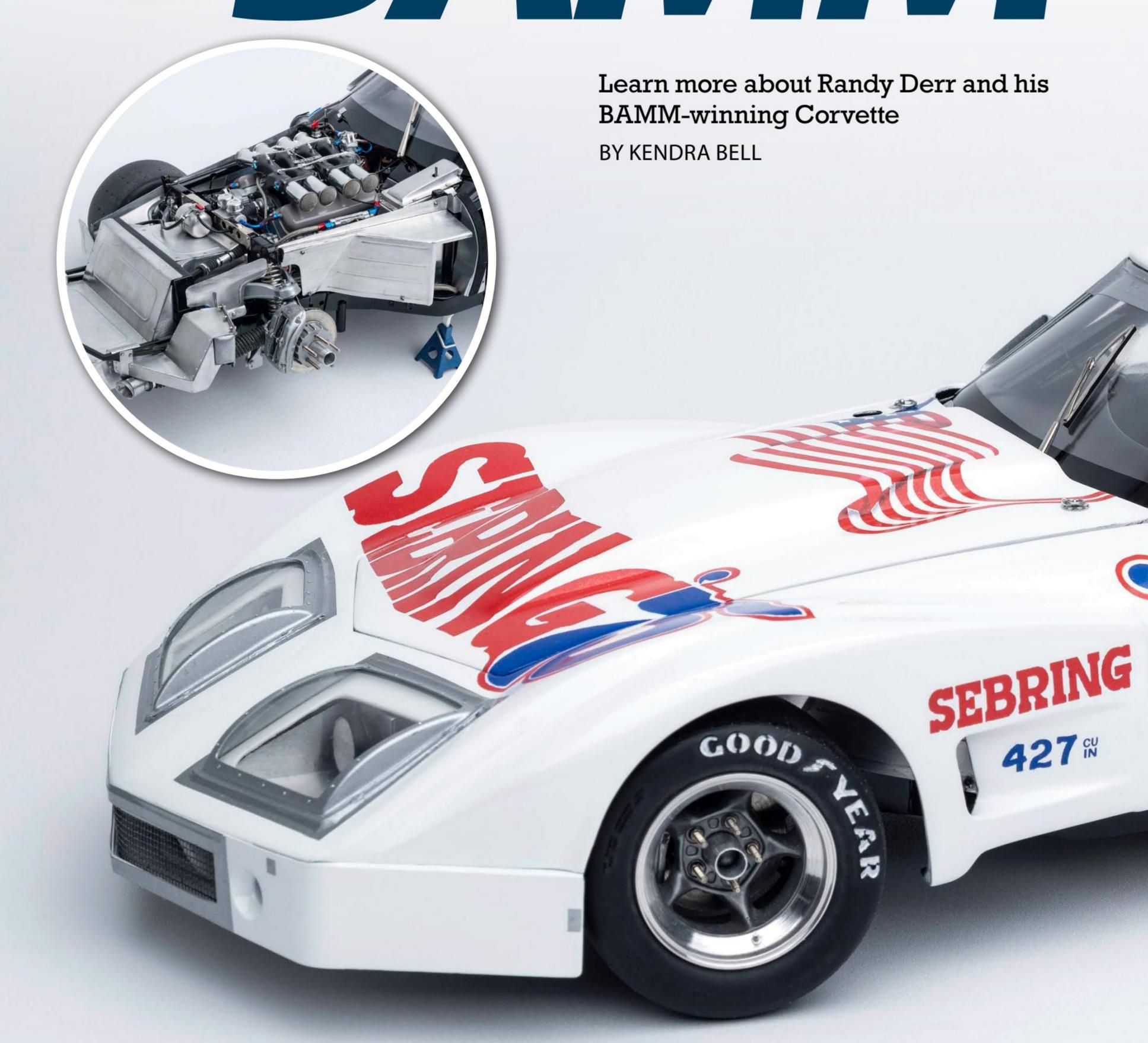


The final touch was a layer of dust on the road applied using heavy washes of Ammo Splashes Dry Steppe. Groundwork done, I painted the wood framing on the base starting with Vallejo Black, hand-painted along the top edge, and Tamiya flat black airbrushed over the rest.



Before adding the M1A2, I installed fog poles made from a pair of 1.5mm x 1.5mm strips of styrene glued together and painted white with a black angled strip; the reflectors are added styrene strips and disks. The traffic sign came from a Tamiya 1/35 scale Leopard 2A6 kit. **FSM**





andy Derr started building scale model cars as a kid in the '60s. He earned both his bachelor's and master's degrees in mechanical engineering before he entered two model contests and finished second in both. While he worked at Delco Products (now Delphi Chassis), Randy built models in his spare time, which helped him achieve Best of Show in the 1985 IPMS/USA National Convention.

The second Build a Model Month winner, Randy scratchbuilt around 90% of the 1/12th scale "Sebring 75" race car driven by John Greenwood at the 1975 Daytona 24-Hour IMSA endurance race. He began with 18 months of research on the original car, including a trip to southern France to document the full-size racer. This included taking thousands of photos, hundreds of dimensions, and dozens of sketches of the major components and systems of the vehicle. He augmented this with more photos and specifications from the car's previous owners and from the internet.

The model took nearly 3½ years to build, with an interior featuring handformed aluminum panels and transmission tunnel and a scratchbuilt seat detailed with pleated upholstery made from two-part epoxy putty. Randy added nylon fabric and photo-etched metal safety harnesses, and machined bezels with photo-reduced gauge faces.

John Greenwood



The bodywork is based on a Doyusha 1978 Corvette coupe, which Randy back-dated and converted to the 1974 roadster using sheet styrene and body filler. The fender flares are also sheet styrene and he painted the body with Tamiya Pure White spray lacquer.

Randy made the chassis and suspension using resistance-soldered brass tube/ sheet, along with hand-formed aluminum sheet and plastic. The engine, induction system, and transmission are 3D-printed parts. He added tons of details, including all the electrical harnesses and plumbing lines/fittings, using RB Motion and Pro Tech products for the fuel, oil, and coolant systems. A complete summary of Randy's build process can be found using the QR code on page 34.

Photos by Chris Snyder

2023 BAMM WINNERS

► METIN SÖNMEZ

NILÜFER, BURSA, TURKEY

Armor category winner Metin built Academy's 1/35 scale Magach 7C Gimel box-stock, but added Ammo Anti-Slip Paste for realism. Metin chose to build an Israeli tank because he felt very comfortable weathering a modern vehicle. "I don't think any other Western vehicle model [provides] this freedom," he says. Metin also hand-made tarpaulins for the rear the of the vehicle using Tamiya epoxy putty.

▼ STEVEN SIMMONS NEWPORT NEWS, VIRGINIA

Figure winner "The Garden Girl" is a 26-piece resin kit that stands roughly 7.5-inches. Steven painted her primarily with acrylics and pastel powders. He painted the flowers freehand but used stencils to outline the butterflies on her shirt and filled in the details with paint and ink.







▲ TZU-YU LO AUBURN, ALABAMA

Seeing an RMS-099 AOZ design draft inspired Gundam winner Tzu-yu to build a Bandai 1/100 scale MG FA MTR-02S Samuel Gundam. The main body uses an RGM-79SP torso with modified proportions and RX-121 TR-1 legs. Tzu-yu increased the thigh structure and redesigned the arms. The backpack builds on the basic skeleton of the RGZ-95 ReZEL TYPE-C. The asymmetrical, multicolor, paint scheme incorporates various surface effects for visual impact.

THANKS TO THESE COMPANIES that donated prizes for the BAMM Sweepstakes: Arma Hobby, Atlantis Models, Carrera-Revell of Americas, Doll & Hobby GA, Eduard, ICM, and Tamiya America.



⋖SOLOMON HOLLOWELL **MONCURE, NORTH CAROLINA**

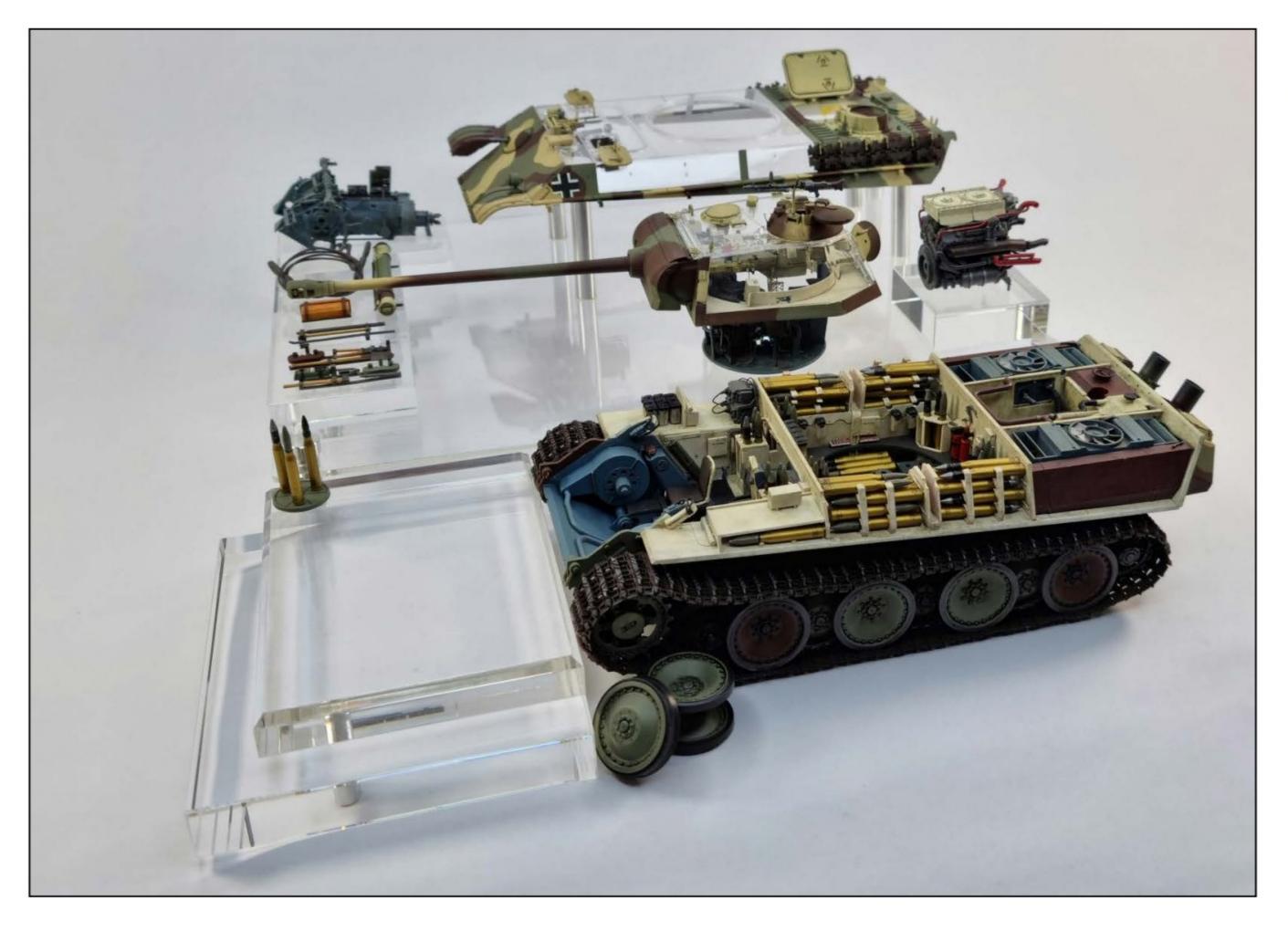
Junior winner Solomon combined a Tamiya KV-1, Miniart Russian Tankers 1943-45, and Masterbox Russian Infantry for his "Merry Christmas" diorama. The lighthearted scene shows a group of Red Army soldiers on Christmas day in Kyiv, Ukraine, just days after the liberating the city in 1943. One soldier takes a picture of his comrades posing around a snowman they built while the crew of the KV-1 relax.



◄ GLENN THORN

MOORESTOWN, NEW JERSEY

For the Ships winner, Glenn spent four months building Trumpeter's 1/350 HMS Roberts. He added a full set of Flyhawk photo-etched metal and resin parts to enhance the overall detail and used a Wood Hunter aftermarket kit for the decking and anchor chain. He airbrushed the ship with a custom mix of Vallejo acrylics and weathered with enamels from AK Interactive including dark washes, rust, and light gray for accents.



■ ALVIN CHEW **SINGAPORE**

For his first kit, People's choice winner Alvin built the Rye Field Models 1/35 scale Panther G mostly out-of-the-box. Hobbyist friends encouraged him to add wires to the transformers, radio sets, and retaining pins. To create a restored late version Panther Ausf G in a museum setting, he challenged himself with large clear parts kept clean and fog-free by not using superglue and cement. He masked parts of the clear turret and upper hull to simulate cut-away "windows" so that the audience could view the interior. Alvin painted and weathered the tank with mostly Ammo products, closely following the kit's color references. The three-tone camo was another first for Alvin.

2023 BAMM WINNERS



Behind the 'Sebring 75'

FOLLOW ALONG with
Randy Derr as he reveals the research,
design, and build behind the BAMM-

▼VINCENT VANHYUSSE LIGNY, NAMUR, BELGIUM

winner!

Aircraft winner Vincent built his 1/72 scale SIAI-Marchetti SF-260M in Belgian air force marking using an old resin kit from EPOXY. The engine, the cockpit, the hood, and other details are scratchbuilt, and he vacuum-formed the canopy. The scene shows an SF-260M in maintenance at Beauvechain air base around 2015. Originally camouflaged when the aircraft entered service in the 1970s, Belgian SF-260s were painted yellow in the late '90s.



▲ MIKE NADWIDNY WINNIPEG, MANITOBA, CANADA

Using MPC's 1/48 scale *Space: 1999* Eagle and Nuclear Waste Disposal Area 2 Diorama Set as well as tons of scratchbuilding, Sci-Fi winner Mike built his "Eagle Pilot Collins in Trouble" diorama. It represents a scene from the first episode, "Breakaway," right after Collins smashes the window due to his magnetic radiation exposure. Commander Koenig and Professor Bergman watch Collins receive medical attention from a medic. Mike lit the headlights on the Moon Buggy and the interior of the scratchbuilt observation building. He watched the episode hundreds of times, but took artistic liberties where he couldn't find clear references. Mike's friend Laurie printed the computer panels inside the room, and Mike built the retractable docking tube. He used Durham's Rock Hard Water Putty, grout, balsa wood, and many bags of sheet styrene and buckets of greeblies to create the scene. The lightswitch is housed in a 3D-printed CommLock. **FSM**



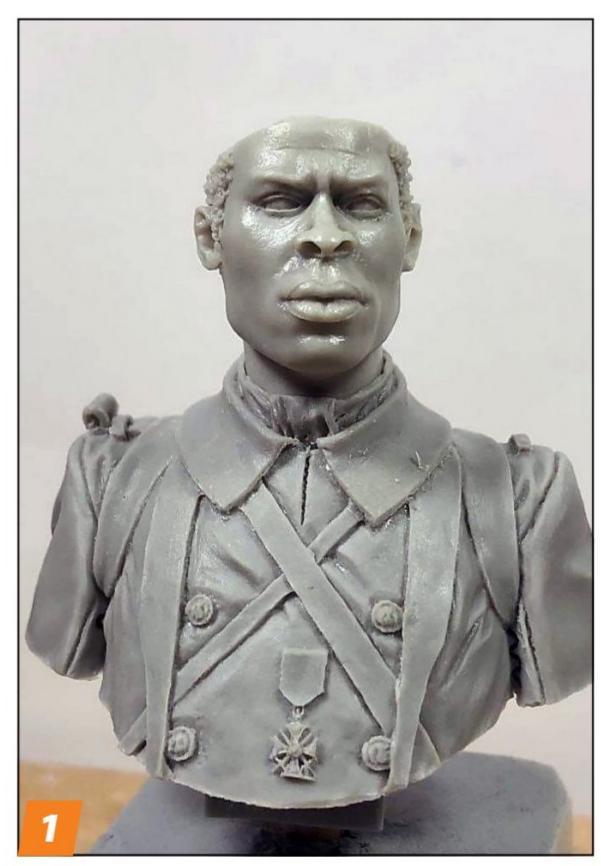
Finish a 1/12 scale Tirailleur Sénégalais

BY BRIAN WILDFONG

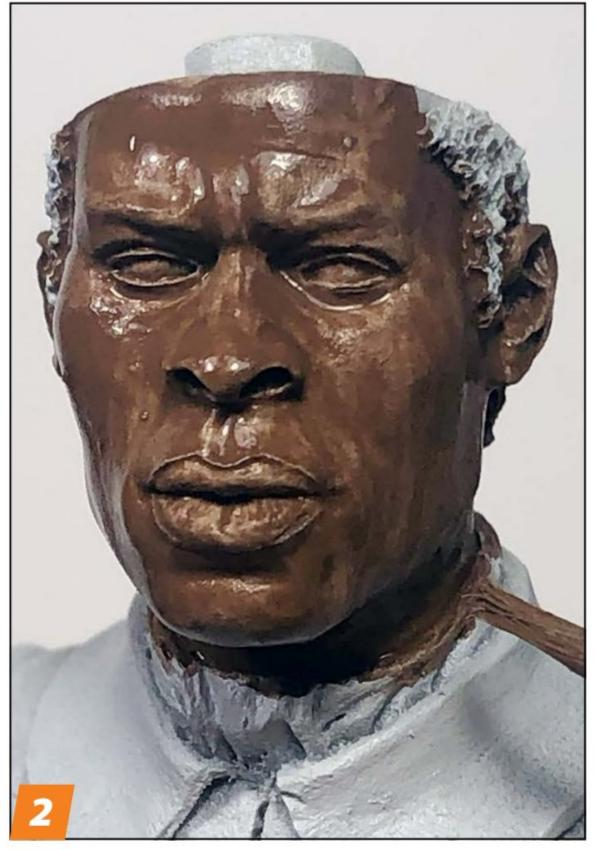
killed.

uring World War I, many tirailleurs (translated variously as skirmishers, scouts, or infantrymen), a designation given by the French army to indigenous soldiers recruited from France's overseas colonies such as Indochina, Morocco, Algeria, and Senegal, joined the fight. On the Western Front, approximately 135,000 Tirailleurs Sénégalais served with distinction at the battles of Flanders, Verdun, Chemin des Dames, and Reims and 30,000 were

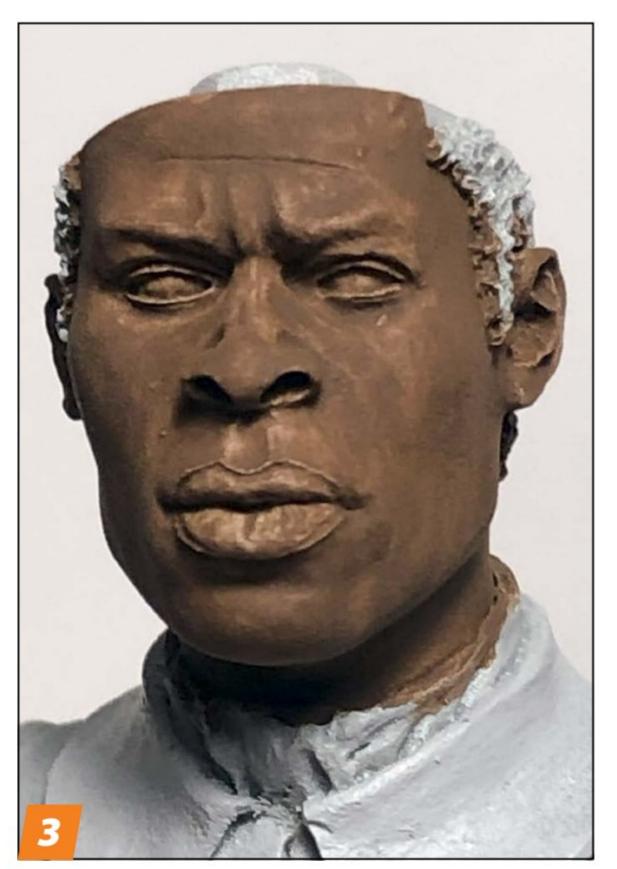
Several years ago, Heroes and Villains produced a 1/12 scale resin bust of a Tirailleur Sénégalais from late in WWI. The sculpting and casting were first-rate. I'd never painted a Black soldier and the challenge for me was convincingly painting the skin tone of a man recruited from French West Africa. It proved to be easier than I thought.



The resin casting was excellent, with sharp details. I gave the bust a quick wash in soapy water to remove mold release and, once it was dry, sprayed it with a couple of light coats of gray Tamiya Fine Surface Primer.



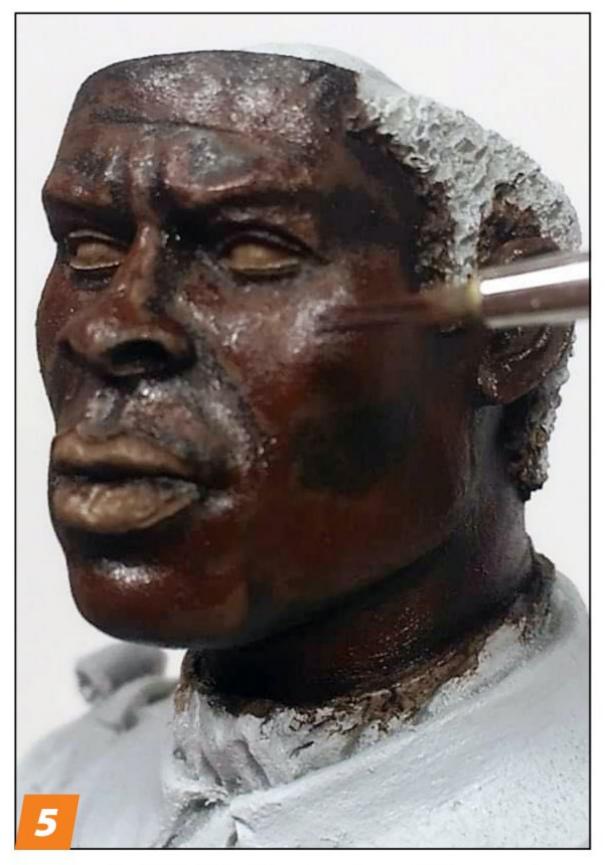
I started by brushing on a base coat for the skin with several thin coats of DecoArt Burnt Umber craft acrylic. I strove to get the coverage as even as possible even though subsequent layers of artist oils will blend any unevenness.



One of the advantages of the craft acrylics is that they dry to a dead flat finish that provides plenty of "tooth" for oil paints to adhere to. This helped as I add shadows and highlights.



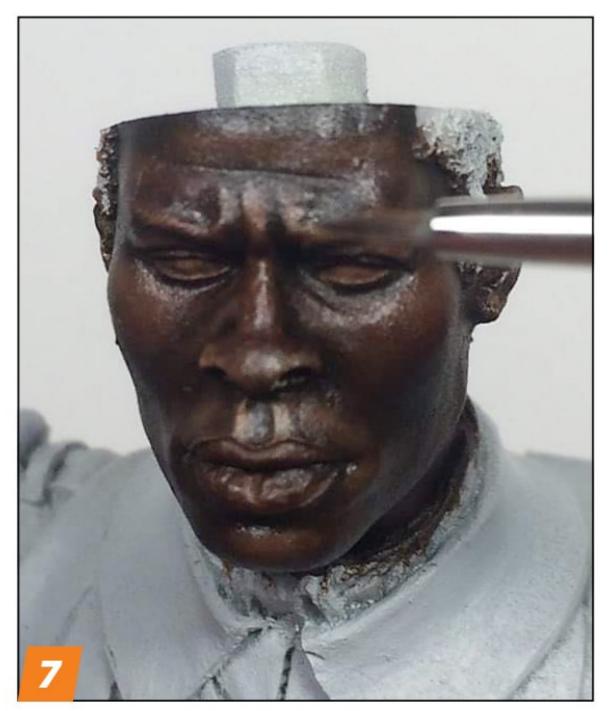
I blocked in the shadows with Grumbacher Burnt Umber.



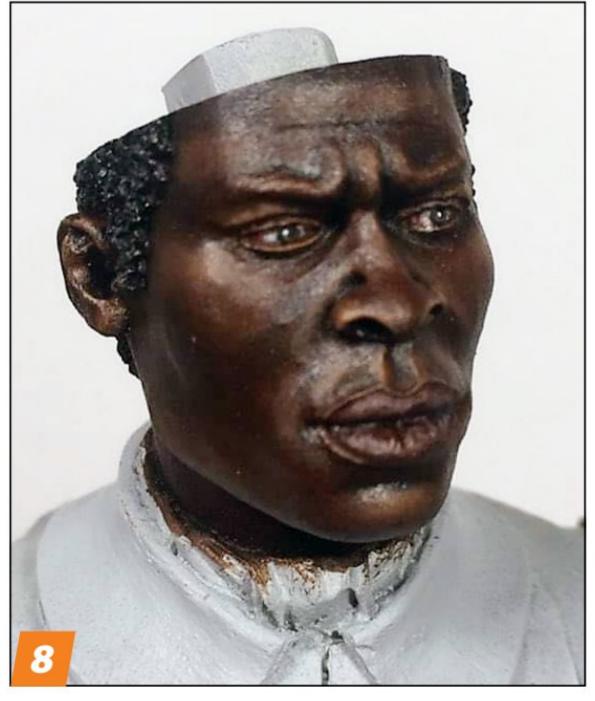
For the first highlight color, I used Winsor & Newton (WN) Burnt Sienna. The effect is crude at this point, but the next step will feather the edges between the colors. To blend the colors, I lightly stab and stipple the brush and blur the border between the burnt umber and burnt sienna.



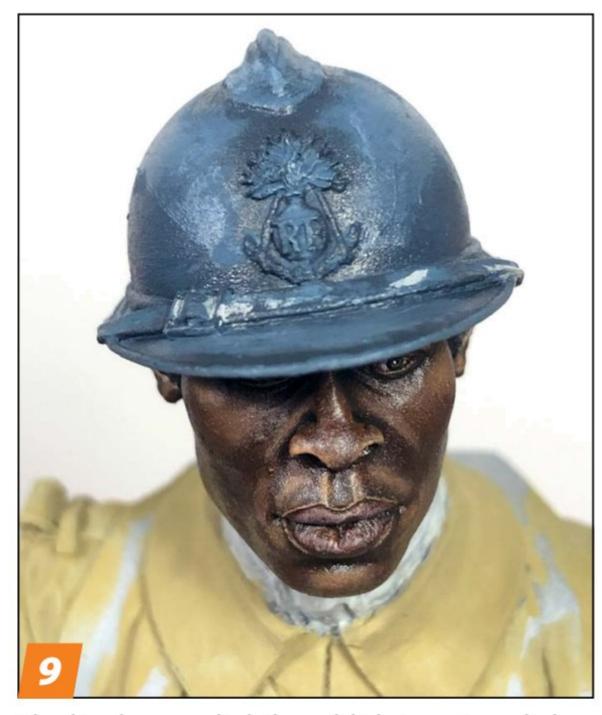
The shadow and highlight blocks have been blended along their edges using a slightly frayed No. 1 brush just damp (not wet!) with mineral spirits. I was happy with the tone of the shadows and decided to leave them alone. However, the blending reduced the contrast between the highs and lows, so it was time to restore some of that.



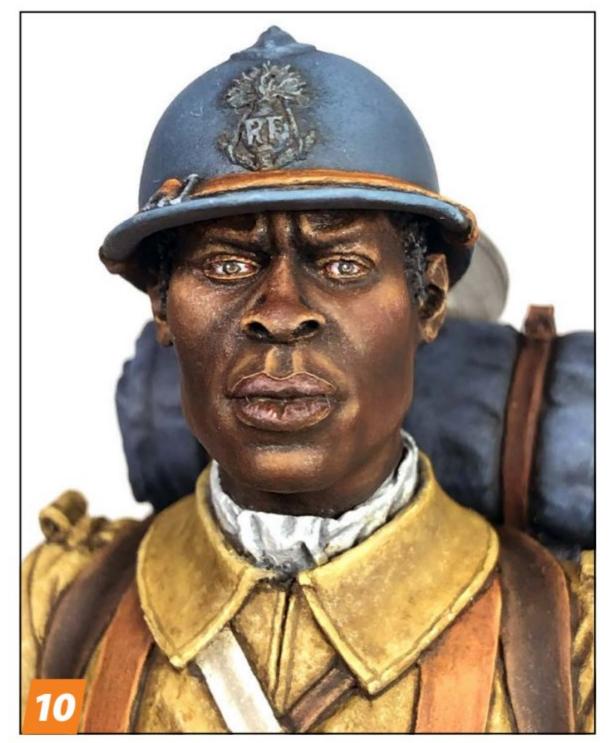
I mixed 1 part WN Naples Yellow with 9 parts Burnt Sienna to produce a coppery hue for highlights. I blended this onto points that would catch light like cheekbones, nostrils, forehead, upper lip, eyebrows, top of the chin, and the tops of the ears.



Next, I added a tiny bit more — about 5% — Naples Yellow to the copper highlight and added that to the very highest points on the face.



The lips have a slightly reddish tone I made by blending 1 part WN Cadmium Red with 9 parts burnt umber. Using a fine-point No. 0 brush, I drew pinkish lines — 6 parts cadmium red, 3 parts WN Titanium White, and 1 part burnt sienna — across the lips to depict cracking and chapping like someone who has been in the elements for a while.



I completed the bust including his uniform and equipment before letting the piece dry for four days. Then I sprayed a couple of coats of Tamiya Clear Flat (No. XF-86), which killed the reflective shine of the oils to better reveal the shadows and highlights.

FINAL THOUGHTS

BECAUSE THE BASIC SKIN TONE is dark, it is easy to over-highlight the skin and make it appear bleached-out. Strive to keep the highlights subtle yet visible — a balancing act to be sure, but oils make it easy to blend away or add contrast as needed. **FSM**

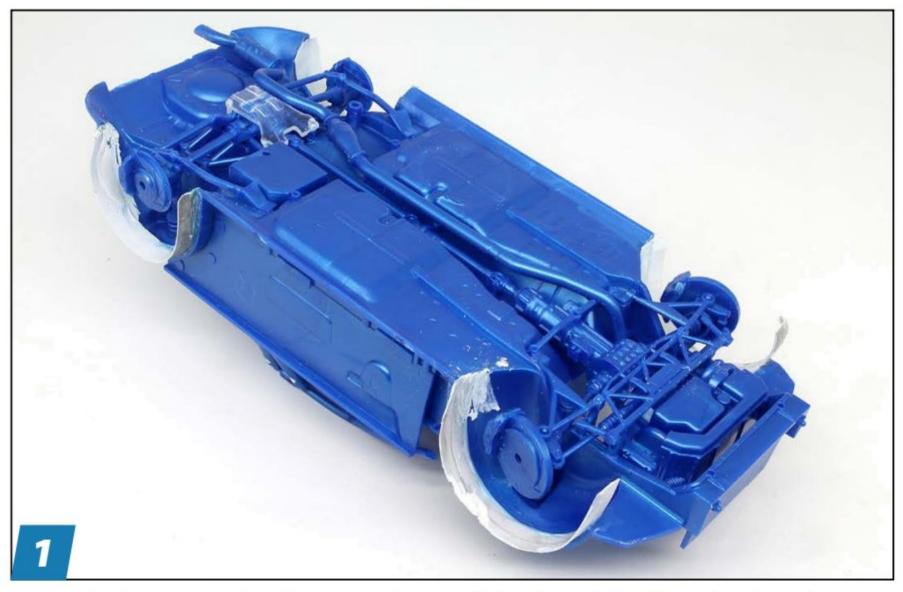


RALLY CARS play in dirt, dust, and mud

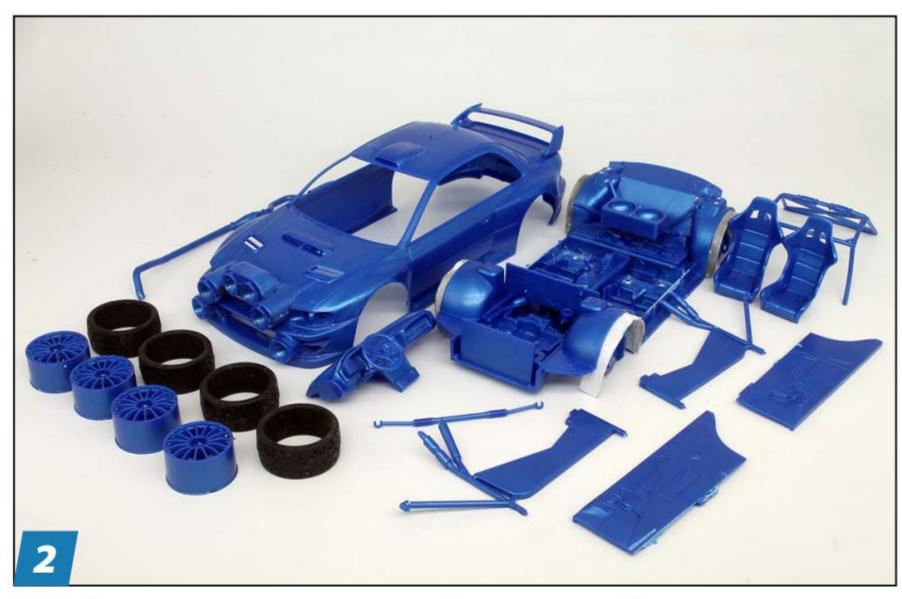
How-to weather a Subaru Impreza WRC and build a matching base

BY ILYA YUT





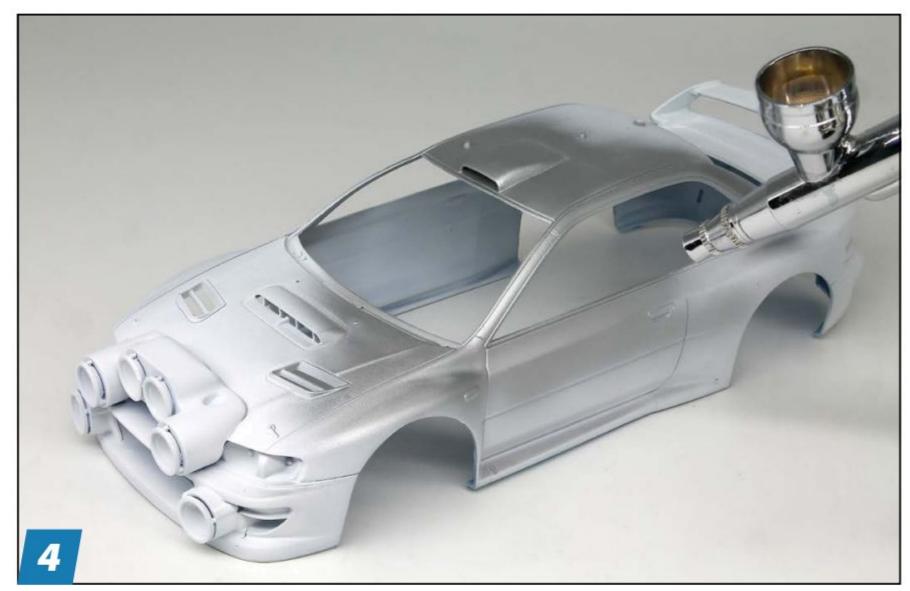
Typical of Tamiya, the fit is good out of the box, but the wheel arches were missing — reminiscent of vintage Tamiya tanks where the hull was open above the tracks. And just like those kits, I covered the voids with styrene sheet blended with putty.



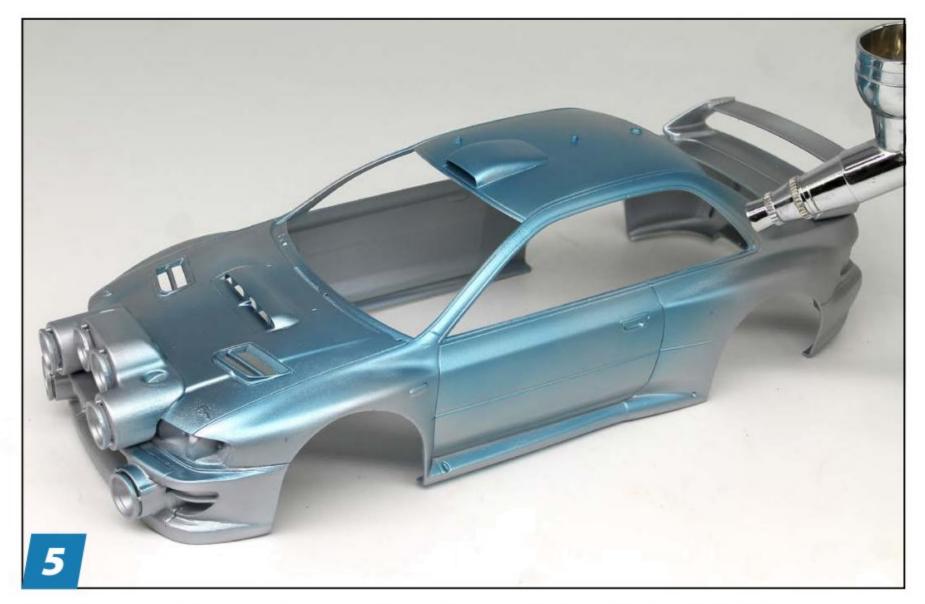
The other issue was ejector-pin marks on some of the interior parts in difficult-to-sand spots. Fortunately, the interior is mostly hidden on the finished model. I separated the car into subassemblies for painting.



In preparation for the top colors, I base-coated the body with several light layers of Ammo by Mig Jimenez (Ammo) A-Stand White Primer & Microfiller (No. A.MIG-2352).



That was followed with Ammo A-Stand Polished Aluminium (No. A.MIG-2304) to make the metallic blue more vivid. This turned out to be a wasted step as the paint used for the body color looked great without the metallic base.



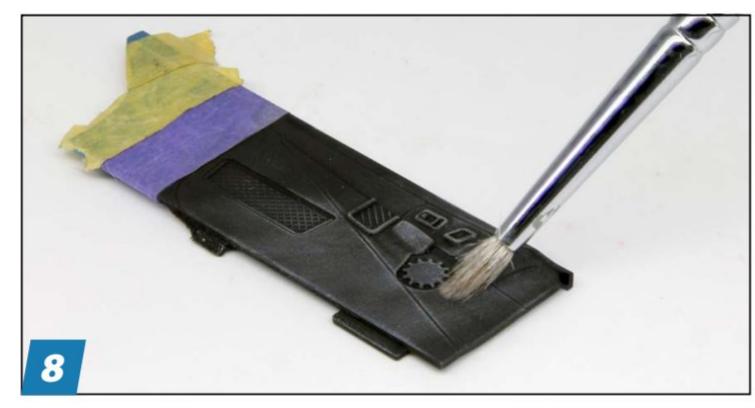
For the metallic blue, I airbrushed Ammo Cobra Motor Paint Guardsman Blue (No. A.MIG-0350). These acrylic car colors are best applied in thin coats to build the density to the desired shade.



While most of Ammo's Cobra Motor colors are acrylics, the ranges includes a 2K Clear Lacquer (No. A.MIG-2261) that combines with a Hardener (No. A.MIG-2262) to produce a glossy and resilient finish after drying for 24 hours. It can withstand almost any weathering product you care to subject it to.



I airbrushed the wheel rims with Ammo Cobra BBS Gold (No. A.MIG-0355), the kit's vinyl tires with Ammo Cobra Rubber (No. A.MIG-0338), and various interior components either Ammo A-Stand Brown (No. A.MIG-2533) or Black Primer & Microfiller (No. A.MIG-2534).



Since the interior is mostly black and would be obscured on the finished model, I wanted the detail to pop as much as possible. So, I dry-brushed them with Ammo Dio Drybrush Paint Basalt Grey (No. A.MIG-0603).



Next, I applied the kit decals for the dashboard, interior, and seat belts with help from Ammo Ultra Decal Set (No. A. MIG-2029) and Decal Fix (No. A.MIG-2030). The decal belts lack volume, but the bright red is a nice splash of color.



I liberally applied Ammo Enamel Black Wash (No. A.MIG-1011) over the interior and refined it with clean enamel thinner on a paintbrush and cotton swabs. Next came accumulated dirt and dust with Ammo North Africa (No. A.MIG-3003) and Middle East Dust (No. A.MIG-3018) pigments brushed into corners and crevices.



After flowing Ammo Panel Line Wash Stone Grey for Black (A.MIG-1615) and Pacific Dust (No. A.MIG-1604) over the black parts, I assembled the interior, including the roll cage.



Tamiya supplied masks that made painting the black trim on the window insert a piece of cake. I attached the clear parts, including the lights, with Ammo Ultra Glue for Photo-etch & Clear Parts (No. A.MIG-2031).



Ammo's decal solutions helped settle the kit decals, especially the large Subaru logos and racing numbers, over exterior detail. I sealed them under another layer of Ammo 2K Clear and let it dry for 24 hours.





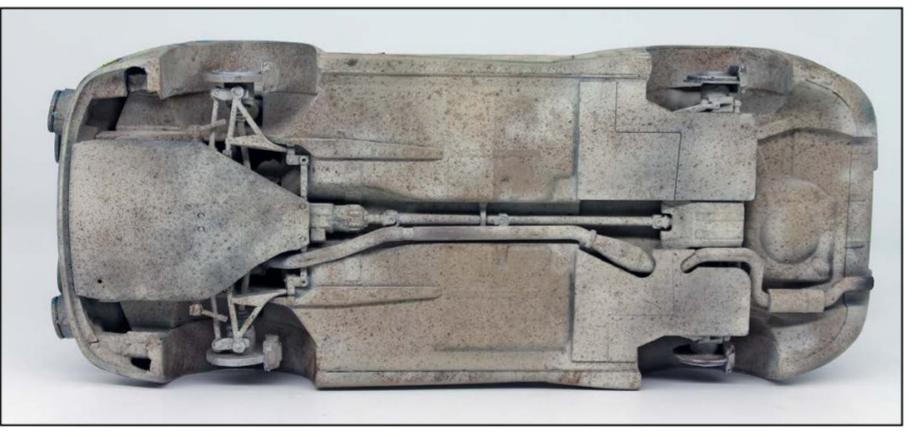
Weathering started with a heavy application of Ammo Acrylic washes Deep Grey (No. A.MIG-0714) and Dust (No. A.MIG-0713) mixed with acrylic thinner. I wiped away excess with clean acrylic thinner on a soft cloth. I've had issues using acrylic washes on flat and satin finishes, but they worked perfectly on the gloss.





I airbrushed the underside and the sides with varied layers of Ammo Desert Yellow (No. A.MIG-0029), Dust (A.MIG-0072), and Earth (A.MIG-0073). I arced the pattern up and back from the wheel wells as seen on rally cars and used a toothpick to scratch this layer.





I speckled the sides and underside by flicking a bunch of Ammo Nature, Splashes, and Streaking enamels — Light Dust (No. A.MIG-1401), Rainmarks (A.MIG-1208), North Africa Dust (No. A.MIG-1404), Dry Earth (No. A.MIG-1750), Fresh Mud (No. A.MIG-1402), and Wet Ground (No. A.MIG-1755) — from an old paintbrush with a toothpick.



Before attaching the wheels, I matched the rims and tires to the body with applications of Ammo Fresh Mud and Ammo Pigment Airfield Dust (No. A.MIG-3011).



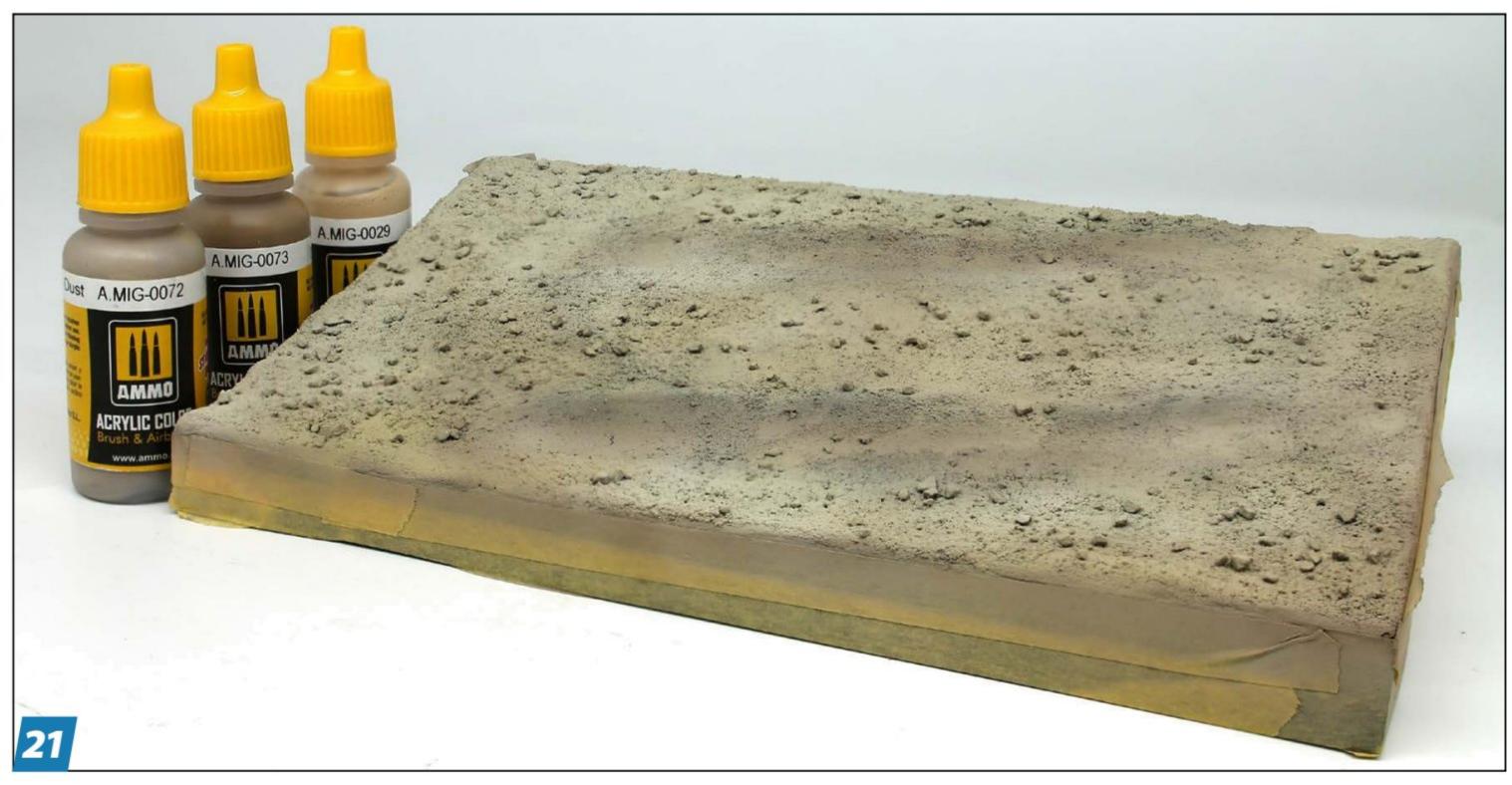
To give the weathered car context, I decided it needed an appropriate base starting with laminated sheets of insulation foam. Wanting to break the horizontal plane for more drama, I used a hot-wire cutter to form an angle rising from a low left front corner to the high rear right.



I framed the sides with black styrene sheet and covered the upper surface with DAS air-hardening polymer clay as a foundation for the groundwork.



Once the clay dried — it took a couple of days — I brushed Ammo Mud Dry Earth Ground (No. A.MIG-2151) and Beach Sand (No. A.MIG-2106), varying the shades across the slope.



After scattering small pebbles across the base and securing them with Ammo Sand & Gravel Glue (No. A.MIG-2012), I sprayed the groundwork with flat black primer and the sides with gloss black. I masked the sides and airbrushed the ground with the same colors used for the dust layers on and under the car.



Using a fine brush, I picked out each of the pebbles using various gray, tan, and brown acrylics. The base should look arid but not lifeless, so I planted different scenic foliage products with Ammo Ultra Glue.



To blend and mute some of the brightest stones, I dabbed and flowed Ammo Earth and Mud enamels into the groundwork. These shades were also used on the car, further unifying the scene.



Fire up a



Detailing the AMP 1/32 scale kit of the U.S. Army training helicopter

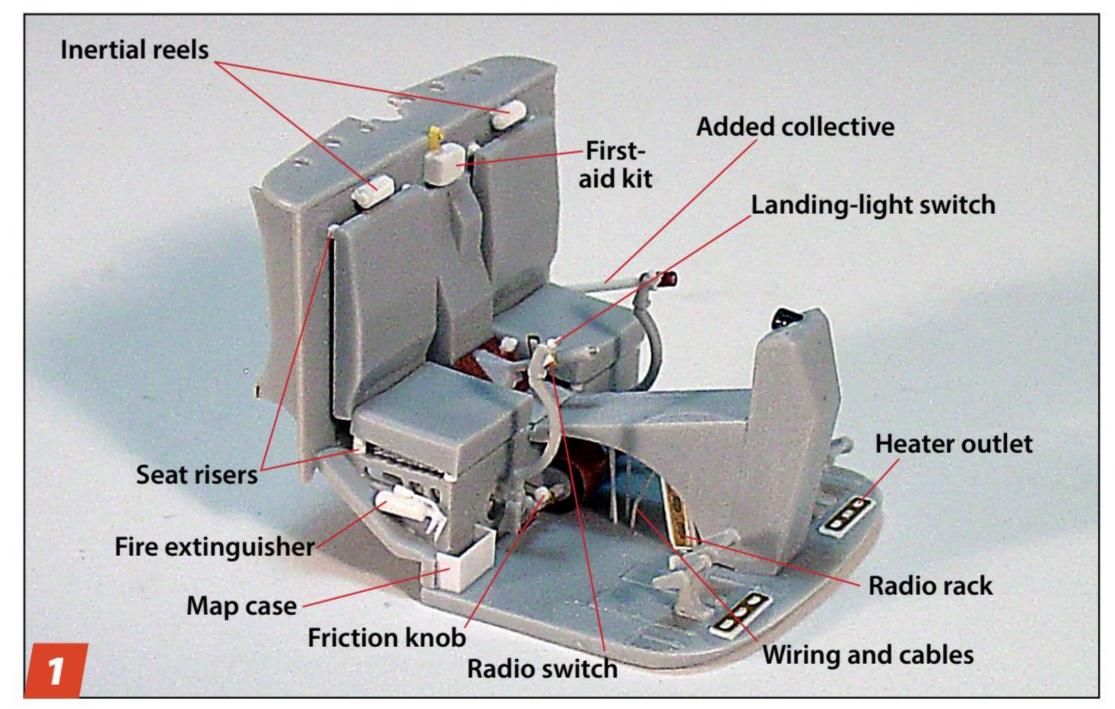
BY BOB STEINBRUNN

eveloped for the civilian market in the late 1950s, the Hughes Model 269A was selected by the U.S. Army to replace the Hiller OH-23 Raven to train helicopter pilots. Almost 800 of the aircraft, designated the TH-55A Osage by the military, were built. It served for 24 years and more than 60,000 Army pilots trained on it. Students referred to it as the "Mattel Messerschmitt" because of its toy-like appearance despite the military garb.

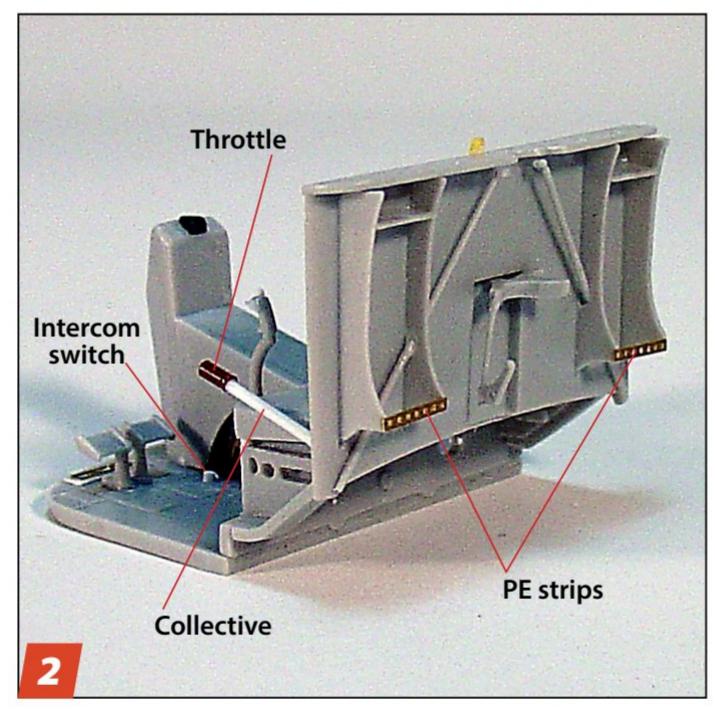
I learned to fly in the OH-23D, and after a tour in Vietnam, I returned to Fort Wolters, Texas, the Army's Primary Helicopter Center, as an Instructor Pilot on the TH-55A. (Yes, that's me in the top photo!) Compared to the Hiller, the Hughes was light, responsive, and quite maneuverable. It was considered a delight to fly, especially in the summer when the Texas sun required flying with the doors off. This was actually "helicopter open cockpit" flying, and it was exhilarating.

Given this personal connection, I was thrilled when Ukrainian model company AMP produced a 1/32 scale kit of the Osage. The injection-molded plastic parts are supplemented by photo-etched copper (PE) details, cast-resin cylinder heads, and a 3D-printed rotor head. On the other hand, there's flash and mold seams on every part, sprue nubs on mating surfaces, and the parts are not numbered on the tree, requiring cross-referencing the parts in the directions with the printed parts map where the parts are numbered.

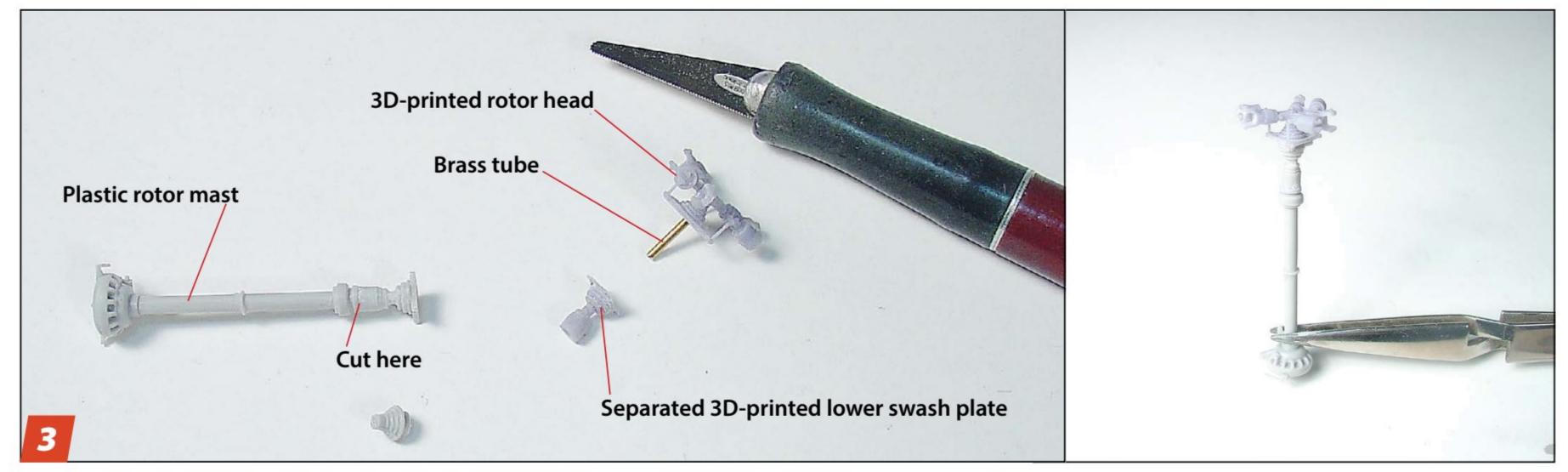




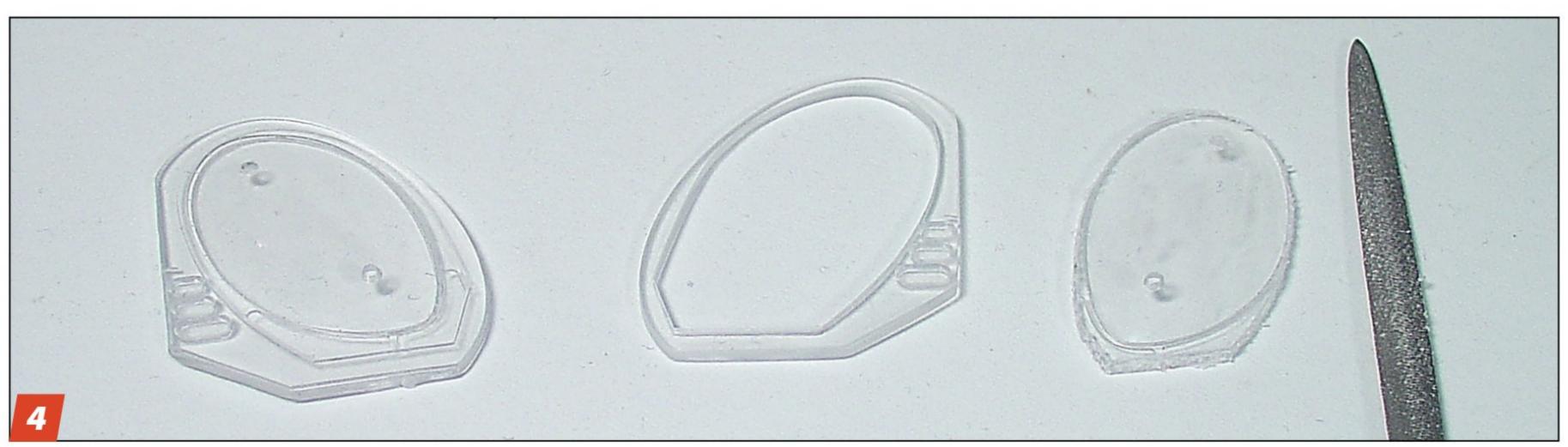
Using styrene rod and strip, I added detail to the cockpit section, including inertia reels for the shoulder harness, a second collective pitch stick with throttle handle for the left seat, radio/intercom trigger switches on the front of the cyclic sticks, landing light switches on top of the cyclic sticks, a fire extinguisher on the right side of the right seat, spacers for the seat bottoms and backs, map case in front of the right seat, heater outlets in front of the pedals, wiring and cables from inside the console down to the floor, a radio rack inside the console, first-aid kit above and between the seats, and the cyclic lateral and fore and aft friction knobs.



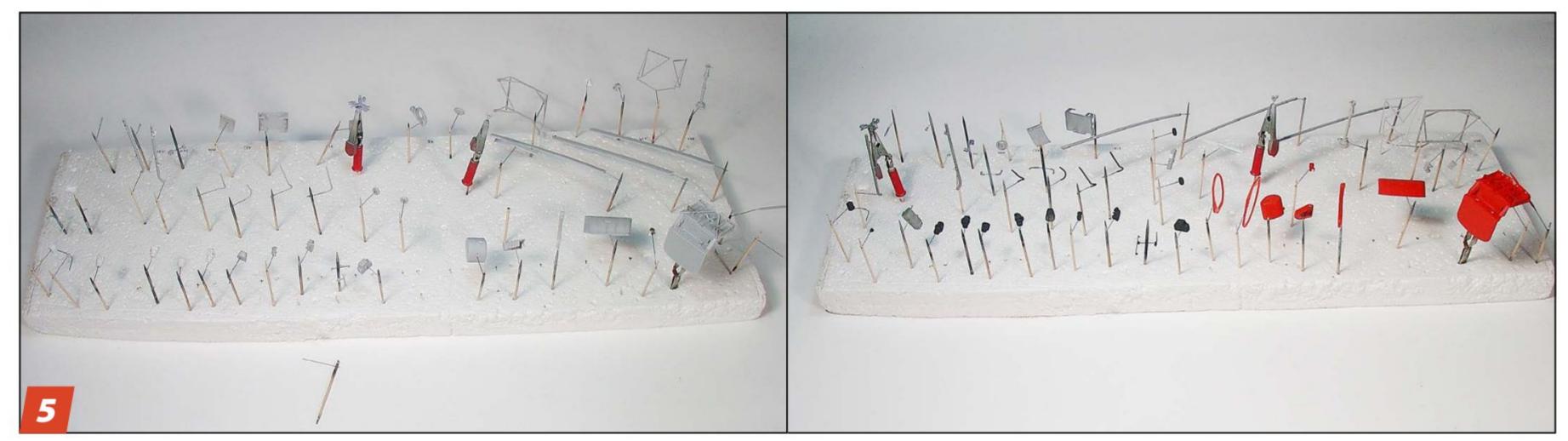
On the back of the cockpit bulkhead, I replaced incompletely molded plastic strips with PE from my spares box. Note the styrene-rod collective stick and throttle for the left seat. It wasn't included in the kit, but it was necessary for the instructor pilot's use.



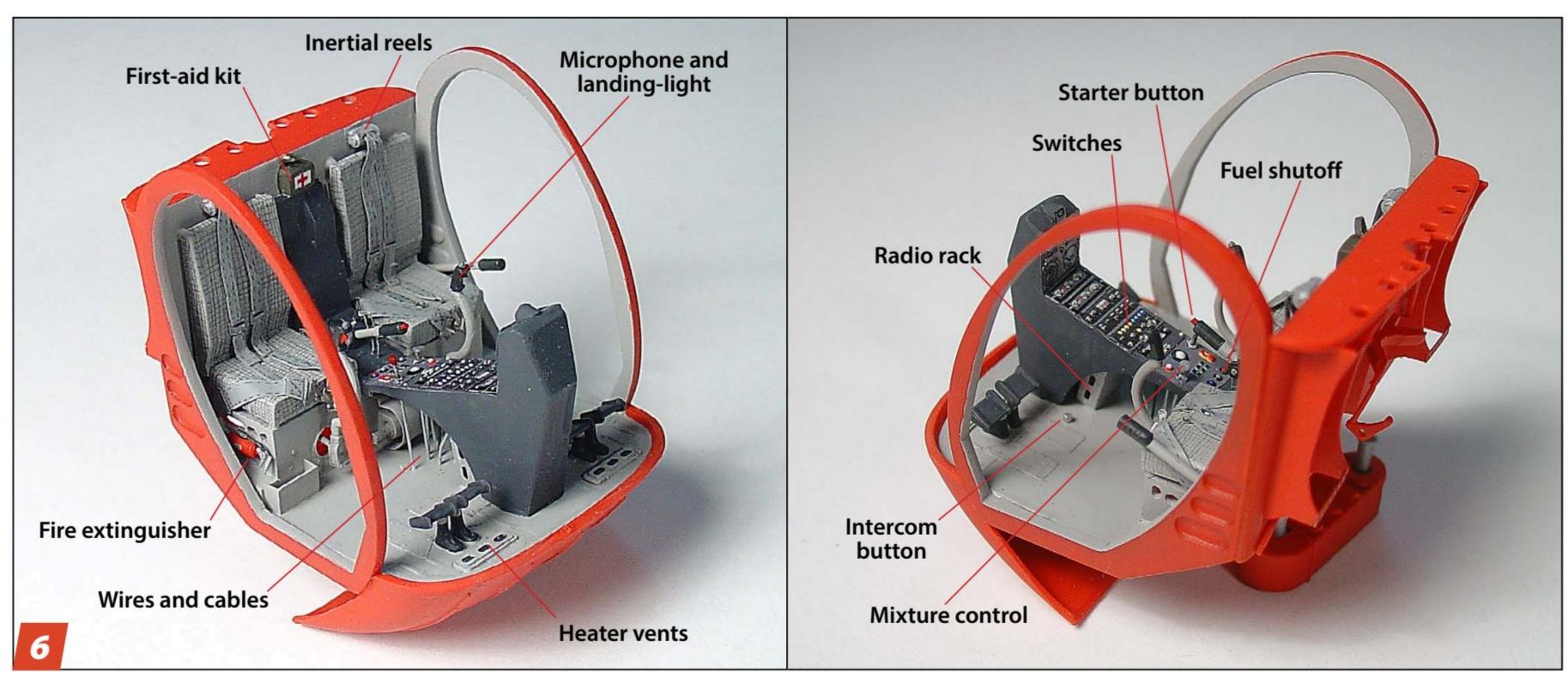
The kit provides a detailed 3D-printed rotor head that replaces individual plastic parts. (These are included on the trees, but not shown in the instructions.) However, since the upper rotating and lower stationary swash plates are printed as a single part, the main rotor won't turn. Having the rotor turn reduces the chance of breakage. Using a thin PE saw, I carefully cut the lower swash plate and upper mast from the 3D-printed rotor. After removing the upper mast from the included plastic part, I glued the 3D-printed lower swashplate to the plastic mast and glued brass tube into a hole drilled into the rotor head, so it would slip into a similar hole drilled in the mast and be free to turn. The rotor head is fragile, so be careful filing open the blade grips, appearing here as large forks, to accommodate the blades.



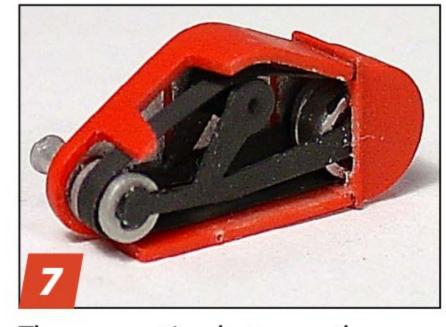
To allow for the large windows, the cockpit side sections are molded in clear plastic integrally with the doors. To replicate the way we flew with the doors removed for the Texas heat, I drilled a series of closely spaced holes just inside of the door outlines and connected the dots by drawing a hobby knife along the holes until the doors popped free. Files and sanding sticks cleaned up the rough edges and smoothed the door outlines.



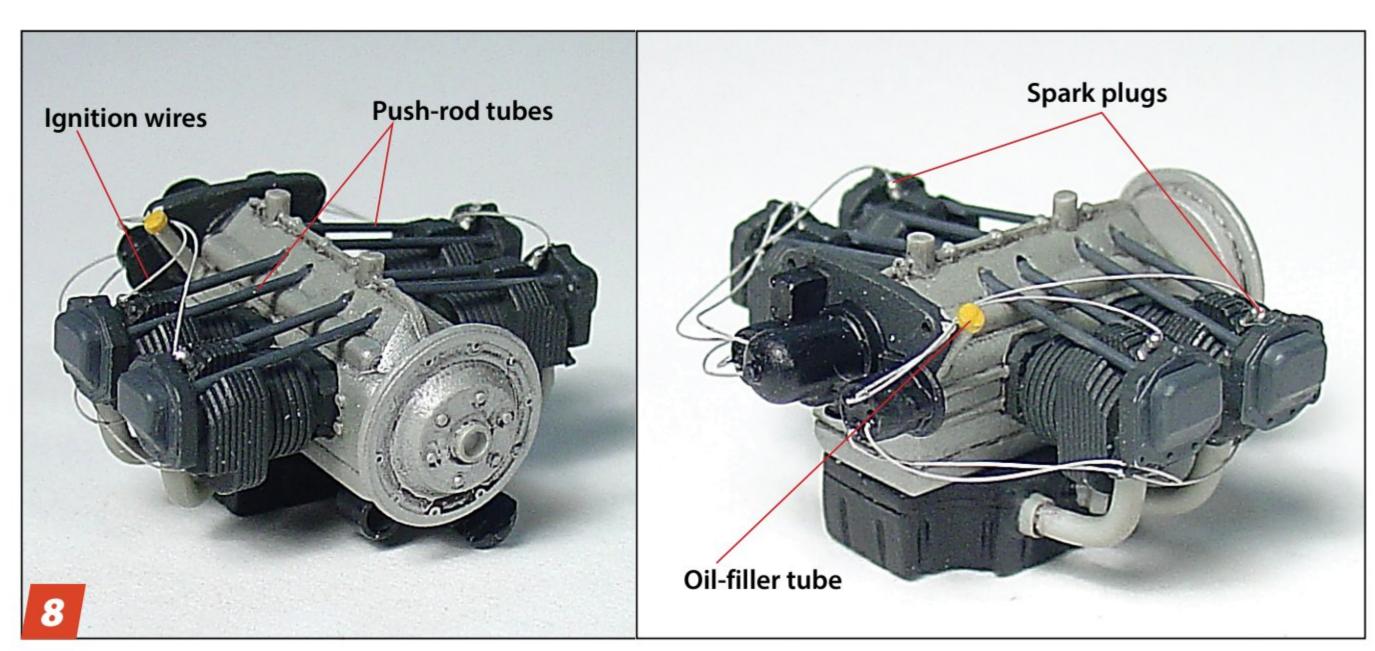
I use styrene foam as a paint stand for airbrushing. To hold the parts, I drill a hole through a toothpick with a No. 78 or .016-inch bit and superglue in a piece of .015-inch steel wire. Dozens of these parts holders can be made in minutes and are handy for holding parts for airbrushing. I drill a .016-inch hole into an inconspicuous spot of each part and attach them to the wire providing a perfect handle to airbrush the parts without fingerprints. After painting, I hold the wire with pliers and slowly rotate the part to release it from the handle. Grouping the parts by color keeps everything straight during painting. The interior was base-coated with Tamiya Medium Grey (No. XF-20), and I mixed Tamiya Flat Yellow (No. XF-3) and Flat Red (No. XF-7) to match photos of the trainer orange exterior color.



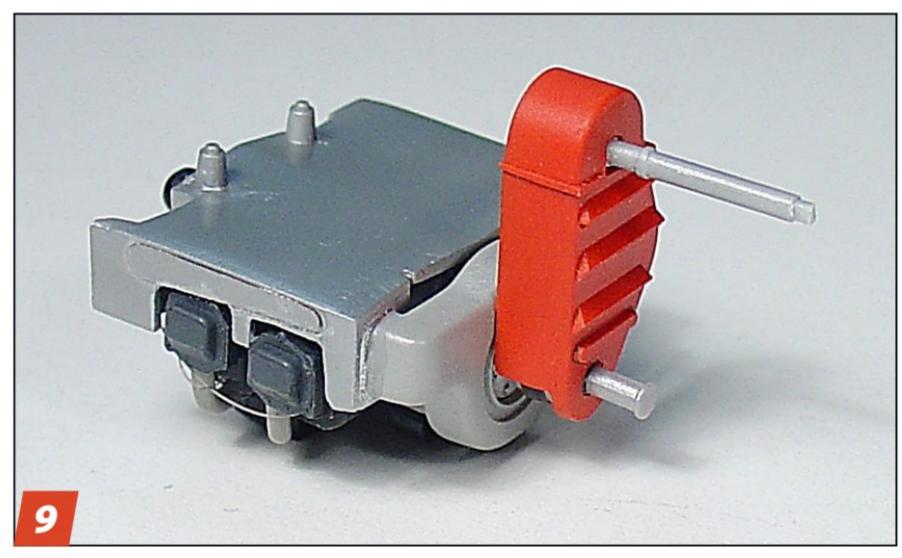
The added cockpit details really pop after painting. I dressed the seats with Eduard PE belts and shoulder harnesses designed for the AH-1G Cobra (No. 33289). The harnesses attach to the inertial reels I added earlier.



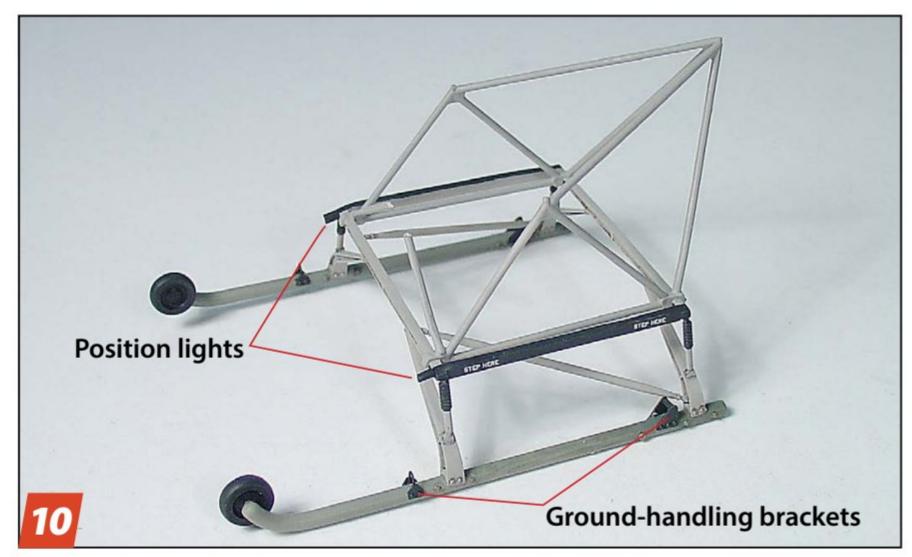
The connection between the engine and transmission on the TH-55A was eight drive belts tensioned with a linear actuator connected to a tension pulley. Despite having eight "fan" belts to drive the transmission, main rotor, and the tail rotor drive, this system was actually quite reliable and gave little trouble. I painted the pulleys aluminum, the belts black, and the cover trainer orange.



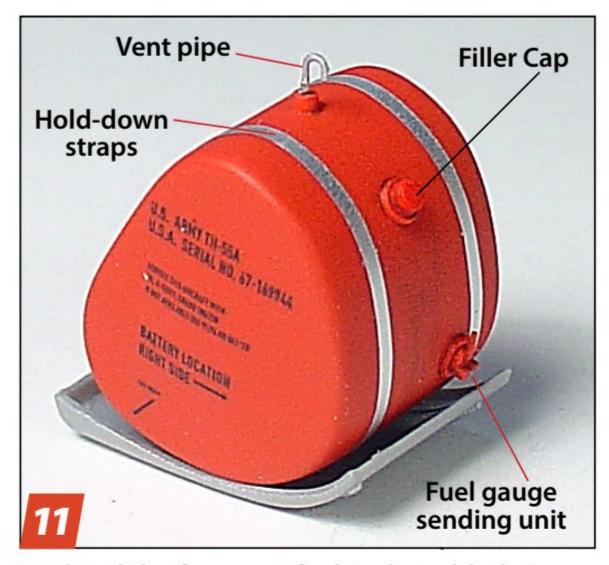
The kit's cast-resin cylinders require a little work to fit the crankcase of the Lycoming HIO-360-B1A engine. I added eight push-rod tubes, eight spark plugs with ignition wires made with nylon thread, and an oil-filler tube with dipstick handle.



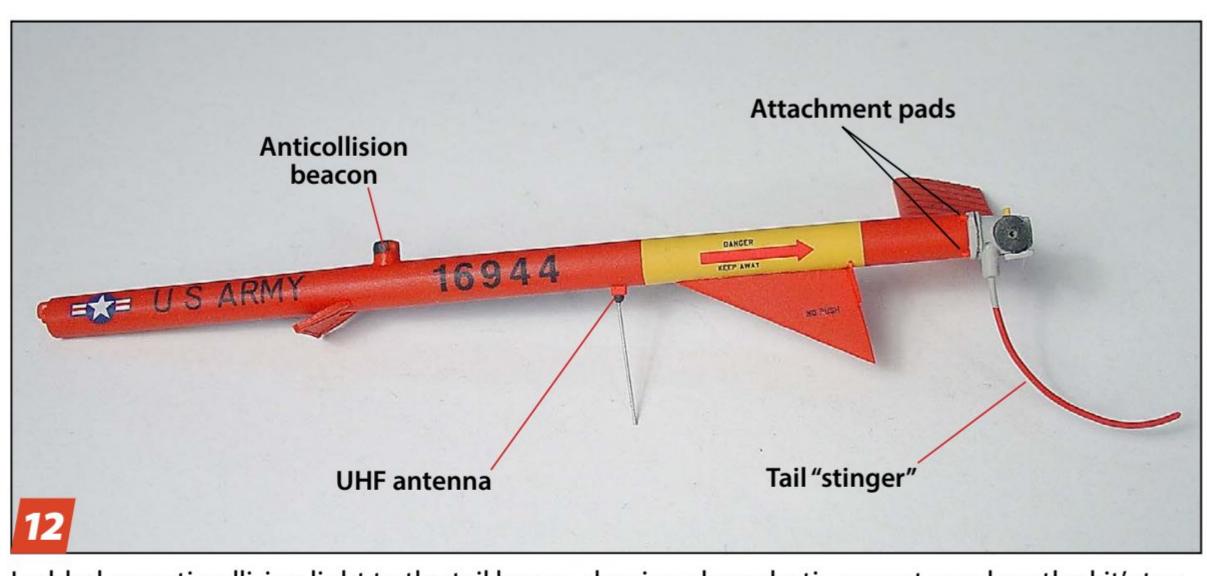
Once the engine was finished, I attached the steel cooling shroud along with the clutch, pulley, and belt unit.



Mimicking the real thing, the main frame is spindly, and in 1/32 scale plastic, it is also fragile. I added four ground-handling brackets, here painted black, with 20 Tichy Train Group .020-inch plastic rivets and used leftover PE to make brackets for the position lights.



To detail the four-part fuel tank, I added straps with chrome tape, the curved vent pipe on top, the filler cap, and the fuel gauge sending unit pad with terminals using styrene stock and stretched sprue. An airbrushed layer of Testors Dullcote blended the decals into the paint of the tank and dulled the shine of the chrome tape.



I added an anti-collision light to the tail boom, shaping clear plastic sprue to replace the kit's too-big part and painted the forward section black as was done to eliminate flashing in the cockpit at night. The VHF radio antenna, rubber seal, and mounting pad were made from .008-inch brass wire and styrene scrap. I fitted four orange attachment pads for the tail-rotor gearbox and replaced the kit's oversized "stinger," the tail-rotor guard with .028-inch brass rod.

FINAL THOUGHTS

IN THE END, the model required 83 hours spread over two and a half months and has 380 parts including decals. This build was finicky and frustrating at times due to the less-thanoptimal fit of various parts, flash, and heavy sprue connections to the parts. Yet, when finished, it's a delightfullooking, diminutive helicopter, and it brings back fond memories of being an instructor pilot. **FSM**





Convert a 1/48 scale P-38F into an Australian recon aircraft

BY AARON SKINNER

ockheed has built some of the prettiest aircraft in history, including the SR-71, Constellation, and F-104, to name a few. To my mind, the Lightning is the cream of the crop. (The original Lightning, the P-38, not its ugly namesake, the F-35.) The sleek, twin-boom fighter exudes grace and power and was responsible for shooting down more enemy aircraft in World War II than any other U.S. Army Air Forces plane.

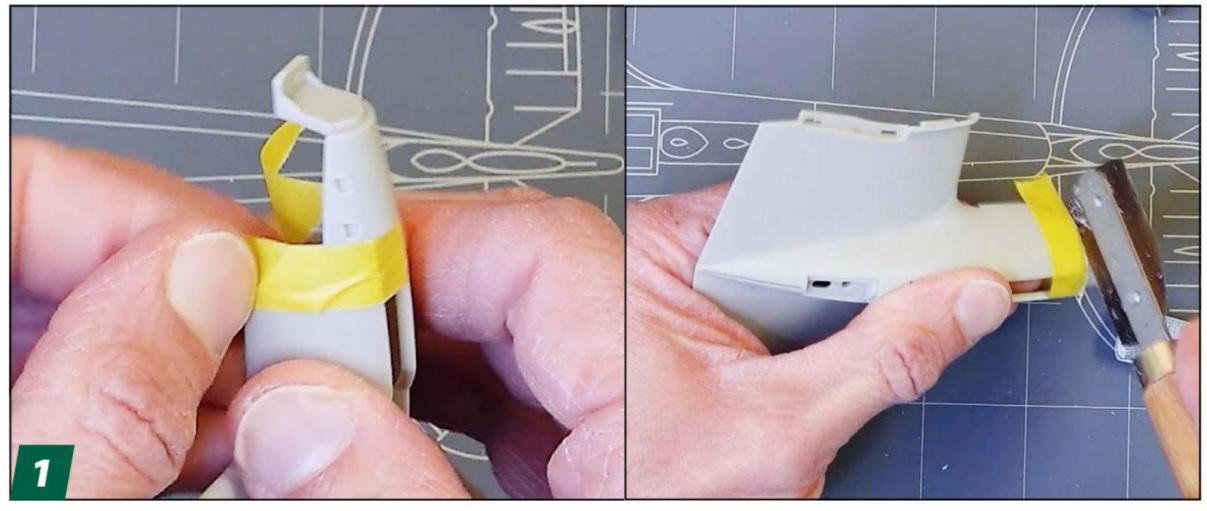
As anyone who has run into me at model shows knows, I have a strong interest in Royal Australian Air Force subjects. As a Commonwealth nation, the RAAF used plenty of British aircraft. But as one of the bastions against the Japanese forces in the South Pacific, a lot of American types found their way into Australian markings. Such was the case with three Lightning reconnaissance aircraft, designated F-4. I had to have a P-38 wearing RAAF roundels, and when CMK released a conversion set for Tamiya's 1/48 scale early Lightning, I was off to the races. The set included a resin replacement nose and decals for an American plane as well as the RAAF aircraft I built.

Looking over the set's instructions, it looked pretty easy, but it turned out I was in for some hard yakka — Australian slang for hard work.

See the build video



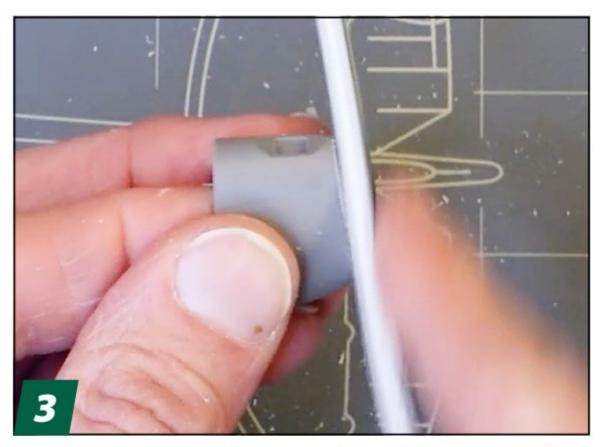
Scan the QR code or visit FineScale.com to see the At the Workbench video of the Lightning build.



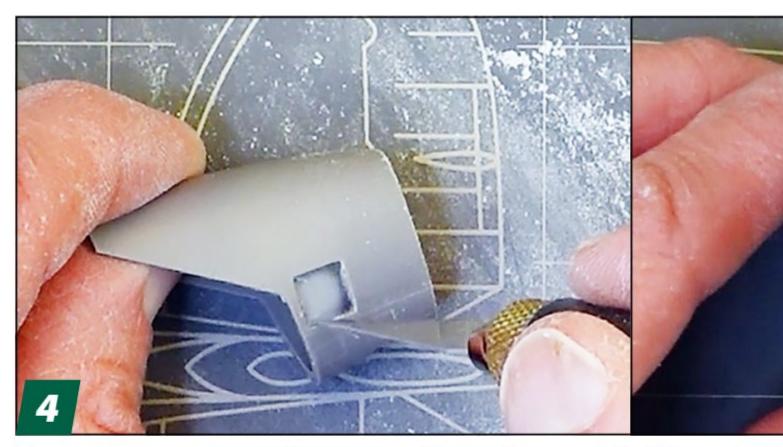
Part of the kit nose must go, easy on the upper half because the separation is a step and easily sawed along. The cuts on the lower half follow recessed panel lines that I placed tape along to guide the cutters. I dragged a scriber along the panel line to deepen it and finished with a saw.



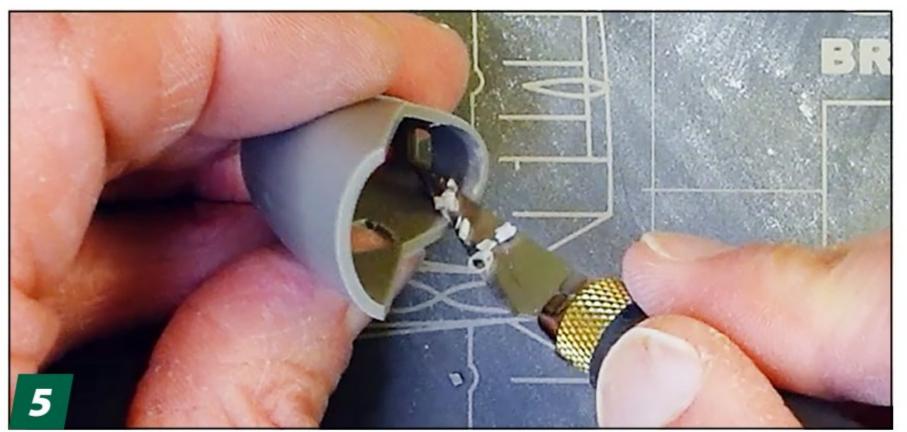
To check my work, I held the resin part against the cut edge. It looks pretty good.



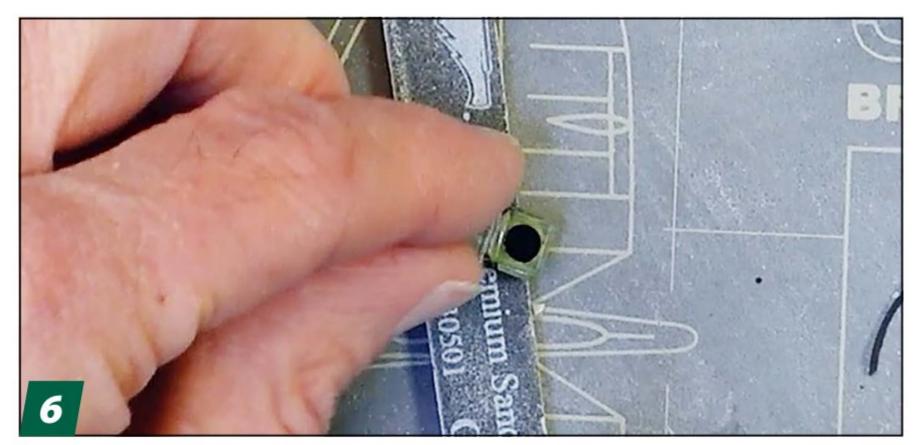
Time to remove the pour plugs. Using a pull saw, I sliced close to the part but left enough room to avoid cutting into critical sections. A coarse sanding stick refined the edge.



The camera port openings were skinned over with thin resin that I easily removed by running the tip of a blade around the edges. I cleaned up the edges with a metal sanding stick, because the hard core keeps the edges straight and corners true.



Test-fitting showed that the lower edge of the resin nose interfered with the fit of the nose-gear bay, so I thinned the lower inside edge of the part with a hobby knife and sanding sticks.



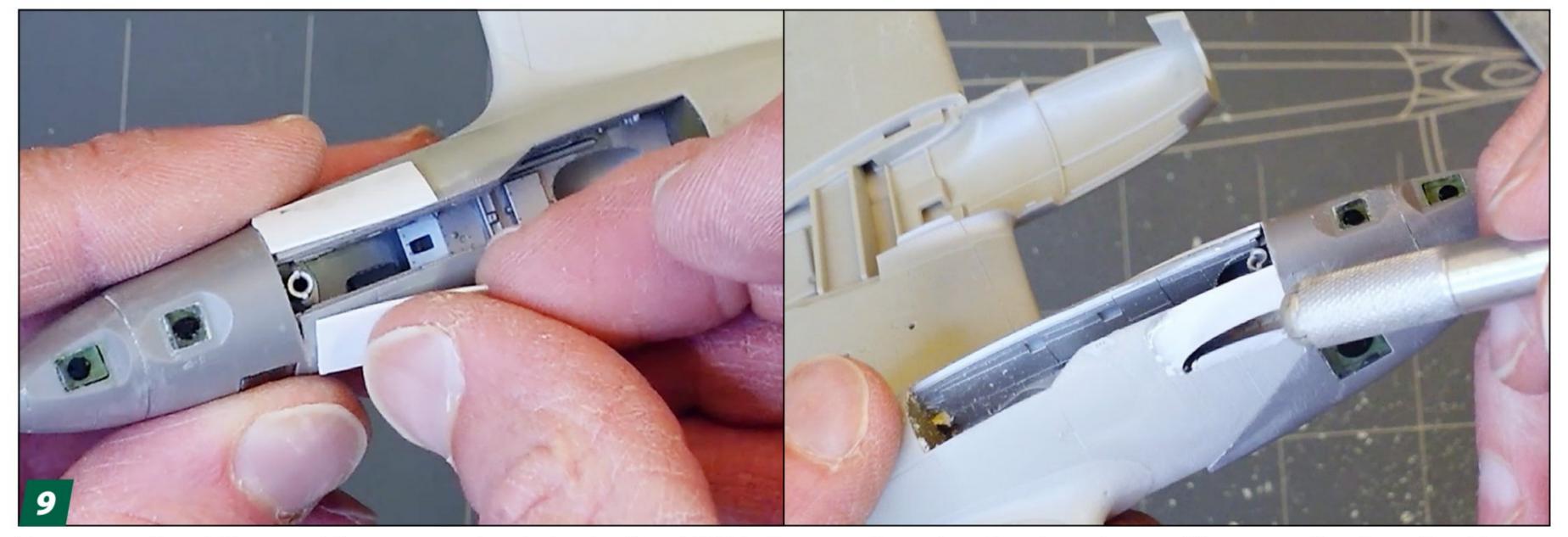
The camera ports are molded in clear resin. I painted the inside of the round part black and inside the rest the interior color. Testing showed a snug fit, and I secured the ports with generous applications of Microscale Micro Kristal Klear brushed inside.



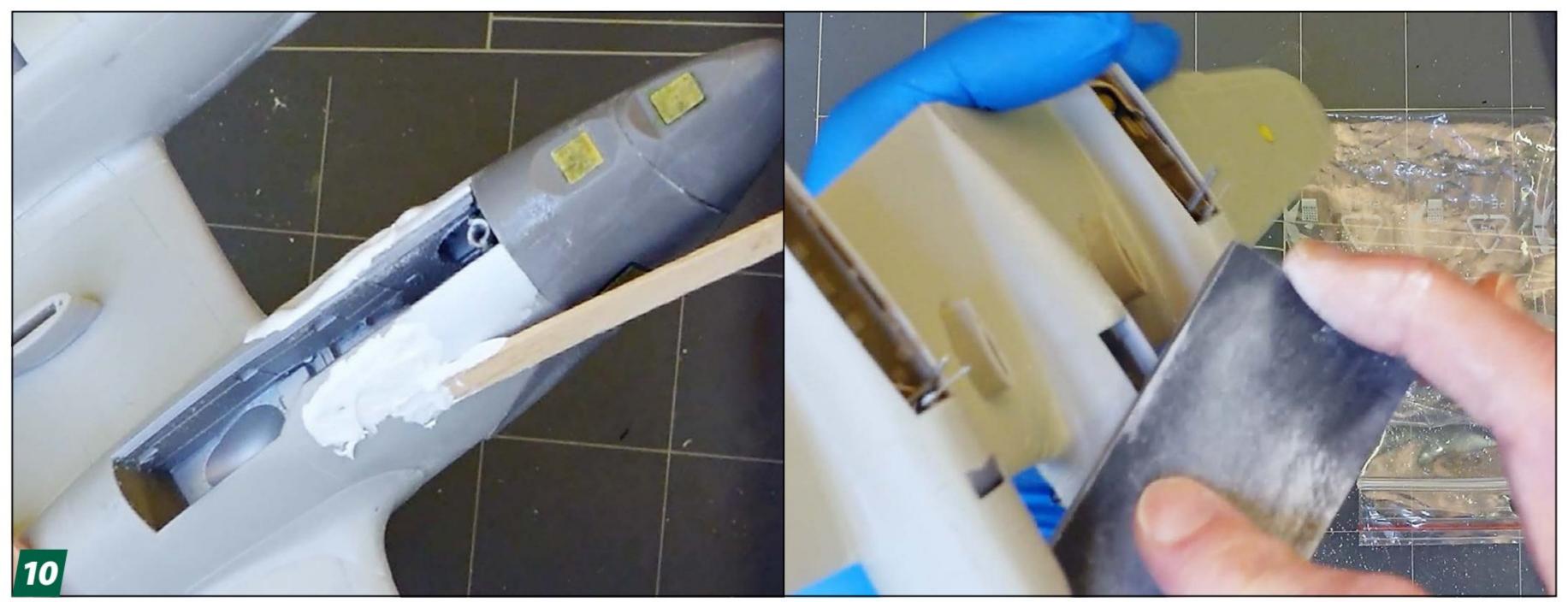
After gluing the fuselage together, including the completed cockpit, I checked the fit of the resin parts. Lining it up along the long diagonal joins revealed small gaps and a step at the lower front joins. I'll fix that later, but first, I have to keep it from tail sitting.



The kit supplies ball bearings to keep the nose down, one in each of the engine nacelles and one in the nose. But the bearing for the nose wouldn't fit inside the resin parts, so instead, I filled it with lead sinkers secured with two-part epoxy.



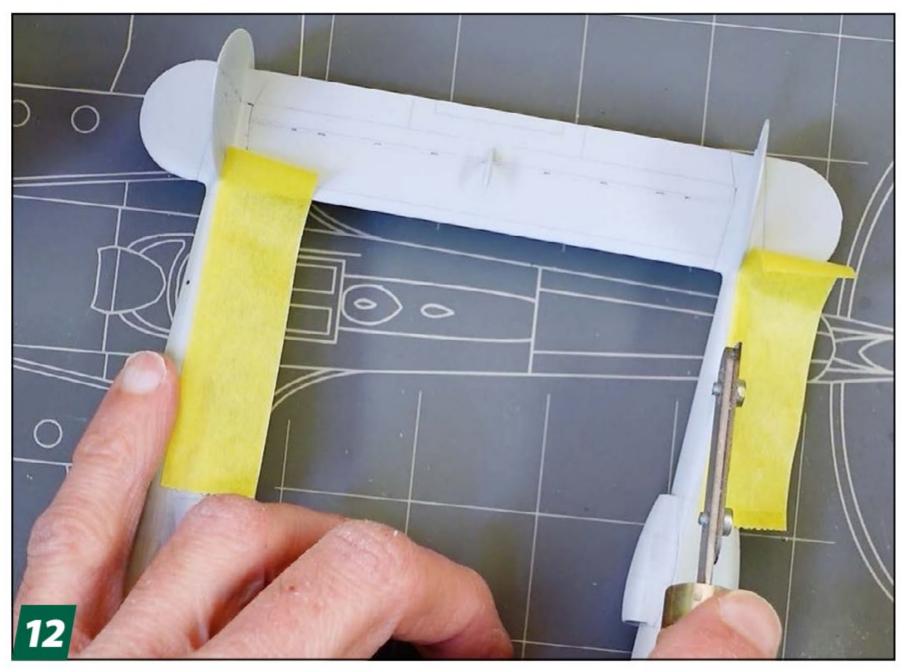
To even out the misfit around the nose gear bay, I glued strips of .030-inch styrene butted against the resin part. After protecting the resin with tape, I contoured the styrene and feathered it into the fuselage with sanding sticks. Gap-filling superglue sanded smooth evened out pits at the edges of the styrene.



The filled areas alongside the nose gear bay were still uneven, so I applied a generous amount of Tamiya putty, spread it well past the margins of the styrene patches, and left it to dry for several days. I smoothed the putty with Goodman Models hard Perspex sanders; the broad, solid backing ensured the contours remained consistent.



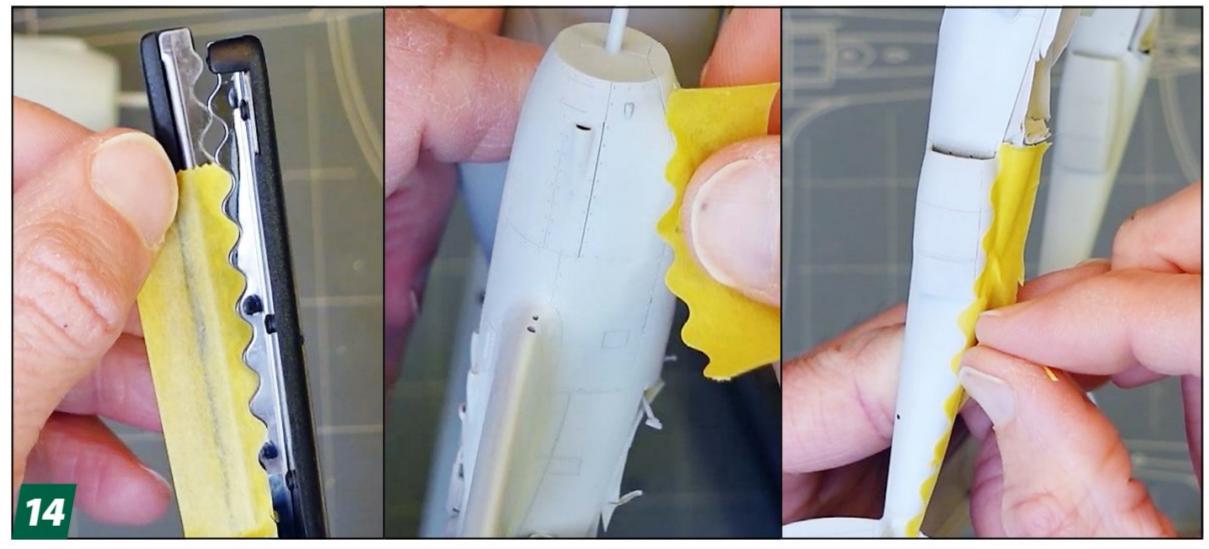
After applying the Tamiya kit masks, I airbrushed the canopy with the interior color so that frames match the rest seen from outside. This layer revealed a slight step between the resin nose and the fuselage attached to the windshield. I protected the latter with tape and sanded the resin. Then I sprayed the model with light gray Tamiya Fine Surface Primer.



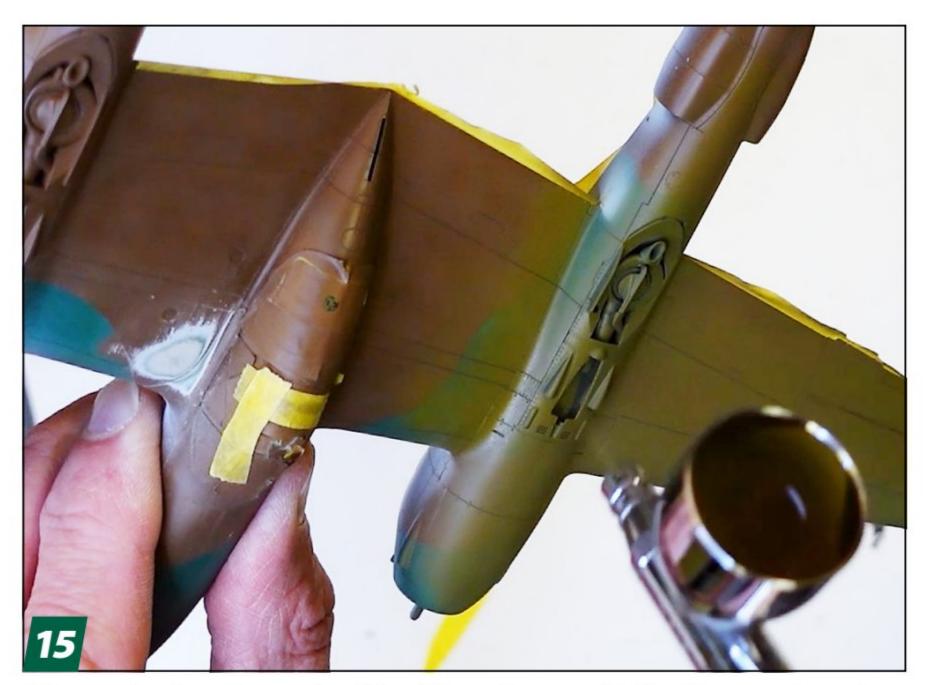
The primer did its job and revealed a few gaps and blemishes. I filled gaps at the leading edges with superglue. Also, with the surface easier to see, I restored panel lines lost in assembly with a fine razor saw guided by tape.



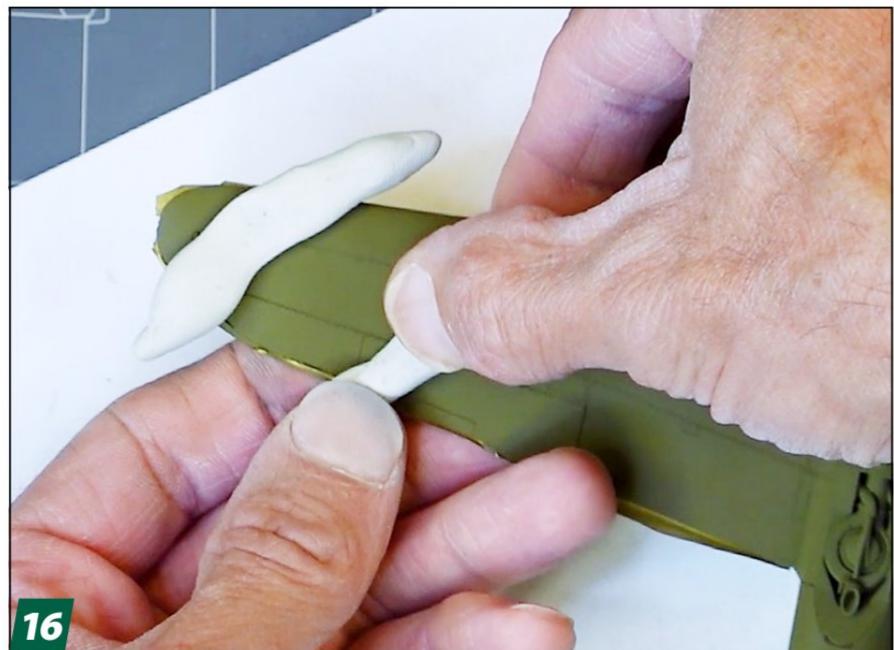
Now, it's time for camouflage, starting with the underside, which I airbrushed with SMS Premium RAAF Sky Blue (No. PL156). When airbrushing lower-surface colors, be sure to get the paint high enough on the sides for the scheme and don't forget to spray the outside of gear doors to match. I love how well lacquers cover without obscuring detail.



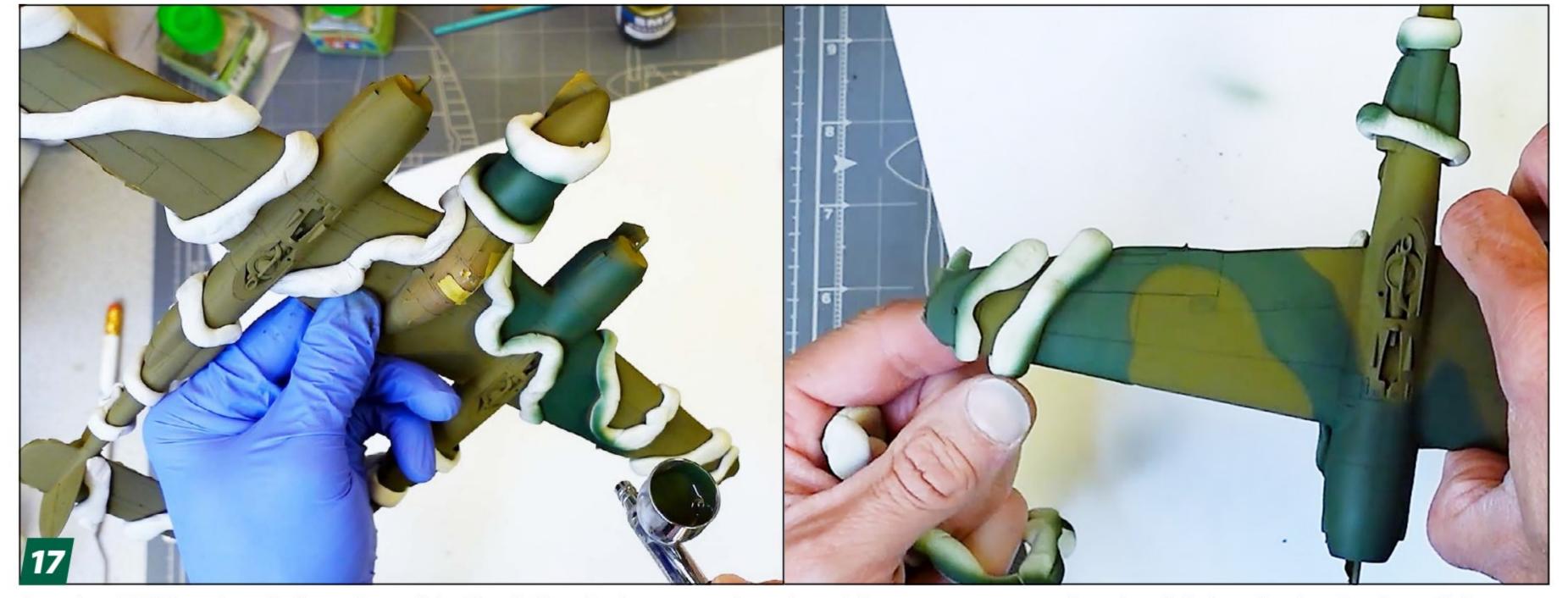
One of the characteristics of the camo on this F-4 was the wavy demarcation between the upper and lower colors. To mask this, I turned to decorative scissors, sometimes called pinking shears. Using one with a wave frequency that matched the scale, I cut Tamiya tape in half and applied it along the demarcation lines. Blade length limited the length of the strips, requiring long lines like those on the booms to be carefully aligned.



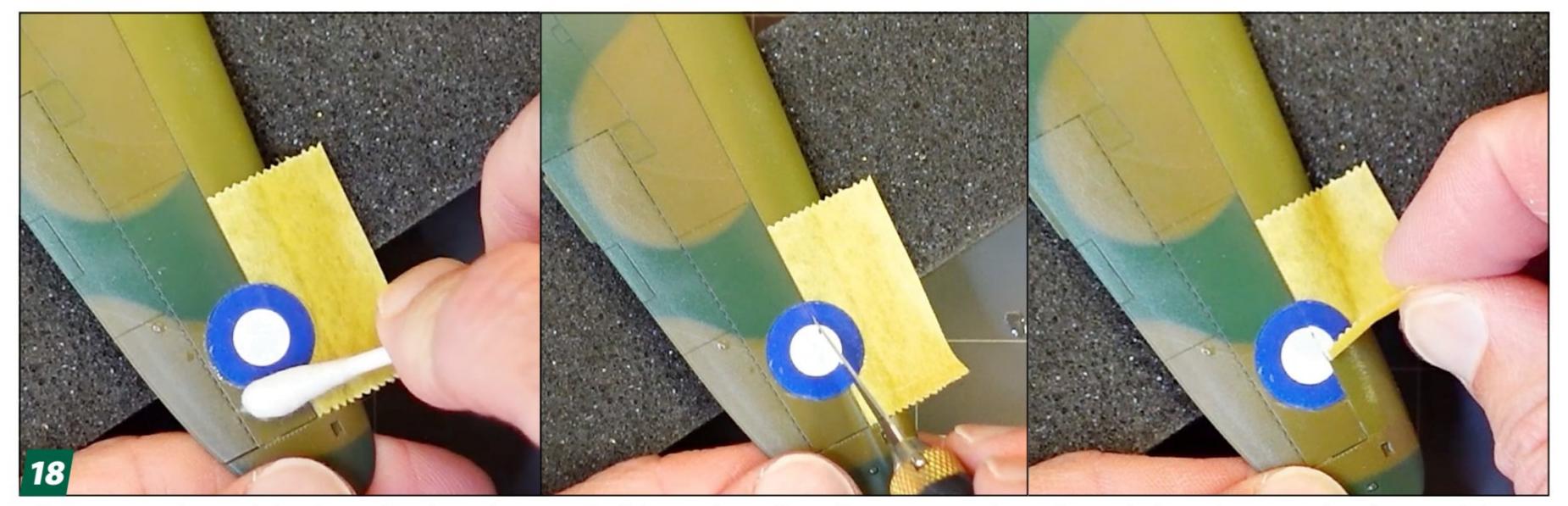
After protecting the underside of the wings and tail with more tape, I airbrushed the upper surfaces with SMS Premium US Olive Drab (No. PL167), lightened with a little light gray for a sun-faded and weathered finish. (For an explanation of the brown and green undercoat, see the *At the Workbench* video about this build.)



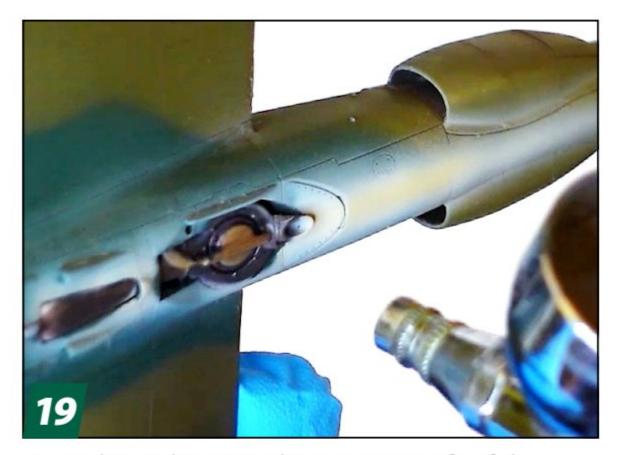
Looking at photos, it appeared that the edges between the upper surface color was slightly soft, so I masked them with worms of poster putty. I worked primarily from photos of the aircraft I was building to get the pattern right.



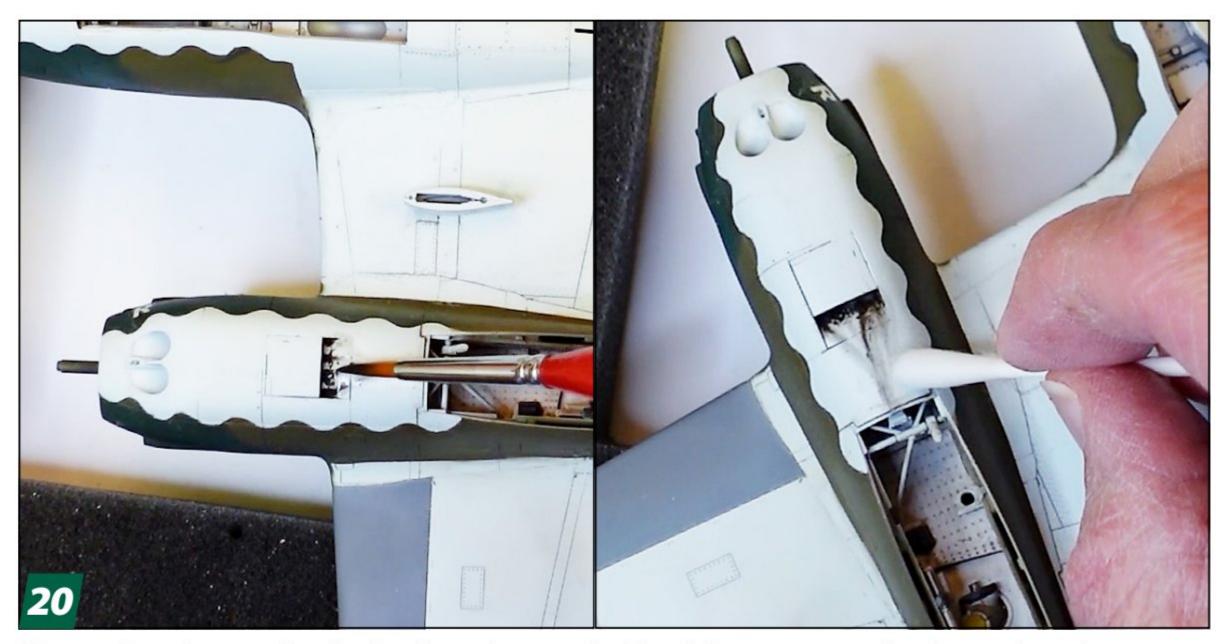
Spraying SMS Premium Foliage Green (No. PL78) directly down over the edge of the poster putty produced a slightly soft edge. Peeling off the poster putty revealed this Lightning's unique camouflage. I masked and airbrushed the starboard leading edge, apparently replaced at some point with from another plane or spare parts, with AK Real Color Neutral Gray underneath and straight SMS olive drab on top.



After spraying the model with Hataka Clear Gloss, I applied the markings from the conversion kit and stencils from the Tamiya kit. The roundels on the starboard wing end at the edge of the replacement leading edge. I ran a strip of tape along the panel line and positioned the decal across it. Then I used a sharp, new, No. 11 blade to slice through the decal at the edge of the tape. Carefully pulling the tape off the wing removed the separated decal. It was a little jagged on the upper surface, but a little touch up and weathering made that disappear



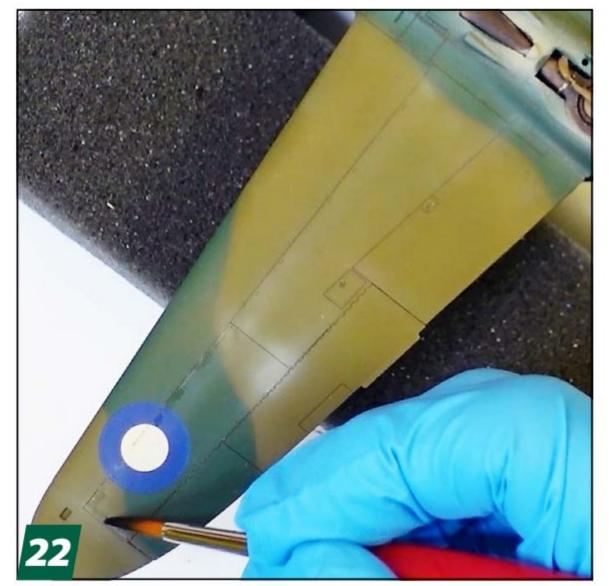
To replicate heavy exhaust stains aft of the supercharger exhausts, I started by spraying a thin mix of light gray and clear flat along the booms feathering it farther back on the horizontal and vertical tails. I finished with redbrown mixed with light gray sprayed in a narrower and shorter pattern in the center of the gray stains.



Photos show heavy oil or hydraulic stains streaked back from vents under the engines. I replicated them with dots of straight black and dark brown artist oils drawn back across the surface with Turpenoid on a clean brush and smoothed with a cotton swab.



AK Interactive Weathering Pencils were perfect for staining and fading the finish. Underneath, I outlined inspection hatches with Streaking Dirt. Applying a little water with a Micro Brush activated the pencils, softening and feathering the color so it looked like grime left when the aircraft was serviced.



To mimic a pattern of fading seen on reference photos of the aircraft, I outlined the upper center wing panels with Buff and used a damp brush to draw the lighter color toward the center of the panels. The effects of these pencils are constantly adjustable with either more color or water.



For chipped paint around the wings, on leading edges, and access panel edges, I drew along them with a silver Prismacolor pencil (No. PC949). Skipping it across the surface and keeping the effect random and realistic.

FINAL THOUGHTS

IT'S A LOCKHEED LIGHTNING, so it looks good, but the camera ports and the unique camouflage make it an eyepopping addition to my RAAF collection. It was definitely worth the effort, and a lot of fun to boot! FSM

WORKBENCH REVIEWS

FSM experts build and evaluate new kits





Magic Factory F4U-1A/2 Corsairs

scale Corsair has been the gold standard, so it came as a surprise that Magic Factory's first aircraft kit was the 1/48 scale F4U-1A/2 Corsair Dual Combo plastic model kit. While the box contains two fuselages, it provides only one set of extended wings and one set folded, one late-style "birdcage canopy" and one "raised cabin hood." Appropriate paper masks are provided for each.

The parts are extremely well-detailed, with no flash and only minor mold marks. Photo-etched metal belts are included. Options include open/closed cowl flaps and gun bays with ammo chutes and belts. The folded wing's flaps will be up, while the extended wings are designed with flaps down — that means two whole airplanes!

Construction begins in the cockpit. Not mentioned in the instructions are duplicate consoles and panels without the excellent raised detail for use with the kit's decals.



There is some play in the parts fit, but the details are an exact match to the pictures in the 1998 edition of *Detail and Scale Vol. 55*. Magic Factory even provided the correct seat supports for the early and "raised cabin" seats, and the appropriate internal armored glass. Diagrams are included showing where to drill holes for the

forward antennas and the supports for the folded wings. Only open these when appropriate for the build.

The four cockpit sections do not lock together and want to twist. I used the fuse-

lage sides to clamp them together. Here, I realized just how ambitious Magic Factory has been in trying to eliminate fuselage seams by using separate inserts matching panel lines. The bulkheads don't fit precisely, which leads to play and small gaps along the fuselage. The two inserts immediately aft of the canopy have nothing to set their width, causing additional issues. Rather than following the instructions, you might be better working from the rear to the nose.

The engine is beautiful, only missing plug wires. The exhaust pipes are not designed to reach the front set of cylinders. This will be hidden when the cowl is installed, and Magic Factory has an aftermarket resin engine set if you want to display the engine with the cowl removed.

The straight wing was next. Once again, the parts have a small amount of play. The ammo belts don't quite reach the ammo chutes, and I needed to modify the shortest chute to get it in place. I used white glue to hold the gun bay doors in place during painting and easily remove them afterward. Separate wingtips indicate the possibility of a British Corsair in the future. The folded wings went together without problems. I waited to push the outer wing panels all the way down the spar until after painting. They are so tight they will not come back off once seated.

I needed to trim several bulkheads and the firewall to get the fuselage to seat correctly on the wings.

All the decal options are for aircraft painted in variants of the tri-color scheme. My decals were slightly out of register with a sliver of white showing on the left side of the insignia. The call number for *042* should be smaller, matching the blue out-

line on the bar of the national insignia. One set of decal stripes on the bomb fit with help from Solvaset, and the other came up a touch short. I used Alclad II Klear Kote Gloss to prevent silvering, but a few of the stencils did anyway.

The main gear legs have some play to them. Make sure they are correctly aligned. The gear doors are easily anchored in place. Antennas, wing braces, and ordnance finished final assembly.

Magic Factory has been extremely ambitious with this kit — maybe a touch too ambitious. While there is some disappointment, it's because they've set the bar incredibly high, and where they've missed the mark, they've missed it by very little. Tamiya's kit may be easier to build, but Magic Factory's level of detail sets a new mark as the gold standard.

Andy Keyes



Kit No.: 5001 Scale: 1/48 Mfr.: Magic Factory, magicfactory.ltd (Sample courtesy of mfr.) Price: \$99.99

Comments: Injection-molded plastic (light gray); 444 parts (12 PE); decals Pros: Great detail; folded and straight wing options Cons: Complicated and imprecise fuselage



ontinuing its recent bomber trend, HK Models has graced the market with a 1/32 A-20G Havoc — the solid gun-nose version. The comprehensive kit contains 554 parts, including photo-etched details and cast-metal nose weights that are cleverly designed to tuck between the fuselage and the nose-gear bay. Two types of seat belts are included, with a set designated "RAF Style," hinting at possible future releases.

The surface detail is outstanding with stressed skin "oil canning" that looks just right. Unusually, the kit includes decals for only one airframe, but at three different points in its service life. The kit's CADderived instructions are easy to follow.

The fully detailed interior may have a bit too much detail because the radio racks behind the cockpit can't be seen. A decal supplies instrument-panel details and HK finishes the cockpit assembly with the nose-gear bay. I tried to be clever and leave the nose-gear struts until after painting was complete. Don't! The fit is extremely tight, and I snapped the forward "V" support while trying to wrestle it into place.

The impressively detailed Martin upper turret can wait until after painting.

HK also includes a full bomb bay, complete with dividers to separate var-

However, four
500-pound
bombs are the
only option in
the kit. I was surprised there were no
underwing racks supplied because these
were often seen on

Havocs in World War II's European Theater.

I mounted the rear hatch because there was no integral ladder. All interior assemblies fit nicely inside the fuselage halves.

Separately assembled, the gun nose includes access panels, ammo cans, and bulkhead detail. Not much can be seen through the hatches, but it's all there. The gunsight glass is not molded in clear plastic, so I replaced it (Part H62) with a sliver of clear styrene sheet.

The lower chin guns had the barrels removed past the mounting bushing. I left the gun barrels off all other weapons until after painting. I left the hatches opened on the right side and closed the ones on the left — they fit perfectly. HK includes photo-etched metal supplemental armor on the nose near the gear bay. I annealed the brass with a torch before bending.

The tail surfaces all fit like a glove without filler. Impressive! The wings and engine nacelles also had perfect fits, including the separate wingtips. There was no way around attaching the main gear struts as instructed, which complicates masking. All control surfaces are separate but would require modification to show posed.

One mistake HK made was duplicating the firewall (Part L21) for both sides. This requires the right-hand firewall to have about 1/8 inch trimmed from its inboard side to match the wing dihedral — an easy fix.

The engines are small models themselves with intake trunking and exhaust pipes, and the option of open or closed cowl flaps. Separate cylinder heads allow for greater detail. Although finicky, if you follow the instructions, you'll be fine — a theme throughout this particular build.

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- HobbyBoss 1/48 scale Panther Ausf A



HK has again utilized its large "tab-and-slot" engineering to attach the wings, and it works well with no noticeable seam. All the transparent parts are crystal clear, and I left off the upper hatch for finishing on its own.

I chose the "middle option" in the air-frame's life when it had the remnants of the D-Day invasion stripes overcoated on the upper surfaces. I used a photocopy of the decals as a template to mask the star and bar gap in the invasion stripes. The decals performed very well, although the white is just slightly translucent.

The HK Models 1/32 scale A-20G Havoc is very detailed and large, requiring care during assembly and a lot of detail painting in the roughly 68 hours it took to complete. I wonder if the company will downsize this to 1/48 scale as it has with some of its other bomber kits.

- Chuck Davis

Kit No.: 01E039 Scale: 1/32 Mfr.: HK, hk-models.com (Sample courtesy of mfr.) Price: \$220 Comments: Injection-molded plastic (gray, clear); 554 parts (2 cast metal; 33 photo-etched metal); decals Pros: Overall great fit; excellent surface details (stressed skin)

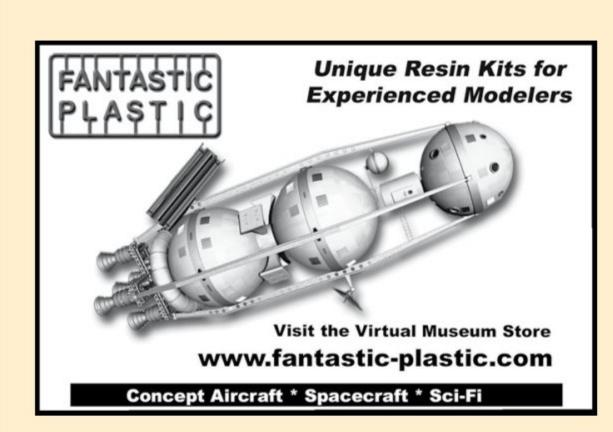
Cons: Weak nose gear; duplicate fire-

wall sides instead of mirrored

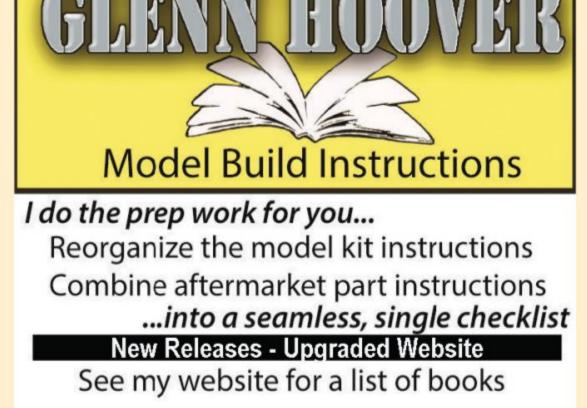
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Accurate Miniatures McLaren M8B

Never-before-seen detail and accuracy brought to a scale car model kit

rguably the most detailed automotive kit series ever rendered in 1/24 or 1/25 scale and among the most controversial, the Accurate Miniatures McLaren M8B kits boast phenomenal technical rigor and a reputation for being virtually impossible to assemble as designed.

Although the majority of Accurate Miniatures kits were aircraft, their first automotive foray was the well-received, 1/24 scale 1963 Corvette Grand Sport in three liveries, which the company thought sold reasonably well for such a niche topic.

Well enough that the team planned to follow up with the 1969/1970 McLaren M8B, which dominated the Can-Am road racing series for years. The project was announced at the 1996 iHobby Expo, but it generated little interest from kit distributors, according to Bob Johnson, a former Accurate Miniatures executive.

Accurate Miniatures subsequently faced a go/no-go decision for the project, with the go faction eventually winning the day. The tool was developed with three planned releases, including the No. 4/No. 5 Bruce McLaren/Denny Hulme kit shown here.

Revered commercial artist and scale kit development specialist Tom West engineered the McLaren replica and left no stone unturned in his quest for the most detail ever placed in a 1/24 scale car kit. The initial boxing debuted in 1998 to fawning reviews over design, accuracy, and a fascinating 33-step, 40-page assembly guide that read like an encyclopedia.

The kit included more than 170 styrene parts, with another 30 black flexible plastic for all the major fuel, water, oil, and ignition lines. It even included perfectly scaled seat-belt hardware to go with the harnesses.

But a reputation for being extremely difficult

to build flourished, and the kits sold poorly. The problems were a result of minimal assembly clearances on some parts and complex assembly procedures for others. The wiring and plumbing harnesses also proved problematic for builders. Several kit reviewers suggested assembling the model in an "exploded view" rather than with the body on or as a curbside model with much of the underbody detail omitted.

ACCURATE

1/24 SCALE

Kit No.: 5002

Current Value: \$40

reissued

MINIATURES

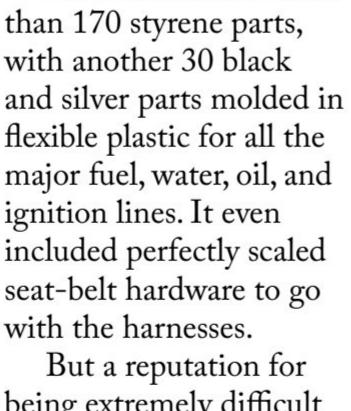
MCLAREN M8B

First Introduced: 1998; never

However, digging deeper uncovers more nuance. Mike Siegman wrote in a detailed, Scale Auto Enthusiast (March 1998) review, "We may never see a 1/24 scale kit like this one again ... [y]ou won't be disappointed." And Scale Auto "Bench Racer" columnist Andy Kellock wrote in June 2014 that the McLaren is "a highly detailed

> kit that can be built into a beautiful replica of the 1969 Can-Am dominating machine." Ed Sexton, a former Revell executive and accomplished modeler said, "I think the [Accurate Miniatures] kit is fantastic, one of my favorites." But he cautions builders really need to take their time with what is a complicated model.

The McLaren M8B tooling for the now-defunct Accurate Miniatures is reportedly in storage in Korea. Sadly, there is little chance the kit will be produced again. All the more reason why this kit belongs in the collections of experienced car modelers and hobbyists who enjoy examples of groundbreaking offerings of scale model replicas. FSM

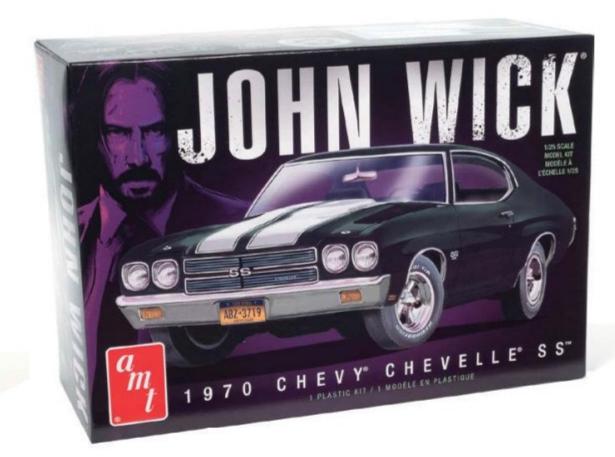




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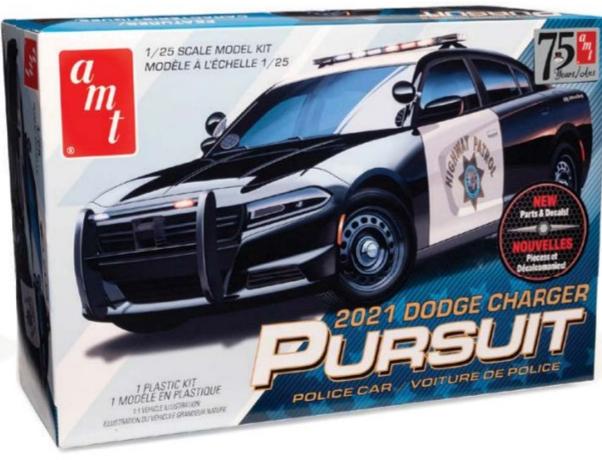






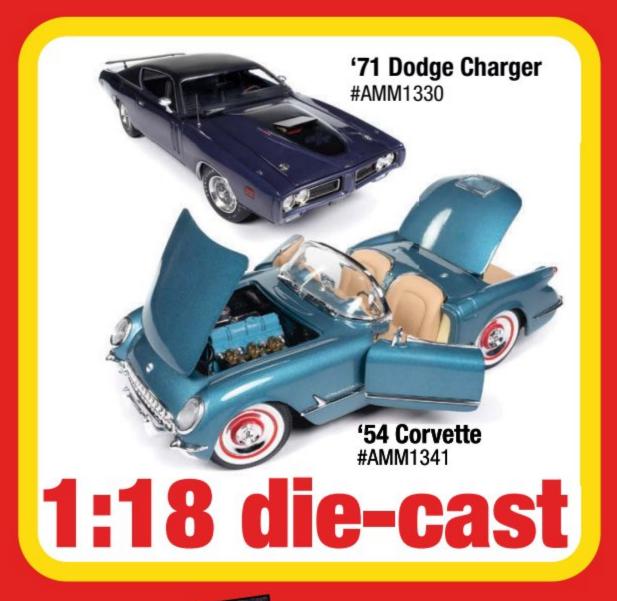






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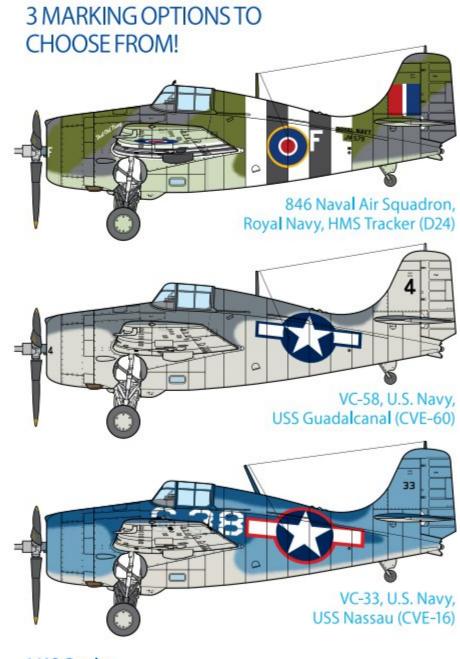


1/48 Grumman FM-1 Wildcat/Martlet Mk.V™

Carrier Warrior

The F4F Wildcat is known as one of the most successful carrier aircraft designs of WWII. Among its variants was the FM-1, which was manufactured by General Motors' Eastern Aircraft Division; manufactured from August 1942, it had its armament reduced to four machine guns, and was also flown by British Royal Navy units as the Martlet Mk.V. The aircraft was usually deployed on aircraft carriers and tasked with warding off submarines as well as escorting valuable convoys.





1/48 Scale Fuselage length: 184mm, wingspan: 242mm

- ★The powerful form with four 12.7mm wing machine guns is accurately captured, with surface details such as panel lines and rivets.
- ★Assemble as a U.S. Navy FM-1 Wildcat or a Royal Navy Martlet Mk.V. ★The model features a succinct rendering of the complex main land-
- ing gear, with interior detail. ★Choose an open or closed canopy. ★Comes with a seated pilot figure and canopy masking stickers.













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